

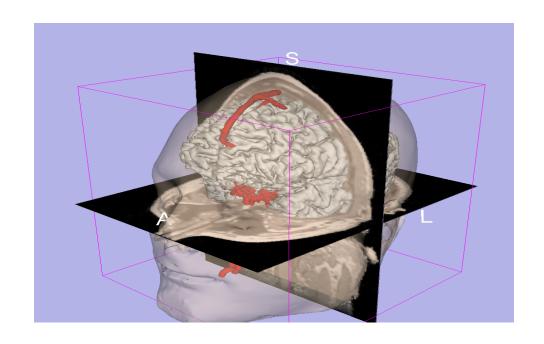
Data Loading and 3D Visualization

Sonia Pujol, Ph.D., Harvard Medical School Director of Training, National Alliance for Medical Image Computing

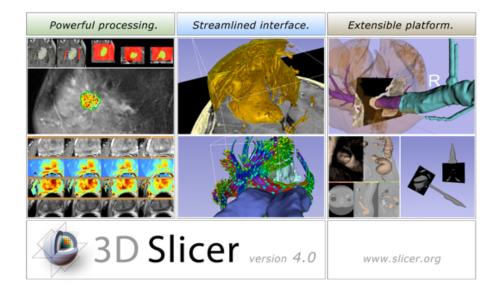


3D Visualization of the Anatomy

Following this tutorial, you will be able to load and visualize volumes within Slicer4, and to interact in 3D with structural images and models of the anatomy.





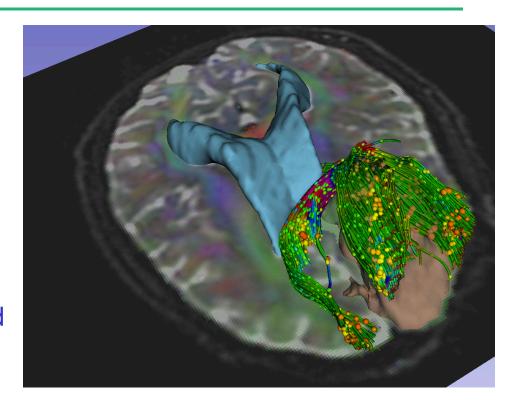


Slicer is a freely available opensource platform for segmentation, registration and 3D visualization of medical imaging data.

3DSlicer is a multi-institutional effort supported by the National Institute of Health.



- An end-user application for image analysis
- An open-source environment for software development
- A software platform that is both easy to use for clinical researchers and easy to extend for programmers





www.slicer.org

3DSlicer version 4 is a multi-platform software running on Windows, Linux, and Mac OSX.

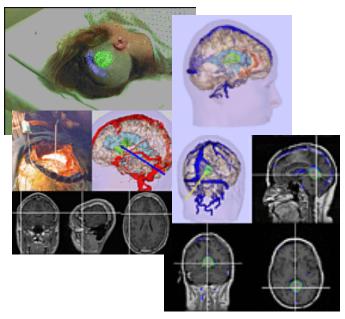


Disclaimer

It is the responsibility of the user of 3DSlicer to comply with both the terms of the license and with the applicable laws, regulations and rules. Slicer is a tool for research, and is not FDA approved.



3DSlicer History

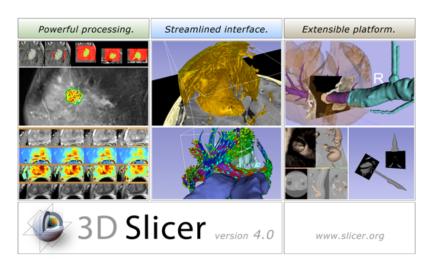


 1997: Slicer started as a research project between the Surgical Planning Lab (Harvard) and the CSAIL (MIT)

Image Courtesy of the CSAIL, MIT



3DSlicer History

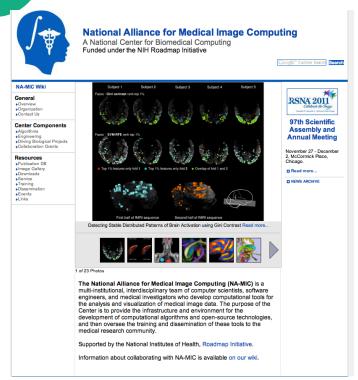


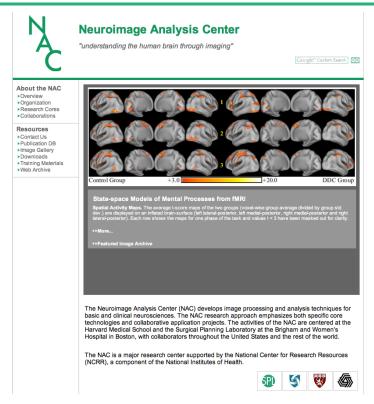
 1997: Slicer started as a research project between the Surgical Planning Lab (Harvard) and the CSAIL (MIT)

 2012: Multi-institution effort to share the latest advances in image analysis with clinicians and scientists

SPL

NA-MIC and NAC

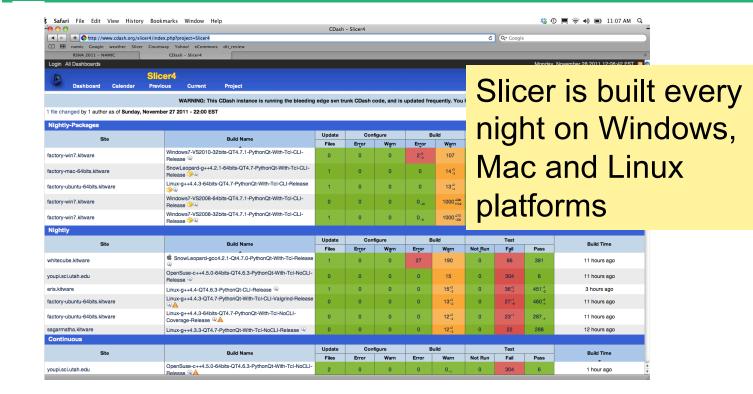




P.I. Ron Kikinis, M.D.



Slicer: Behind the scenes





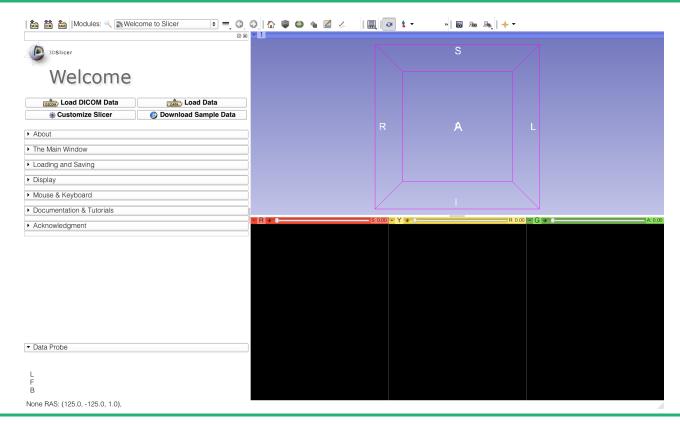
Slicer Training



- Hands-on training workshops at national and international venues
- >1,700 clinicians, clinical researchers and scientists trained since 2005



3DSlicer version 4.1





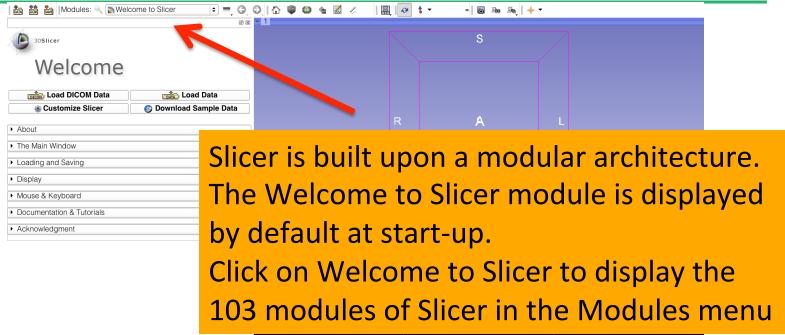
Tutorial Material

 Software: Slicer4.1 available at www.slicer.org

 Dataset: 3DVisualizationData.zip available in the Slicer 101 compendium at www.slicer.org



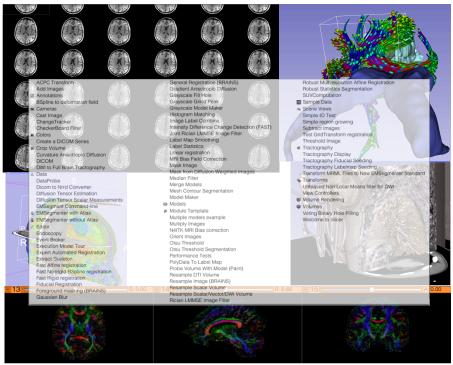
Welcome to Slicer4



None RAS: (125.0, -125.0, 1.0), ©2012-2014. NA-MIC ARR



Welcome to Slicer4



Slicer4 contains more than 100 modules for image segmentation, registration and 3D visualization of medical imaging data



PART 1: LOADING AN MR VOLUME



The DICOM 3.0 File Format

Most radiological imaging equipment produce images in DICOM file format ('.dcm files')

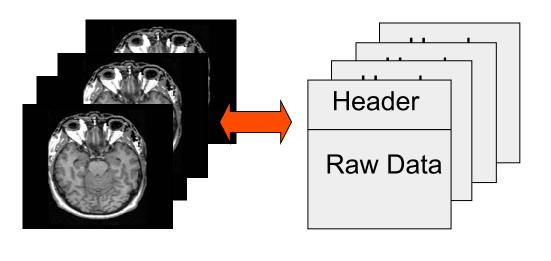


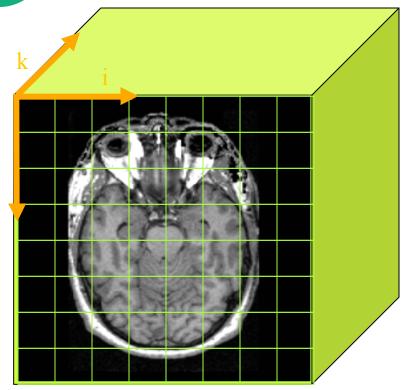
Image001.dcm Image002.dcm

Image003.dcm

. . . .



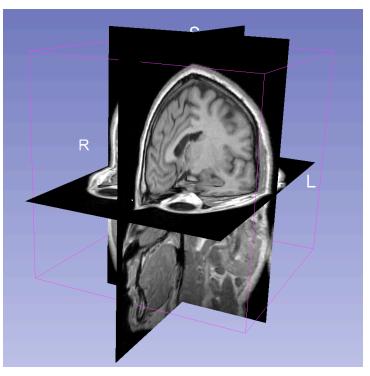
Data Representation



- The result of a volumetric acquisition is a 3D volume of data related to the patient.
- The 3D raster dataset is sampled on a discrete grid with elements called voxels which contain the signal intensity.



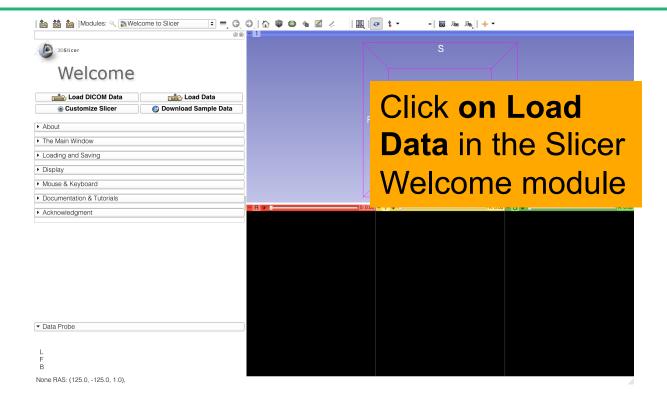
Tutorial Dataset



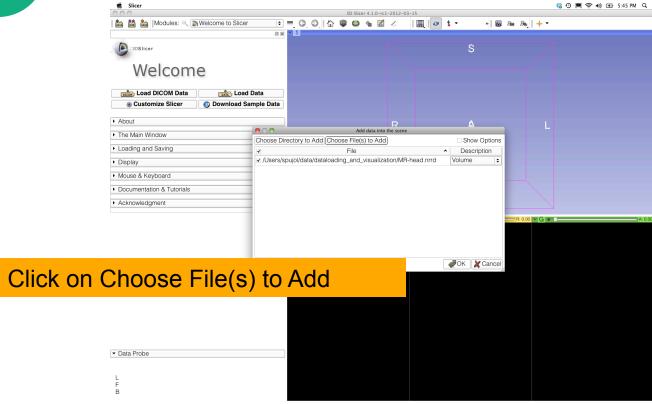
- The tutorial dataset is an MR scan of the brain of a healthy subject.
- The data in the Nrrd file format, part of the NA-MIC toolkit
- DICOM data can be converted in Nrrd using the module 'DICOM to NRRD Converter' in Slicer.



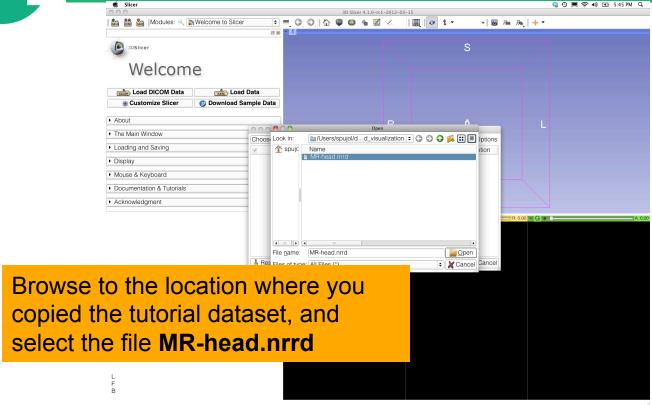
Slicer4



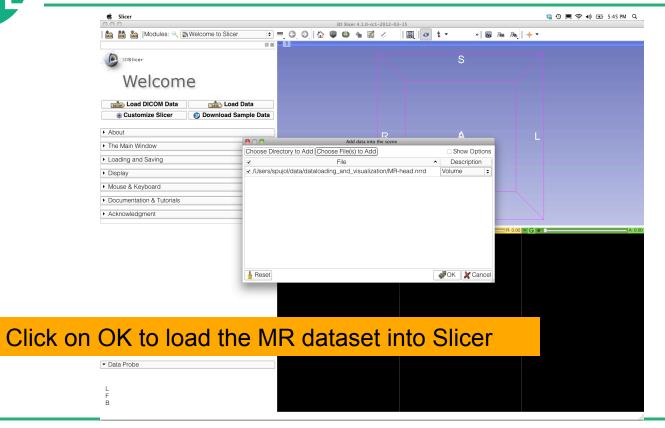




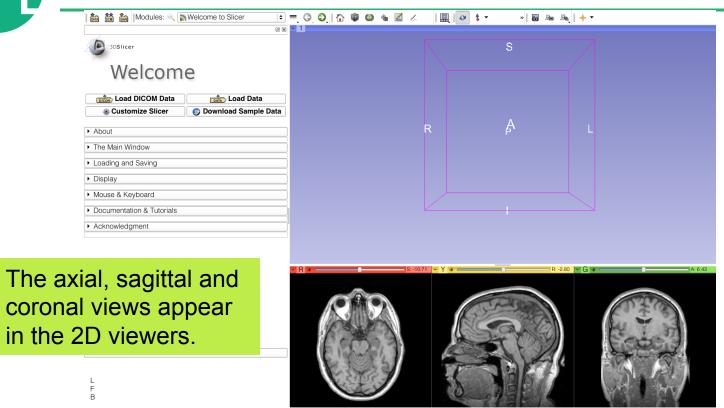




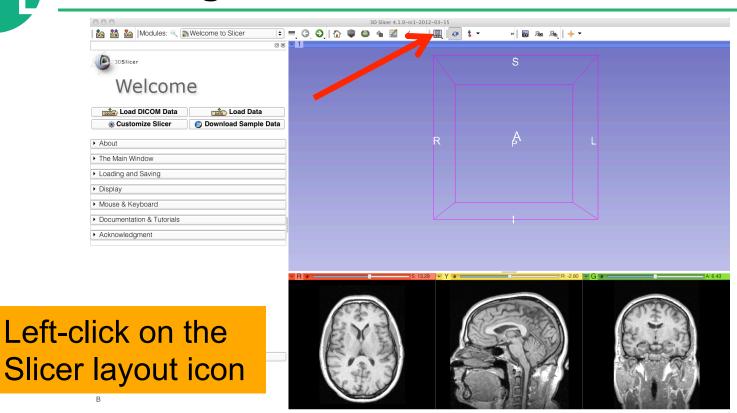




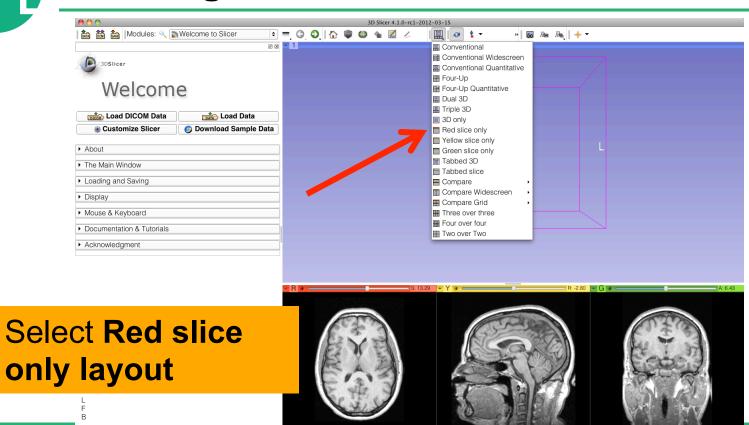




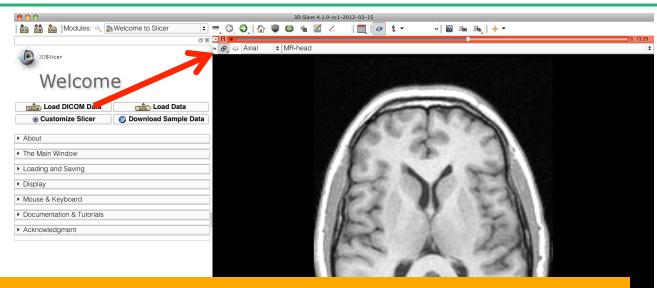






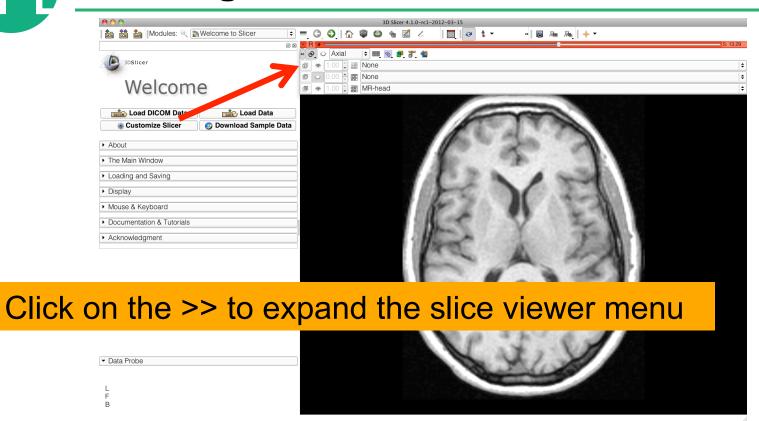




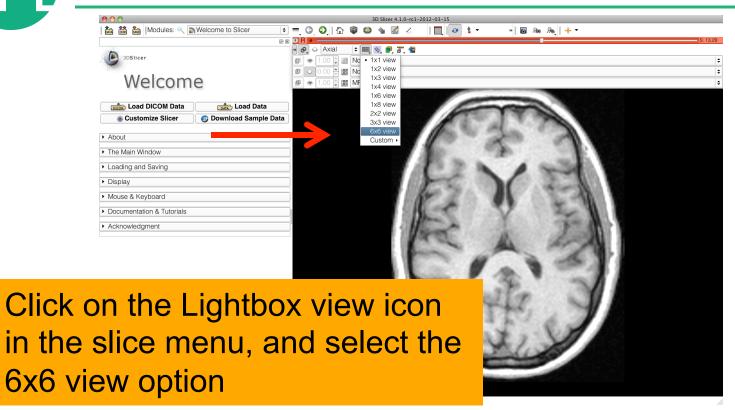


Position the mouse button at the top left corner of the window to display the slice menu

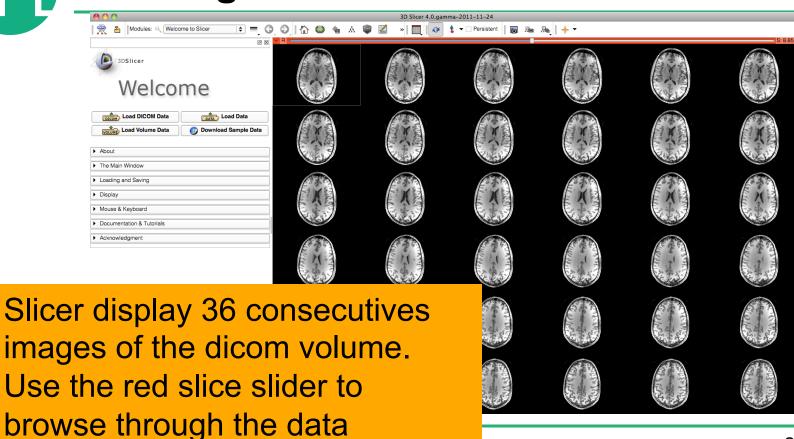




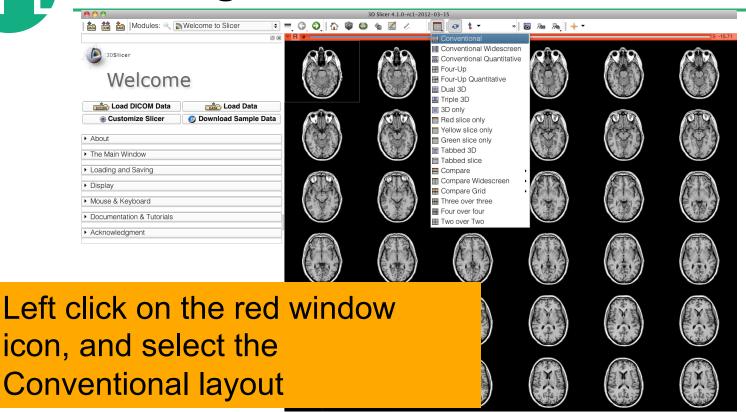




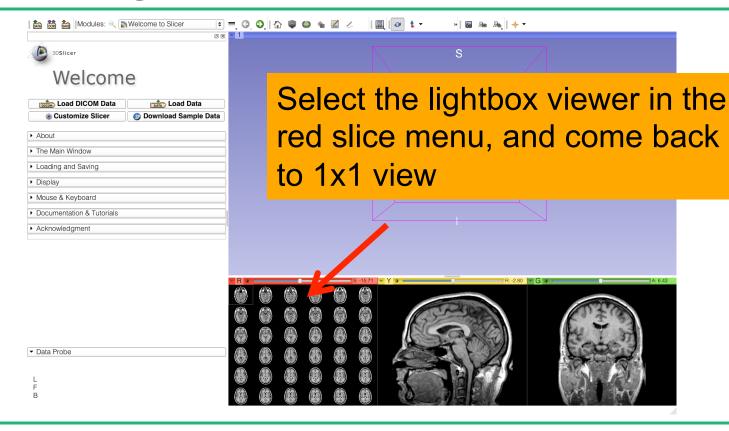




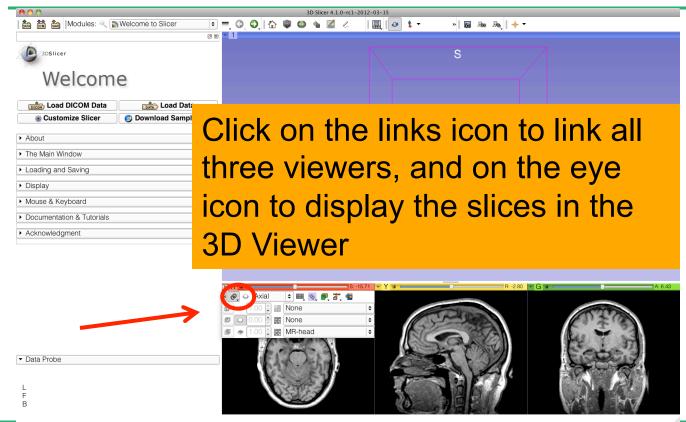




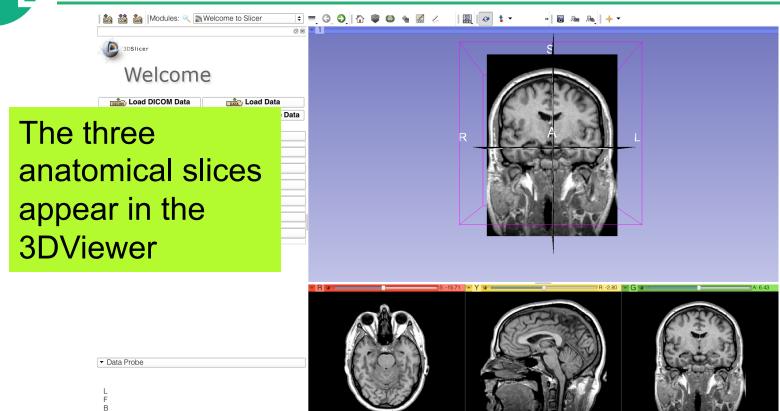






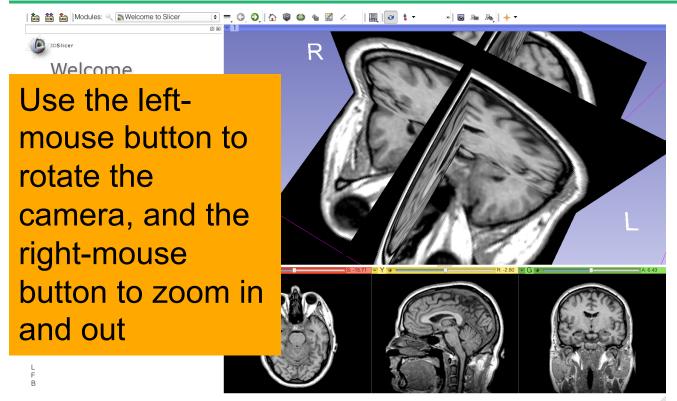






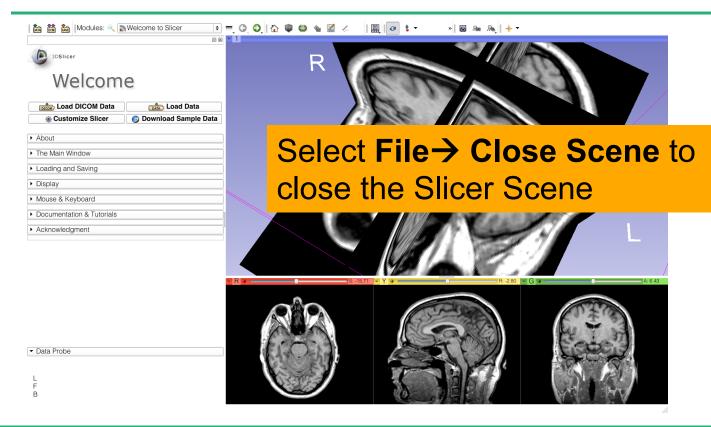


Loading a DICOM volume



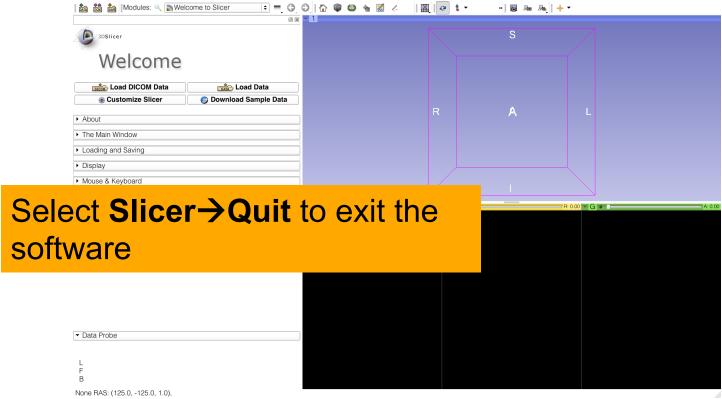


Close the scene

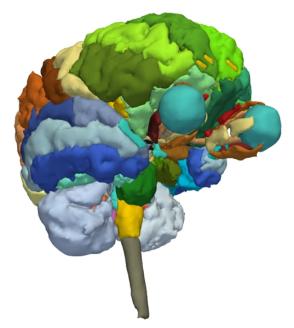




Exit Slicer





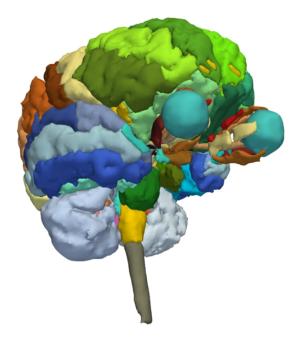


Part 2:

3D visualization of surface models of the brain



3D Slicer Scene

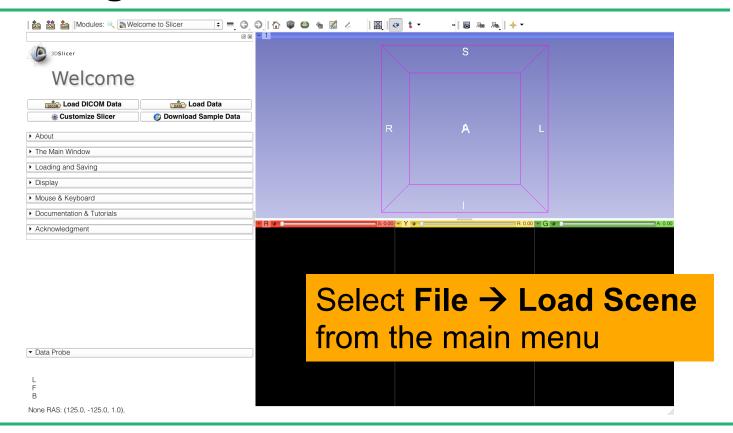


- A Slicer scene is a MRML file which contains a list of elements loaded into Slicer (volumes, models, fiducials...)
- The tutorial scene contains an MR scan of the brain and 3D surface models of anatomical structures.

 The tutorial data are part of the SPL-PNL Brain Atlas developed by Thalos et al.

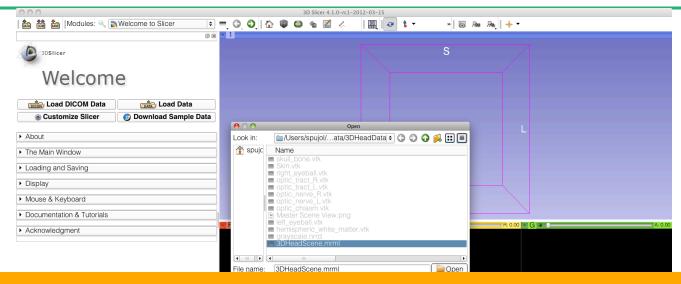


Loading a Scene





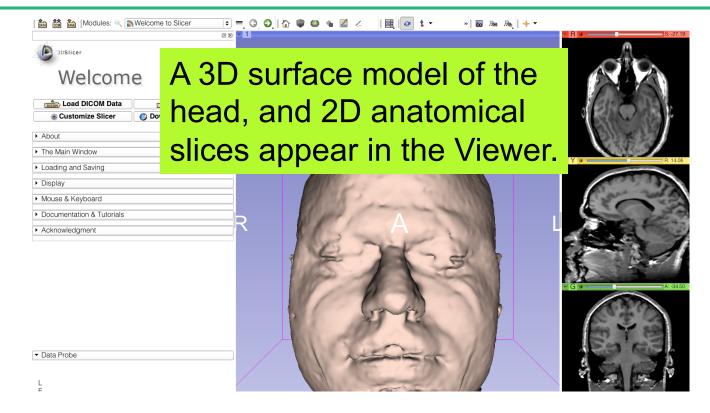
Loading a Scene



Browse to the directory **3DHeadData**, located in the 3DVisualizationData directory, select the file **3DHeadScene.mrml** and click on **Open**

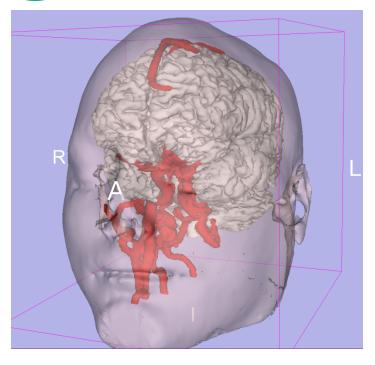


Loading the Slicer Scene





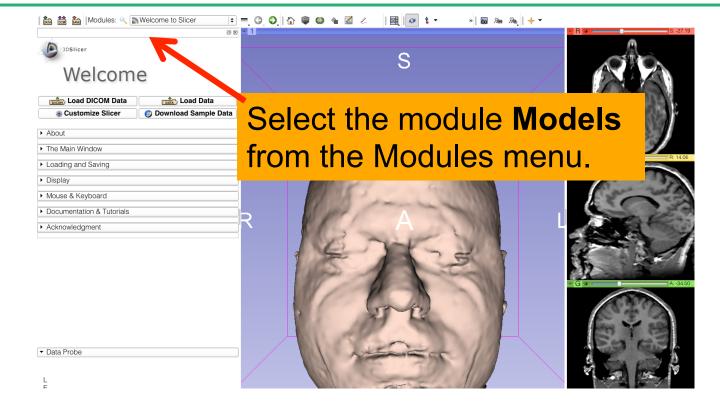
3D Surface Models



- A 3D model is a surface reconstruction of an anatomical structure.
- The model is a triangular mesh that approximates a surface from a 3D label map.
- The scalar values for surface models are integers which correspond to the label that had been assigned in the segmentation process.

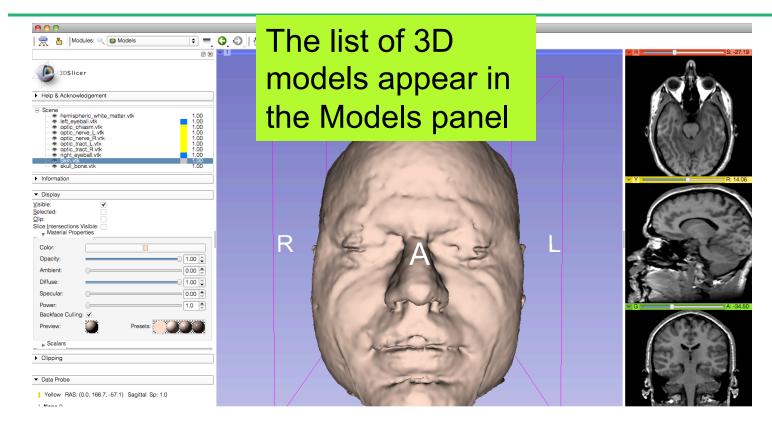


Loading the Slicer Scene



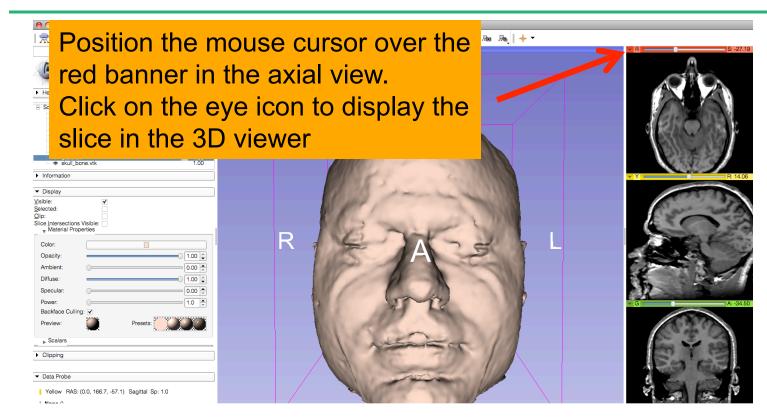


Models module



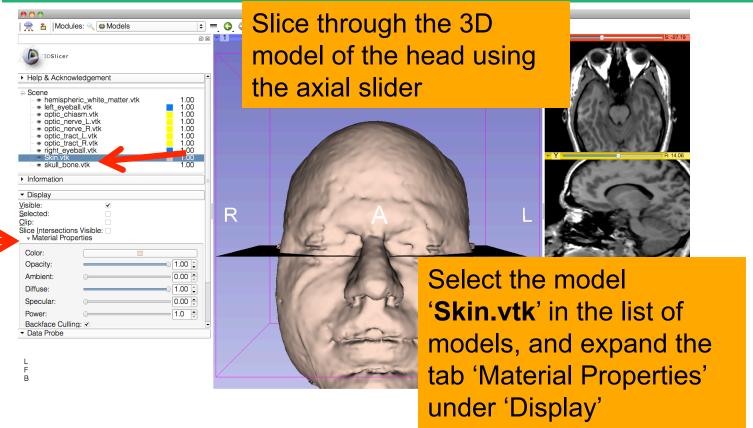
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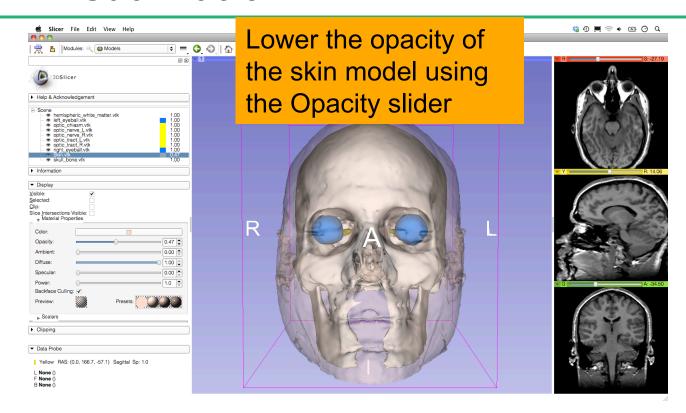
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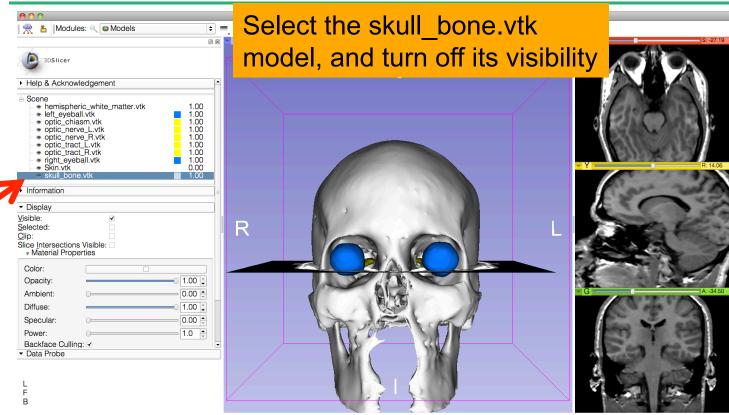


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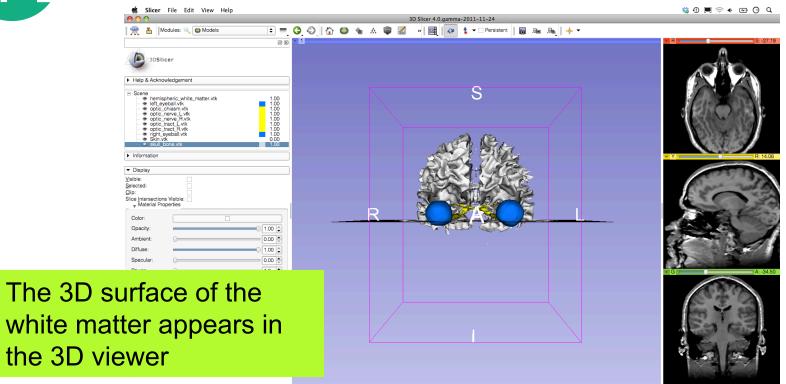




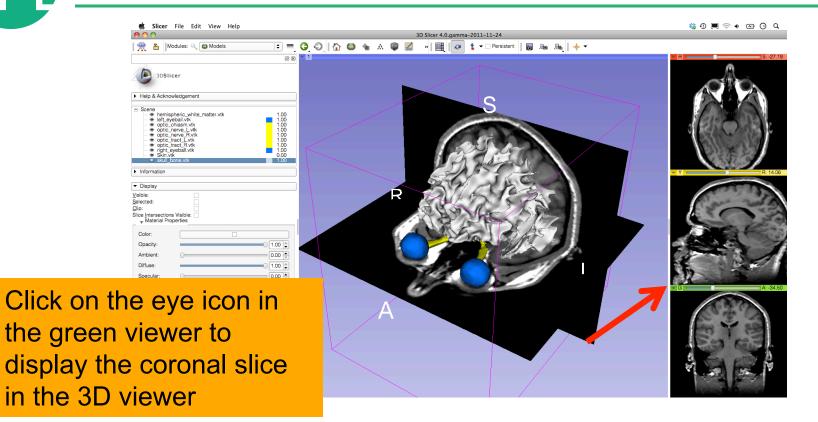


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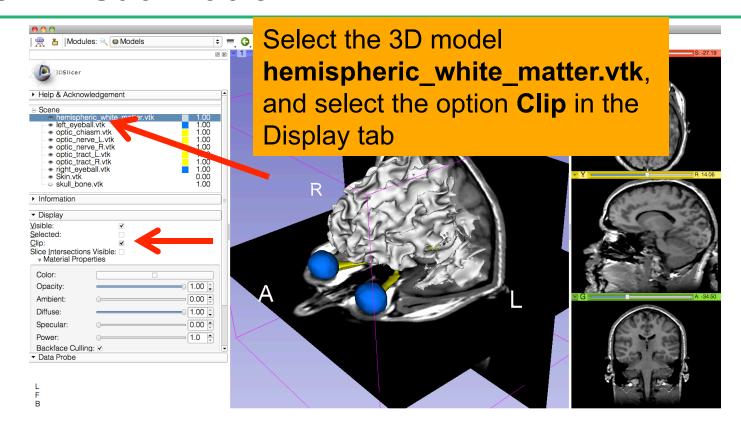






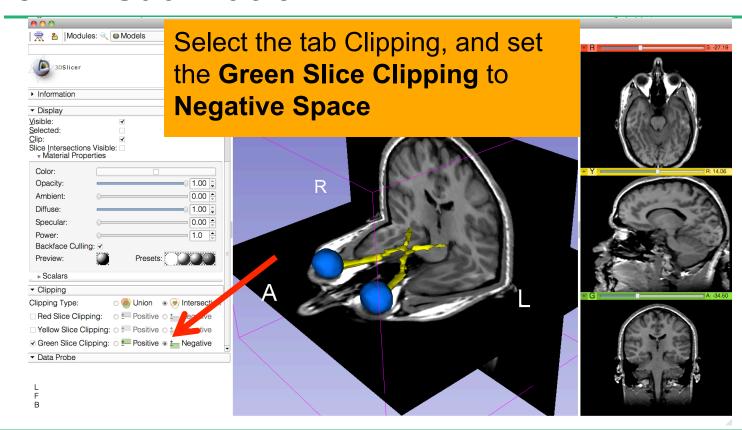




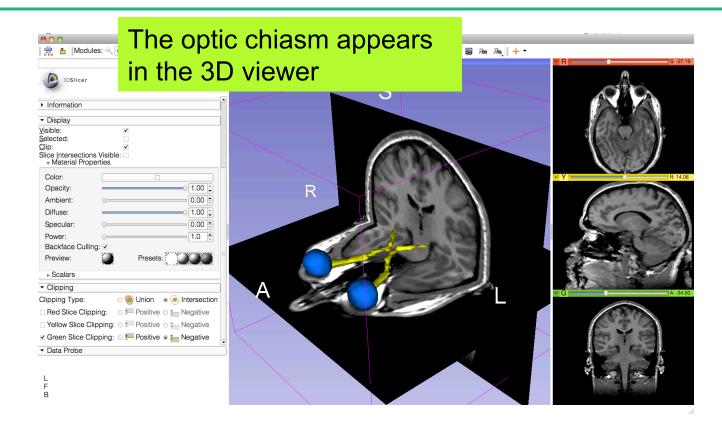


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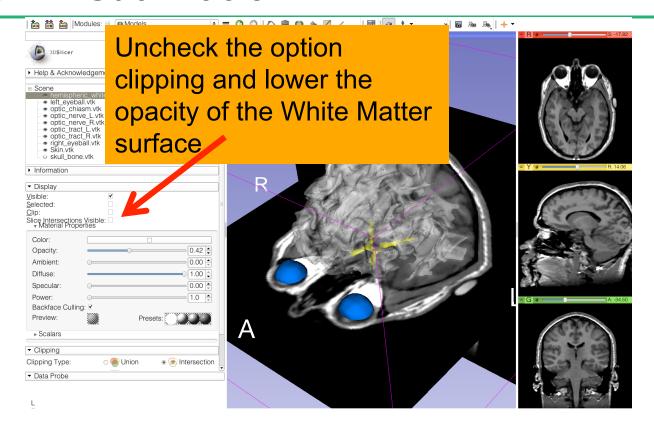






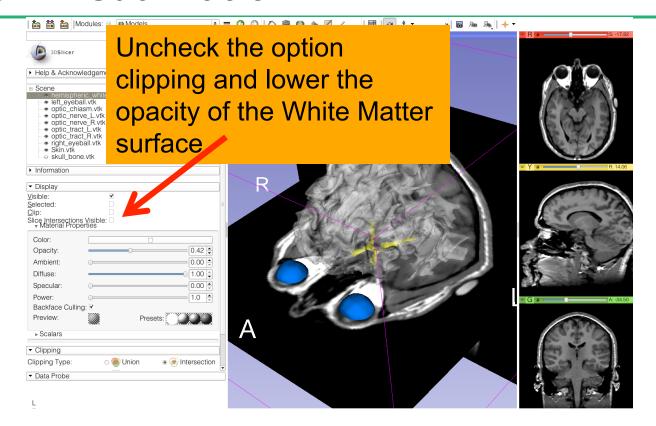
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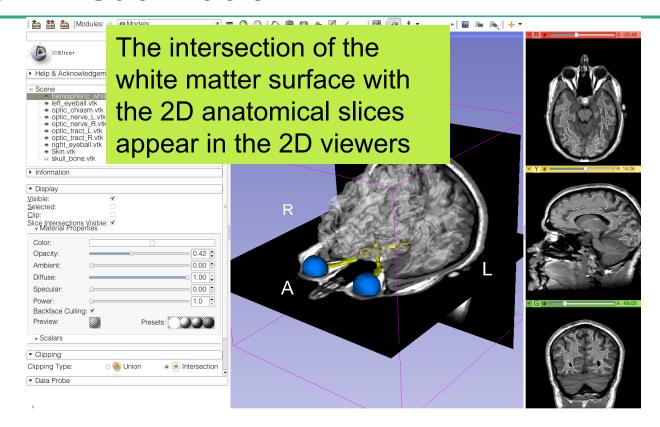


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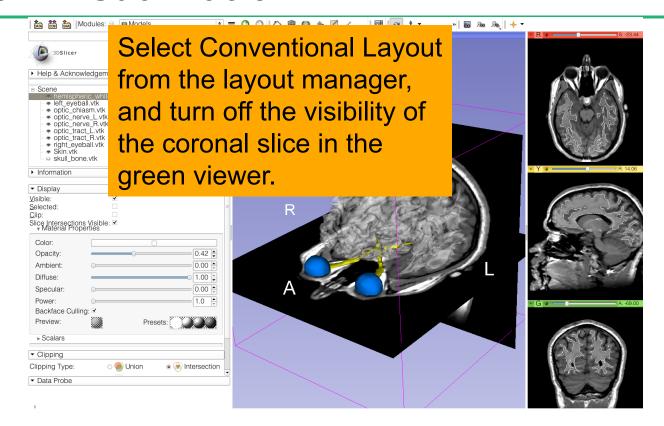






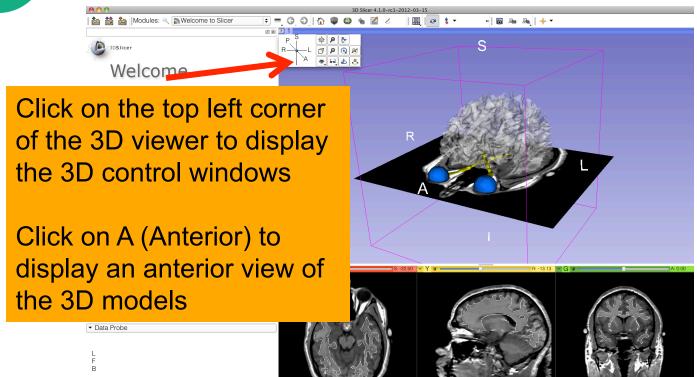
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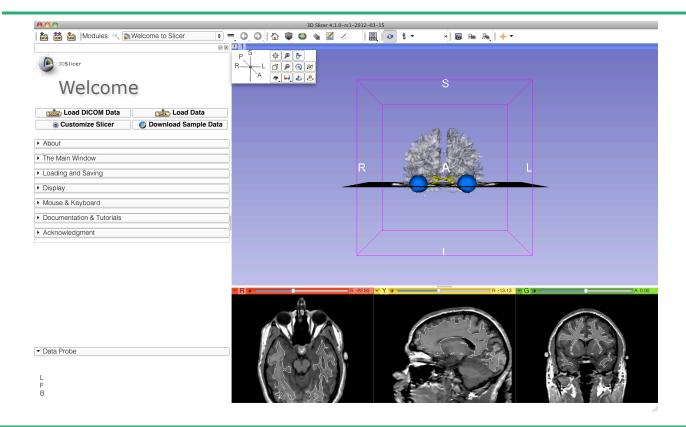


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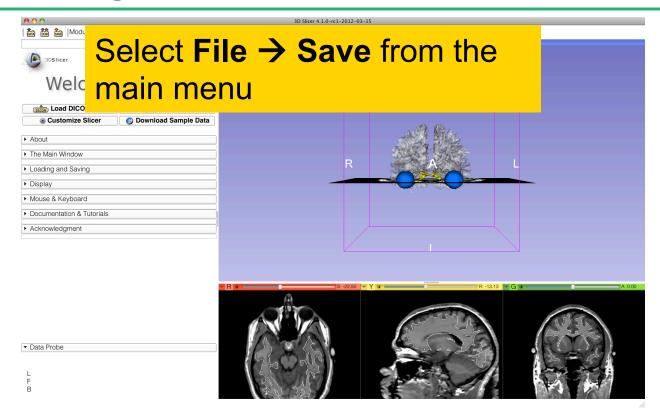


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left eyeball.vtk
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optic_nerve_L.vtk
optic_nerve_R.vtk
optic_tract_L.vtk
optic_tract_R.vtk
right_eyeball.vtk
Skin.vtk
skull bone.vtk
grayscale
SceneViewToplevelHierarchyNode1
Default Scene Camera1
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Default Scene Camera4
Default Scene Camera5
Default Scene Camera6
Axial
Sagittal
Coronal
Master Scene View
Default Scene Camera7
Default Scene Camera
```

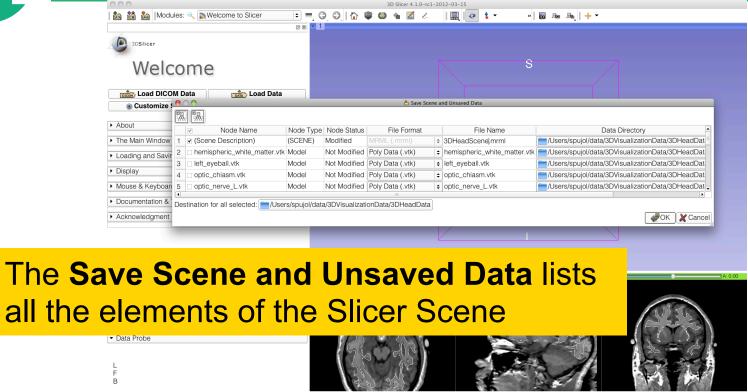
Part 3:

Saving a scene

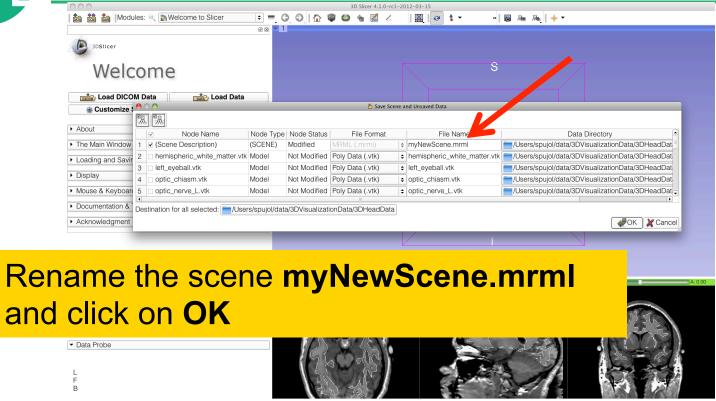




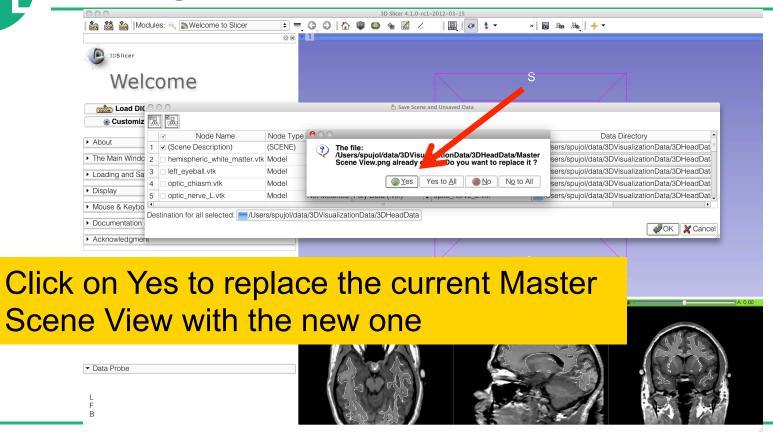




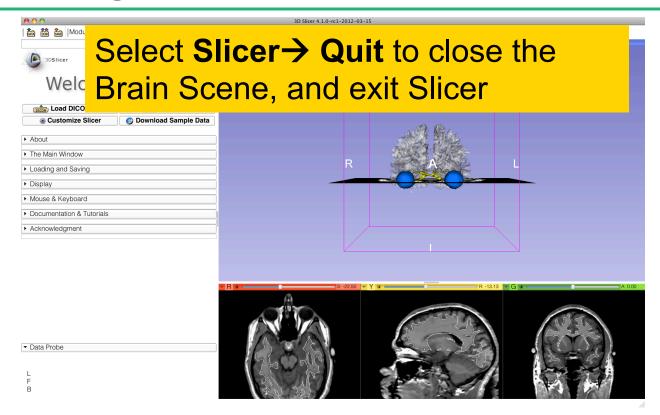




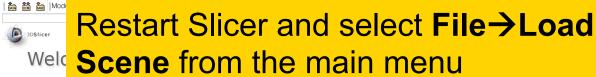


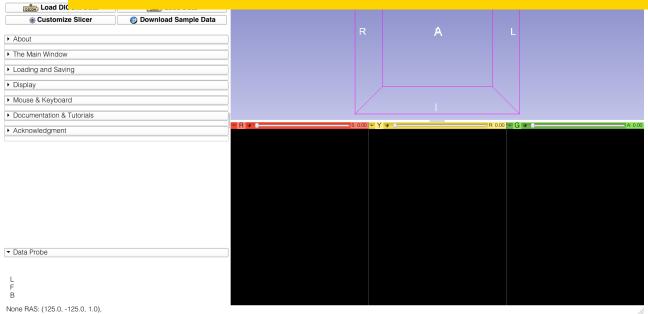




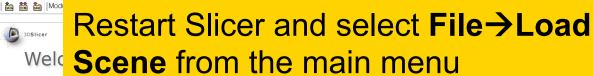


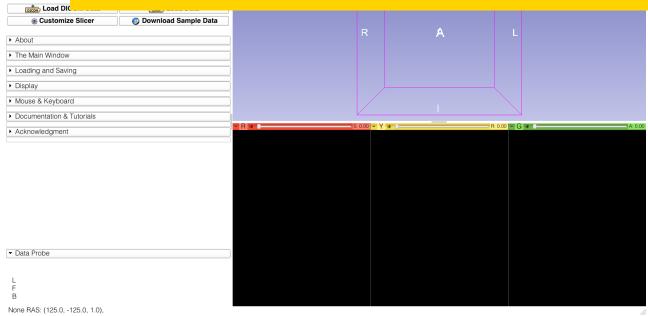




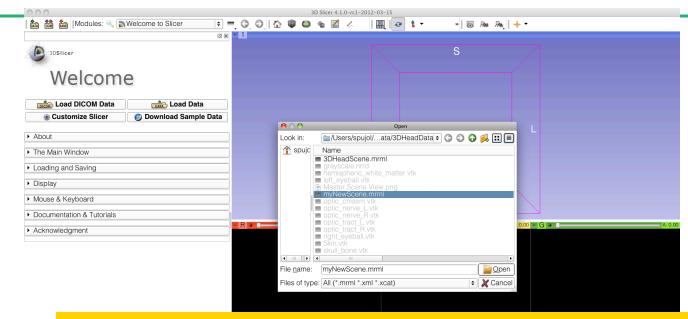










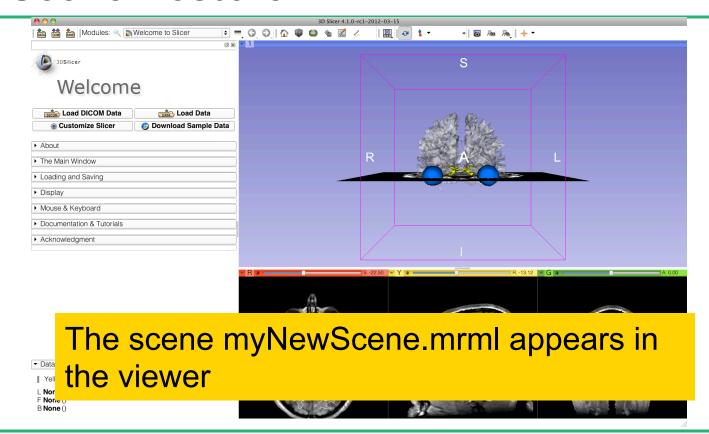


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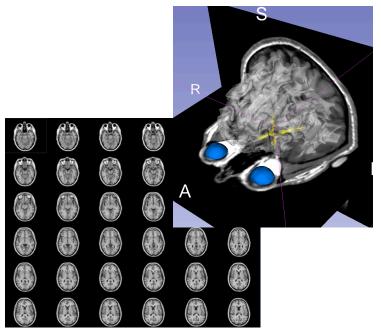
Browse to the directory where you copied the scene, select the file myNewScene.mrml and click on Open







Conclusion



This tutorial guided you through the basics of data loading and interactive 3D visualization of volumes and 3D surface models in Slicer4.

Contact: spujol@bwh.harvard.edu



Slicer Community

www.slicer.org

Mailing lists:

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Acknowledgment



National Alliance for Medical Image Computing NIH U54EB005149



Neuroimage Analysis Center NIH P41RR013218