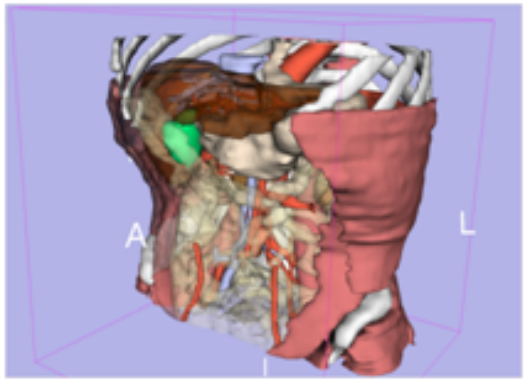
NIH Roadmap National Centers for Biomedical Computing
National Alliance for Medical Image Computing (NA-MIC)

3D Interactive Visualization of DICOM images



RSNA 2009 Quality Counts
November 29-December 4, 2009 McCormick Place, Chicago

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Leonardo da Vinci (1452-1519), Virgin and Child
Alte Pinakothek, München

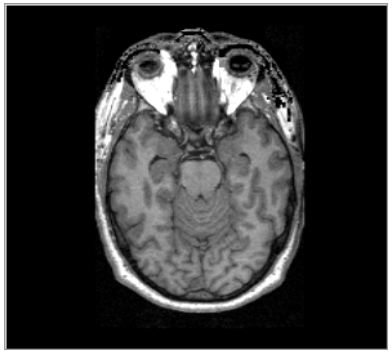
- Part 2 -

3D Visualization

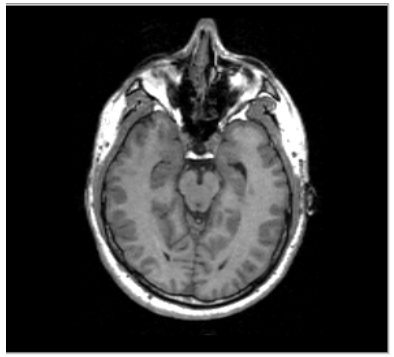
Sonia Pujol, Ph.D.

Data

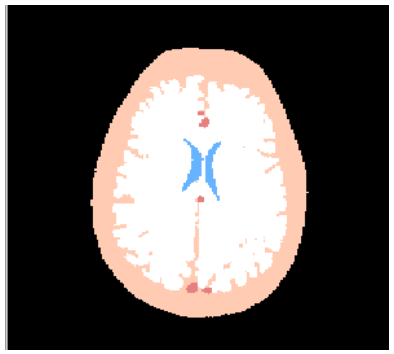
This course is built upon three datasets of a single healthy subject brain:



MR DICOM
GRASS



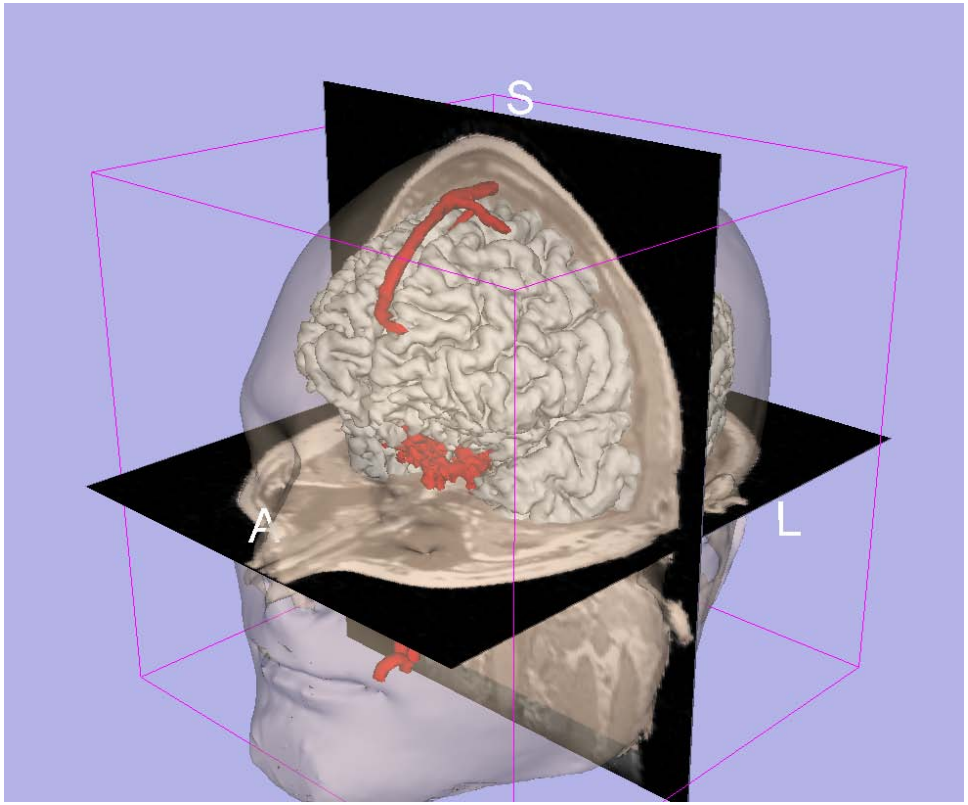
MR Nrrd
SPGR



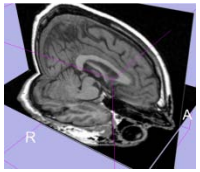
Pre-computed
Label Map

Learning objective

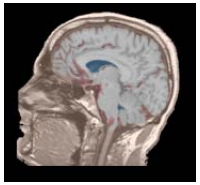
Following this tutorial, you'll be able to load and visualize volumes within Slicer3, and to interact in 3D with structural images and models.



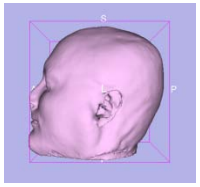
Overview



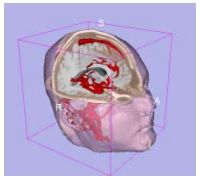
Loading and visualizing multiple volumes simultaneously



Loading and visualizing segmented structures overlaid on grayscale images



Loading and visualizing 3D models



Loading and saving a scene

Launch Slicer3

To launch Slicer3 on Windows:

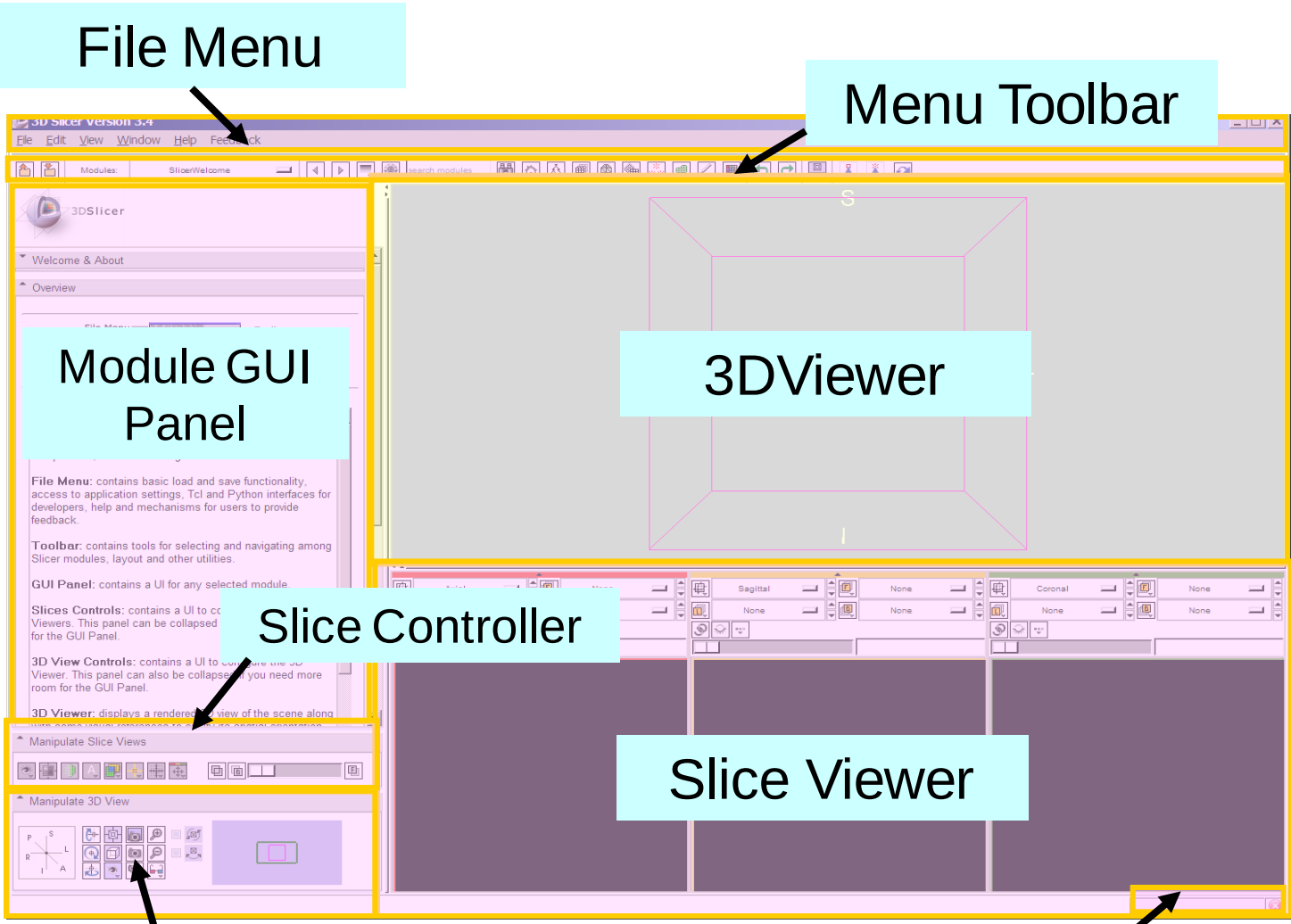
Select **Start → Programs → Slicer3 3.5.2009-11-06 →Slicer**

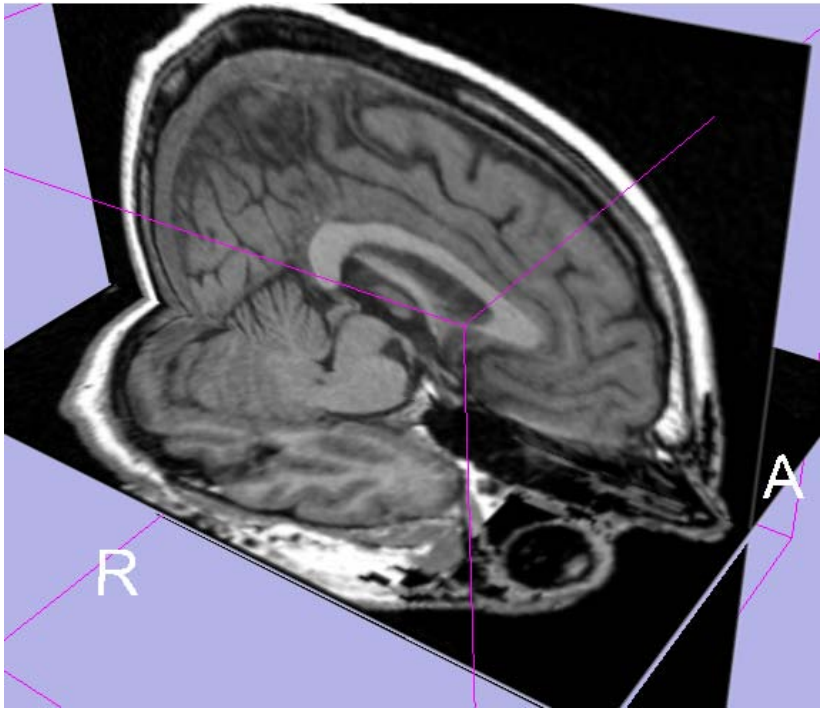
Disclaimer
It is the responsibility of the user of 3DSlicer to comply with both the terms of the license and with the applicable laws, regulations and rules.

Slicer3 GUI

The Graphical User Interface (GUI) of Slicer3.5 integrates 8 main components:

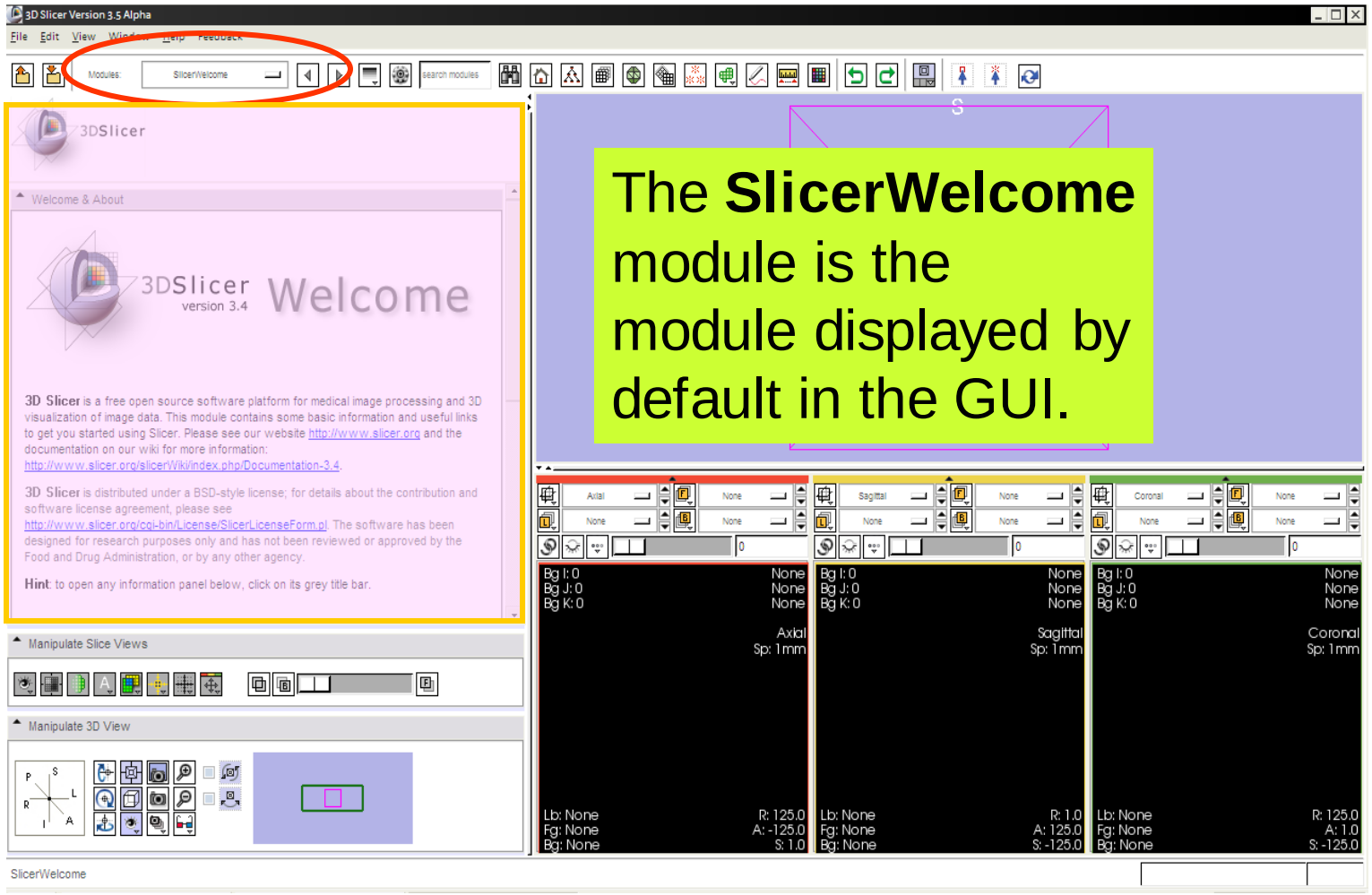
- the File Menu
- the Menu Toolbar
- the Module GUI Panel
- the 3D Viewer
- the Slice Viewer
- the Slice Controller
- the 3D View Controller



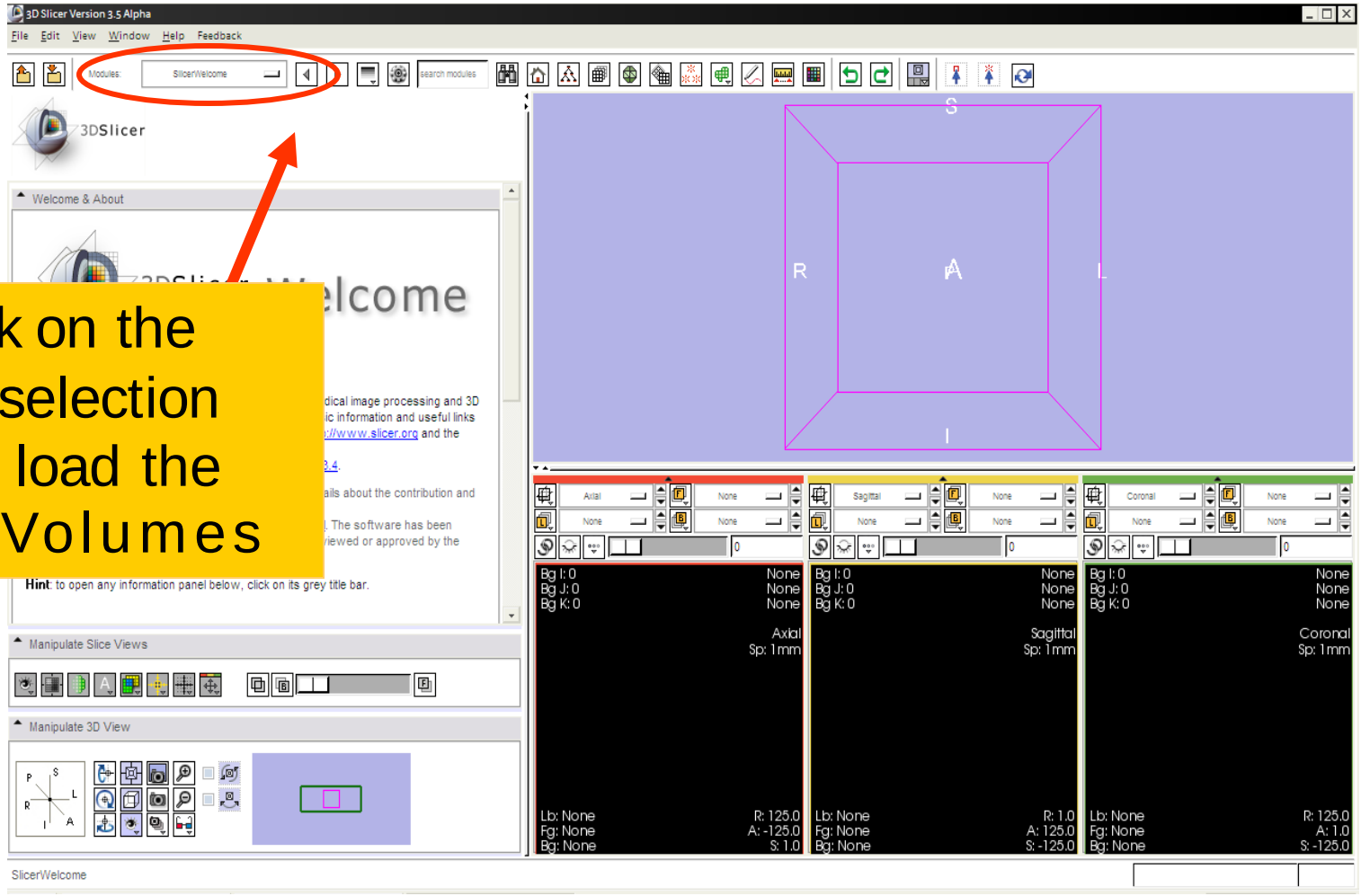


Part 1: Loading and visualizing multiple volumes simultaneously

Loading Volumes

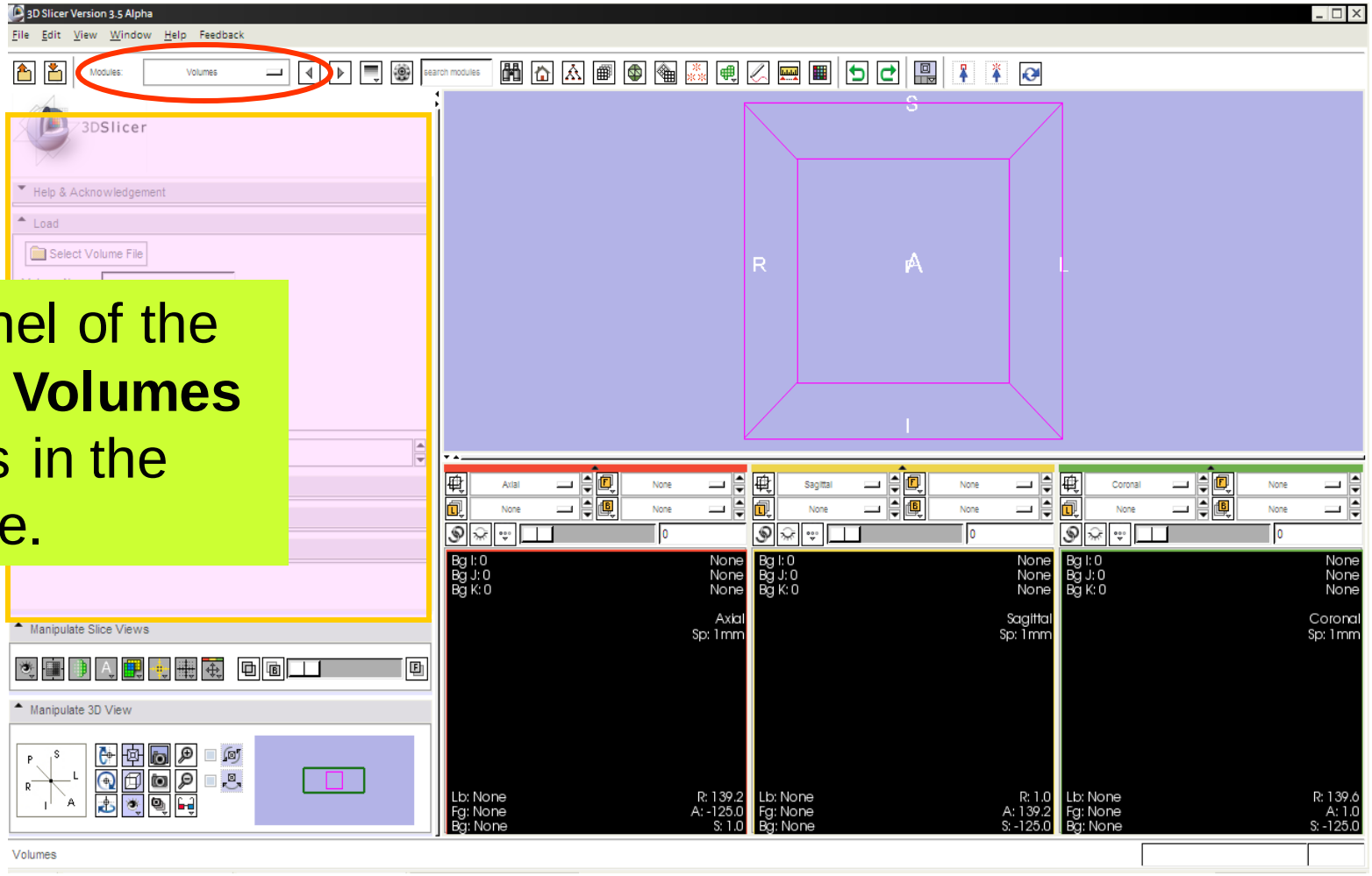


Loading Volumes



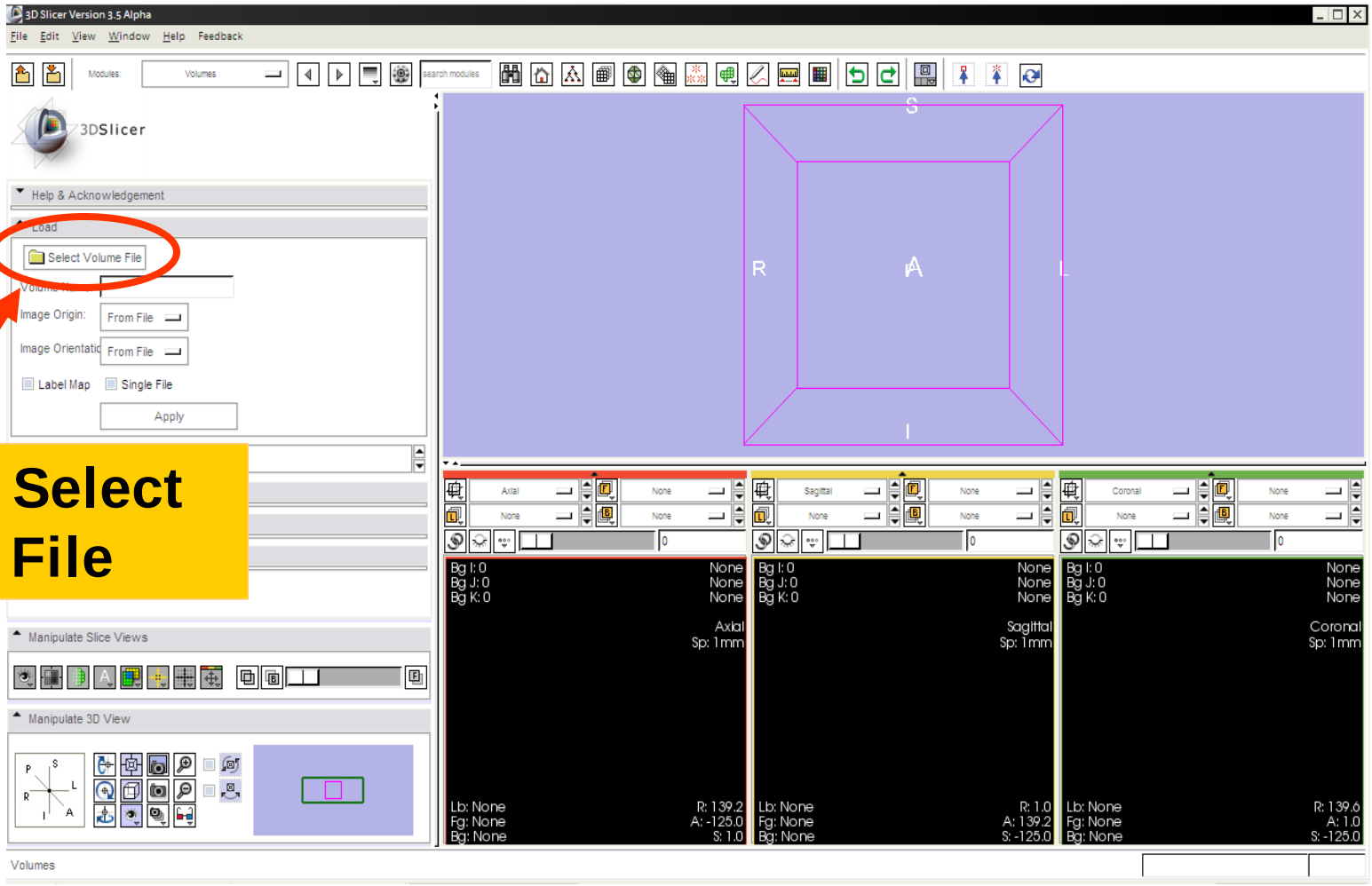
Left-click on the module selection menu to load the module Volumes

Loading Volumes



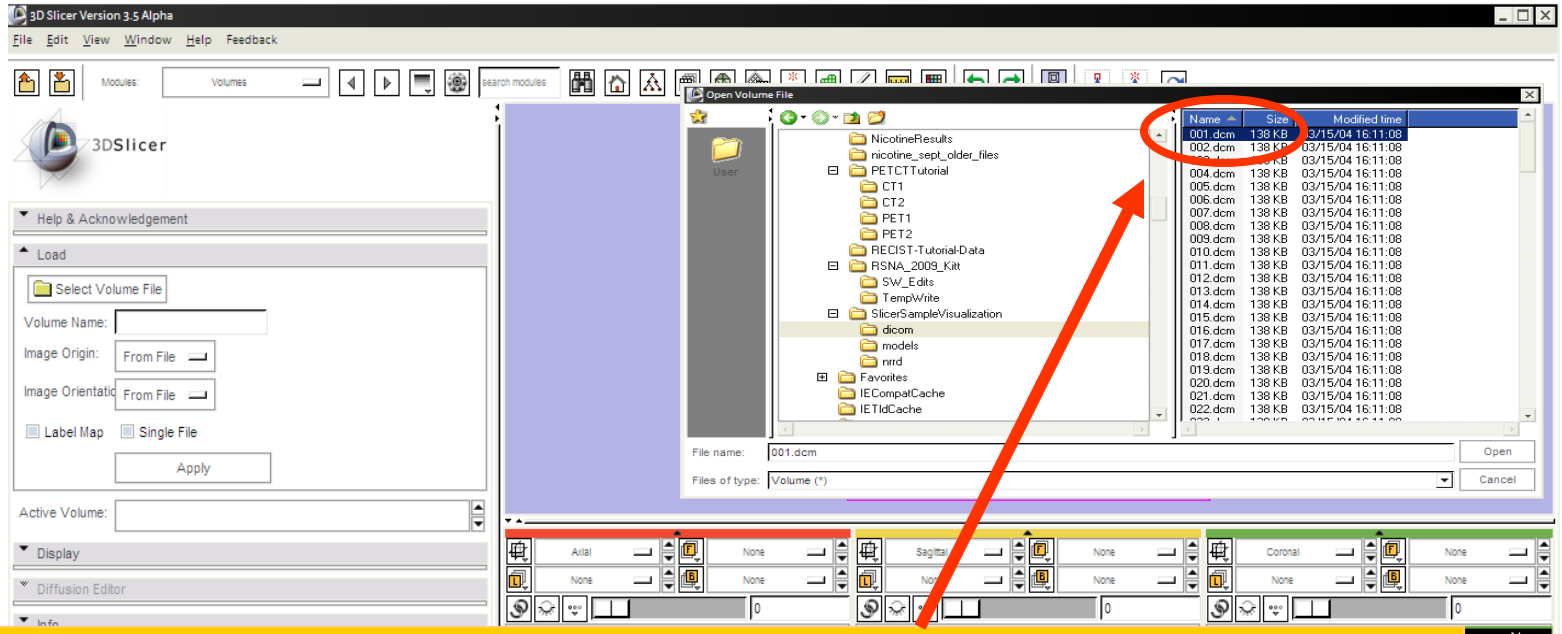
The panel of the module **Volumes** appears in the interface.

Loading Volumes



Click on **Select Volume File**

Loading Volumes

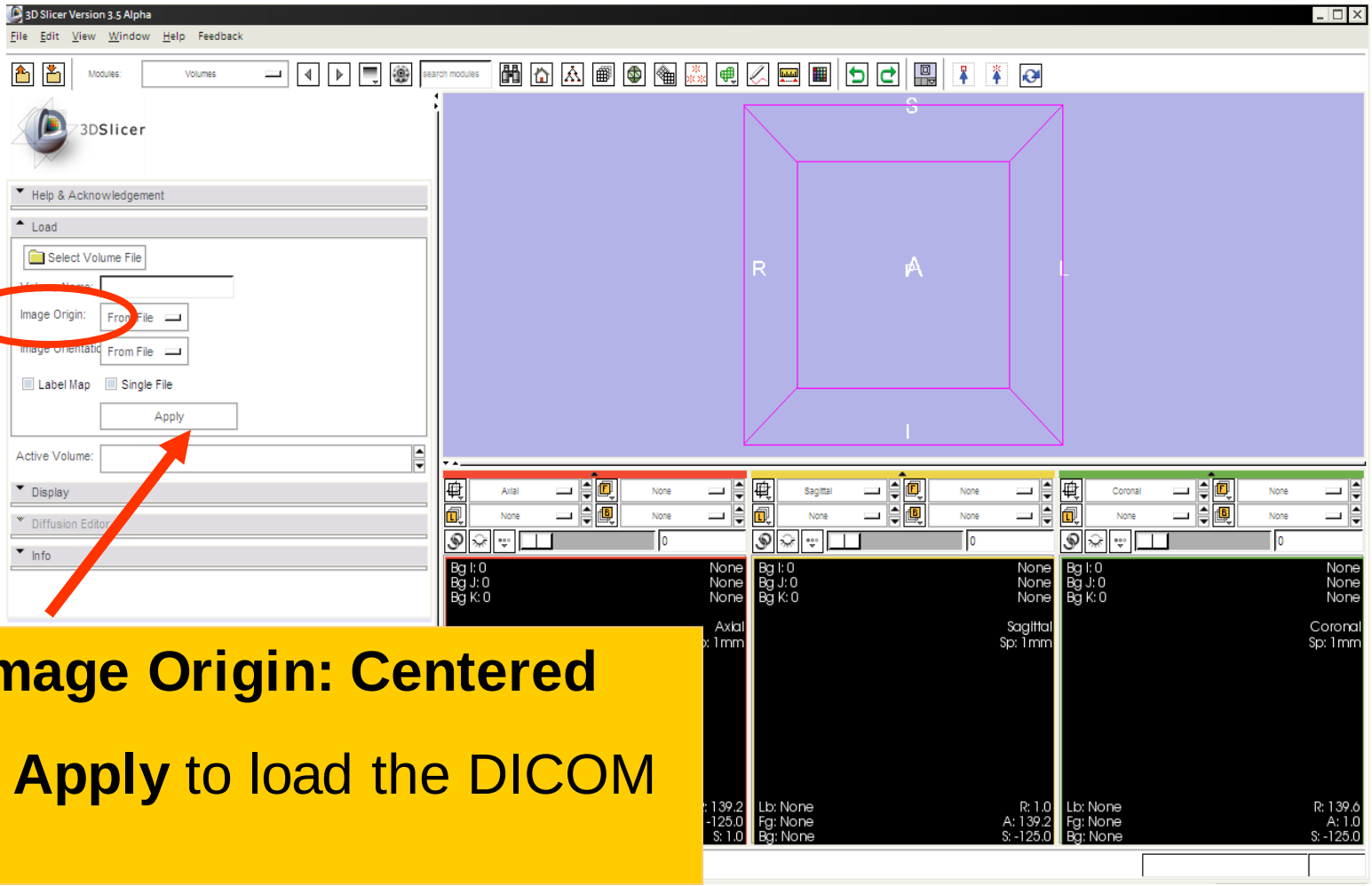


Browse to find the first image ***001.dcm*** of the dataset located in the directory

C:/slicer_data/Slicer3VizualizationDataset/dicom

and click on **Open**

Loading Volumes

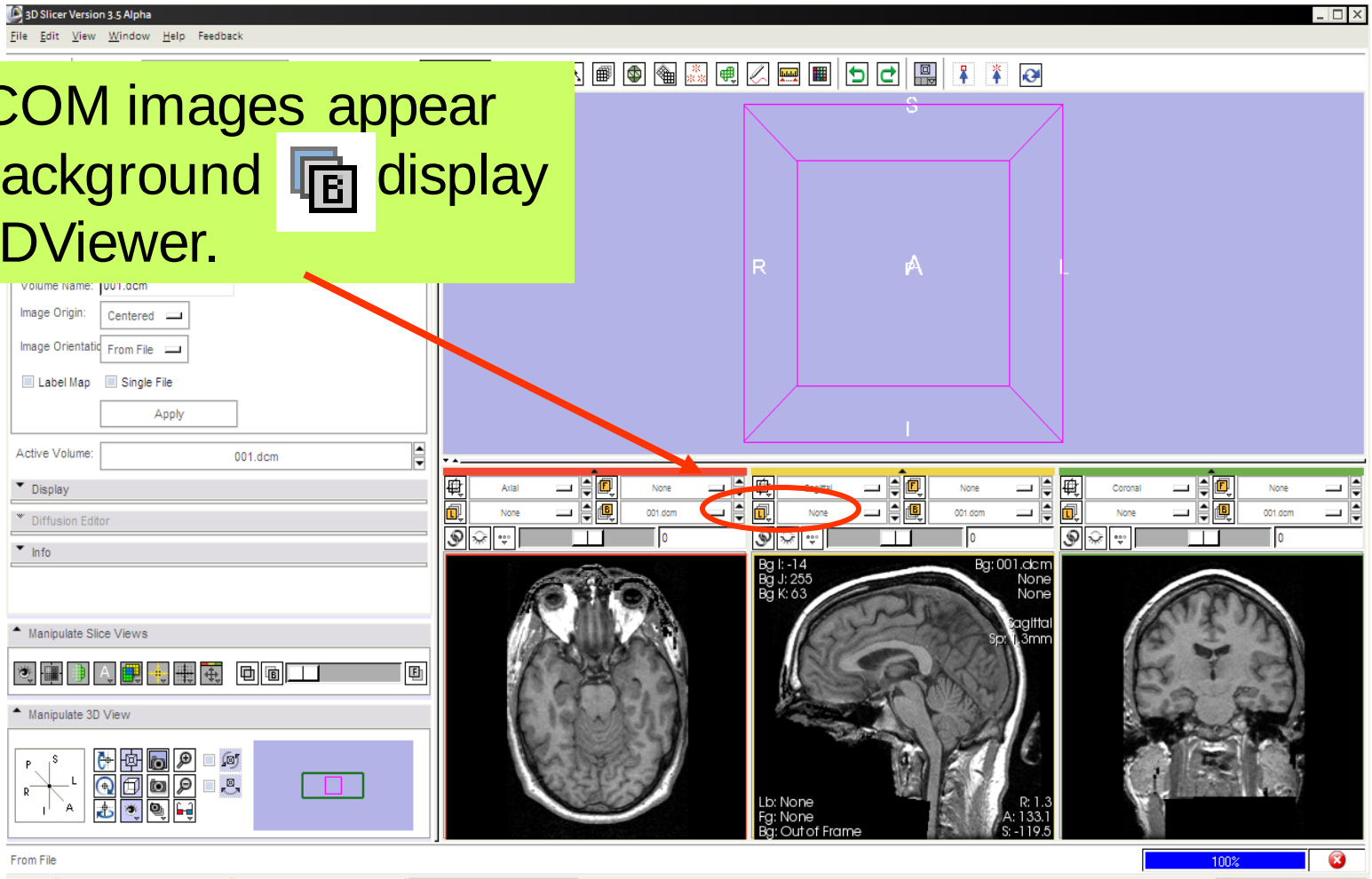


Select **Image Origin: Centered**

Click on **Apply** to load the DICOM dataset

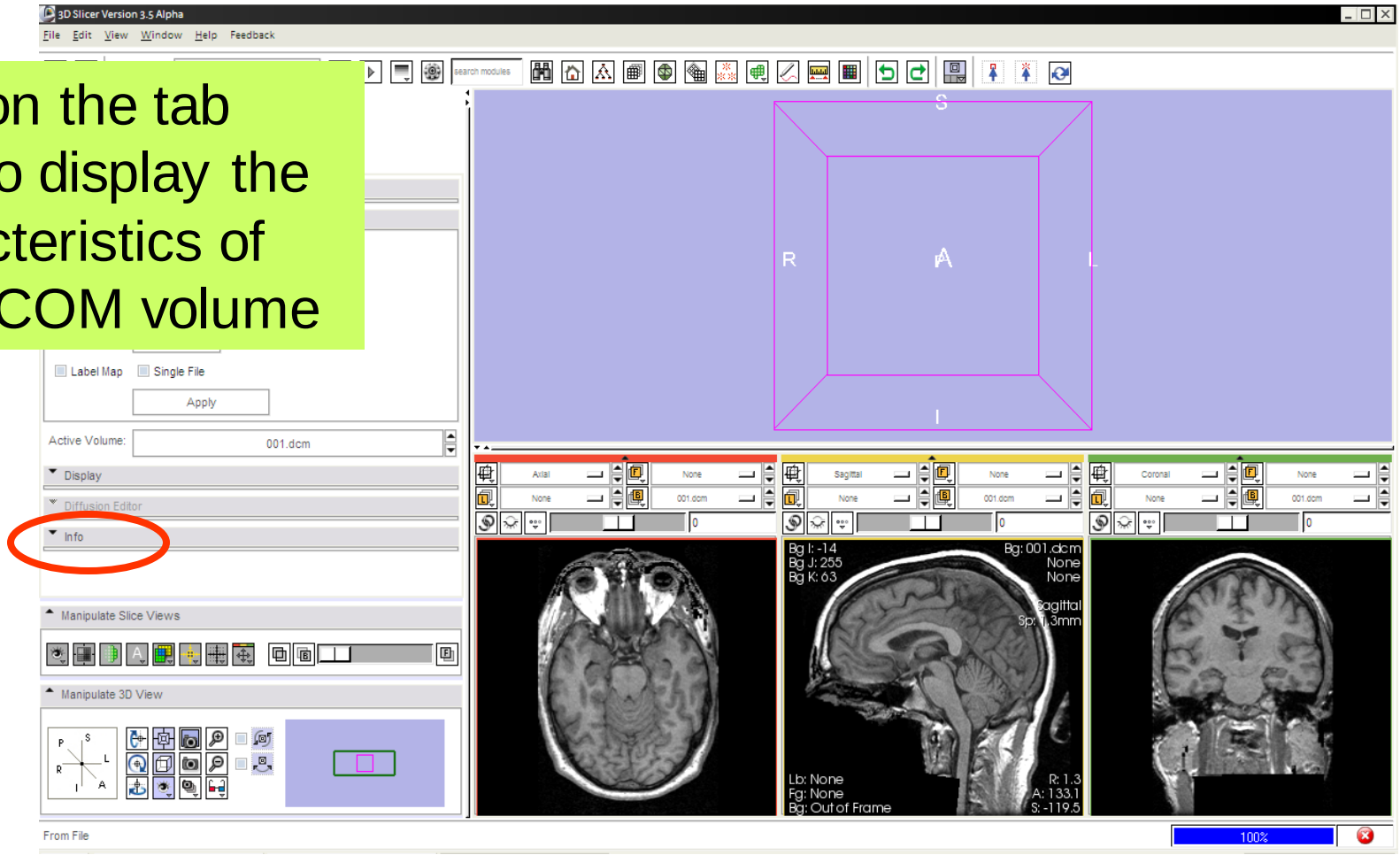
Loading Volumes

The DICOM images appear in the Background display of the 2DViewer.

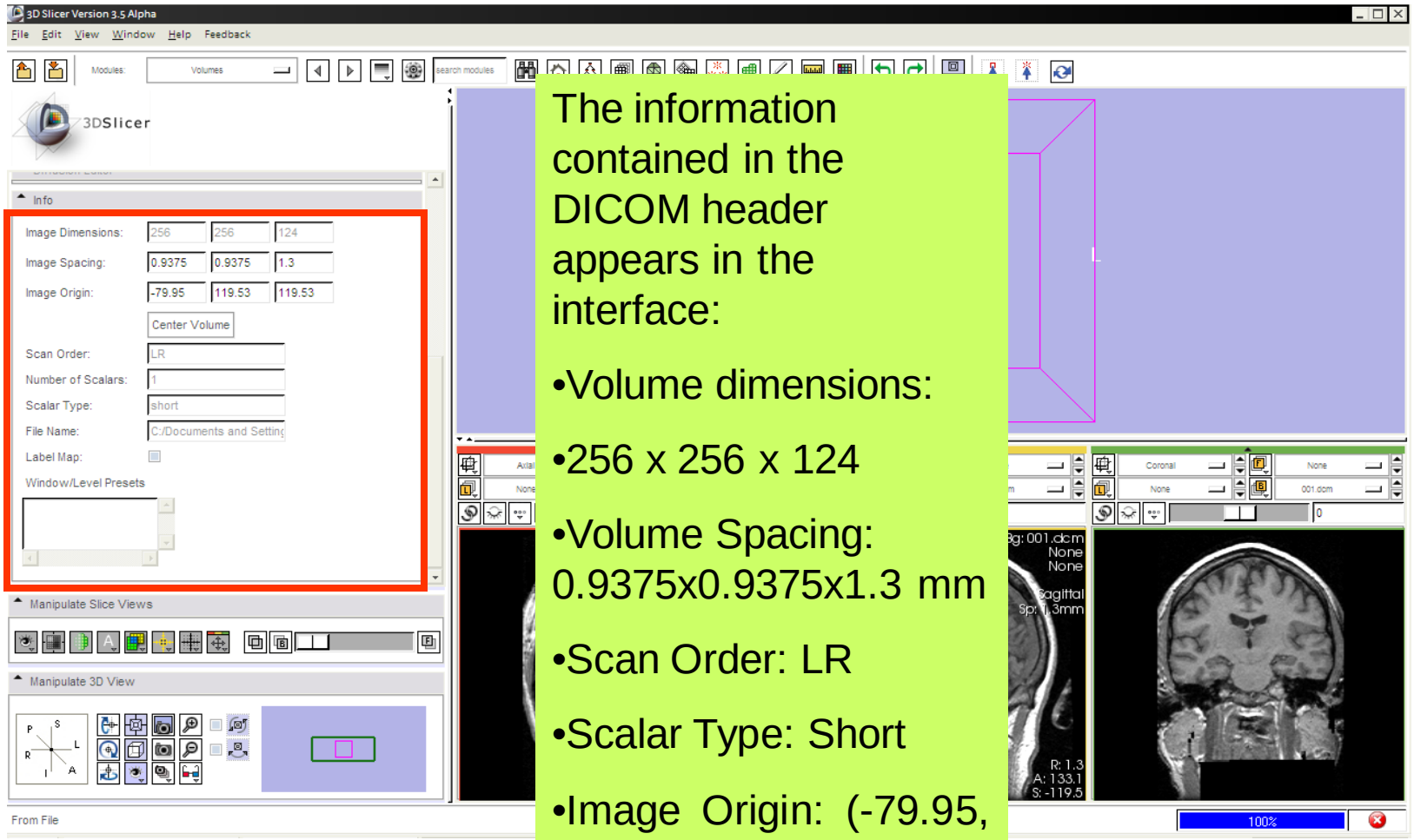


Loading Volumes

Click on the tab Info to display the characteristics of the DICOM volume



Viewing Volume Information

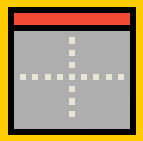


The information contained in the DICOM header appears in the interface:

- Volume dimensions:
- 256 x 256 x 124
- Volume Spacing: 0.9375x0.9375x1.3 mm
- Scan Order: LR
- Scalar Type: Short
- Image Origin: (-79.95, 119.53,119.53)

Exploring the data

Select the ***red slice only layout***



from the menu

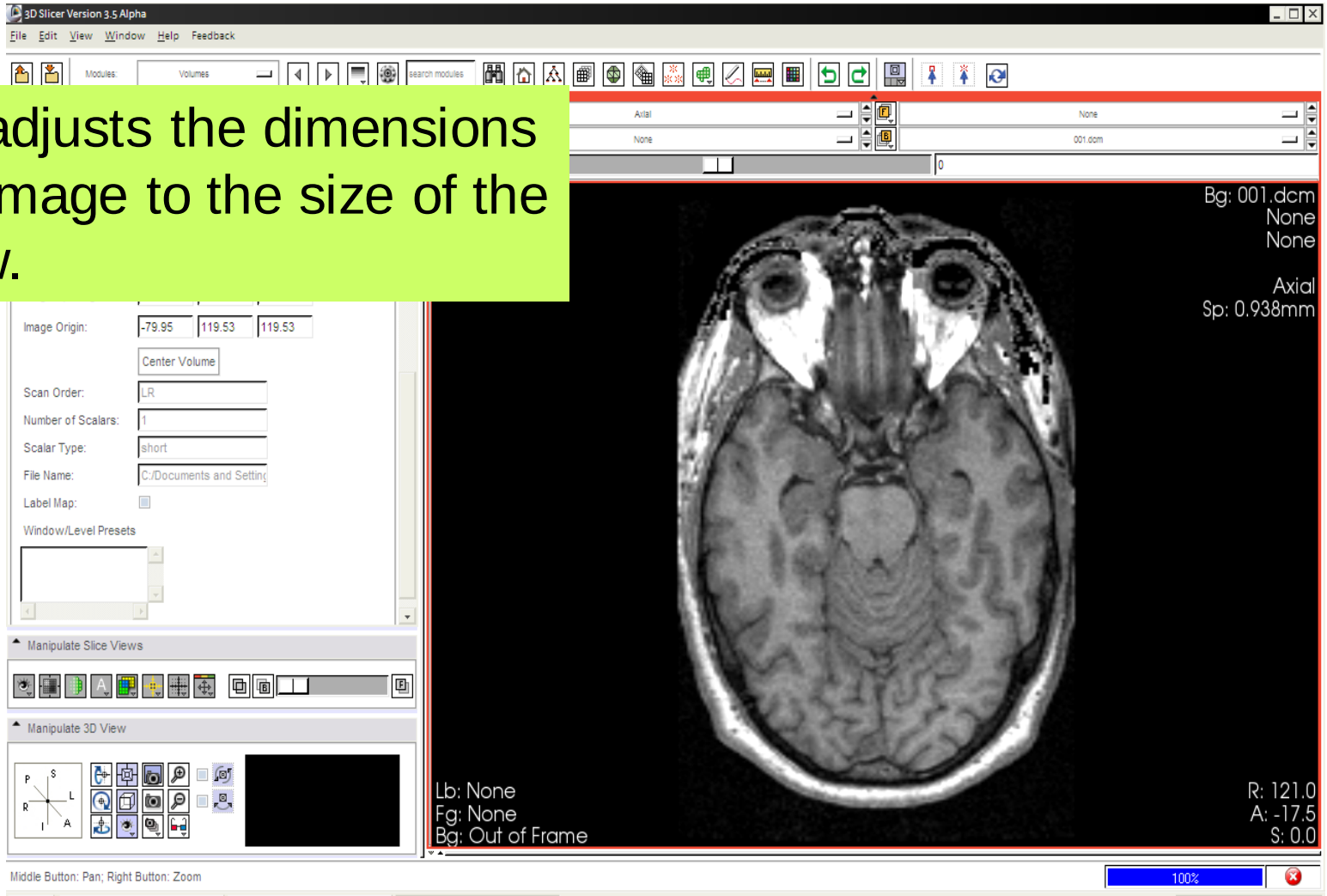
Exploring the data

The axial slices of the dicom volume appear in the 3D viewer

Click on the icon  to adjust the dimensions of the image to the size of the window.

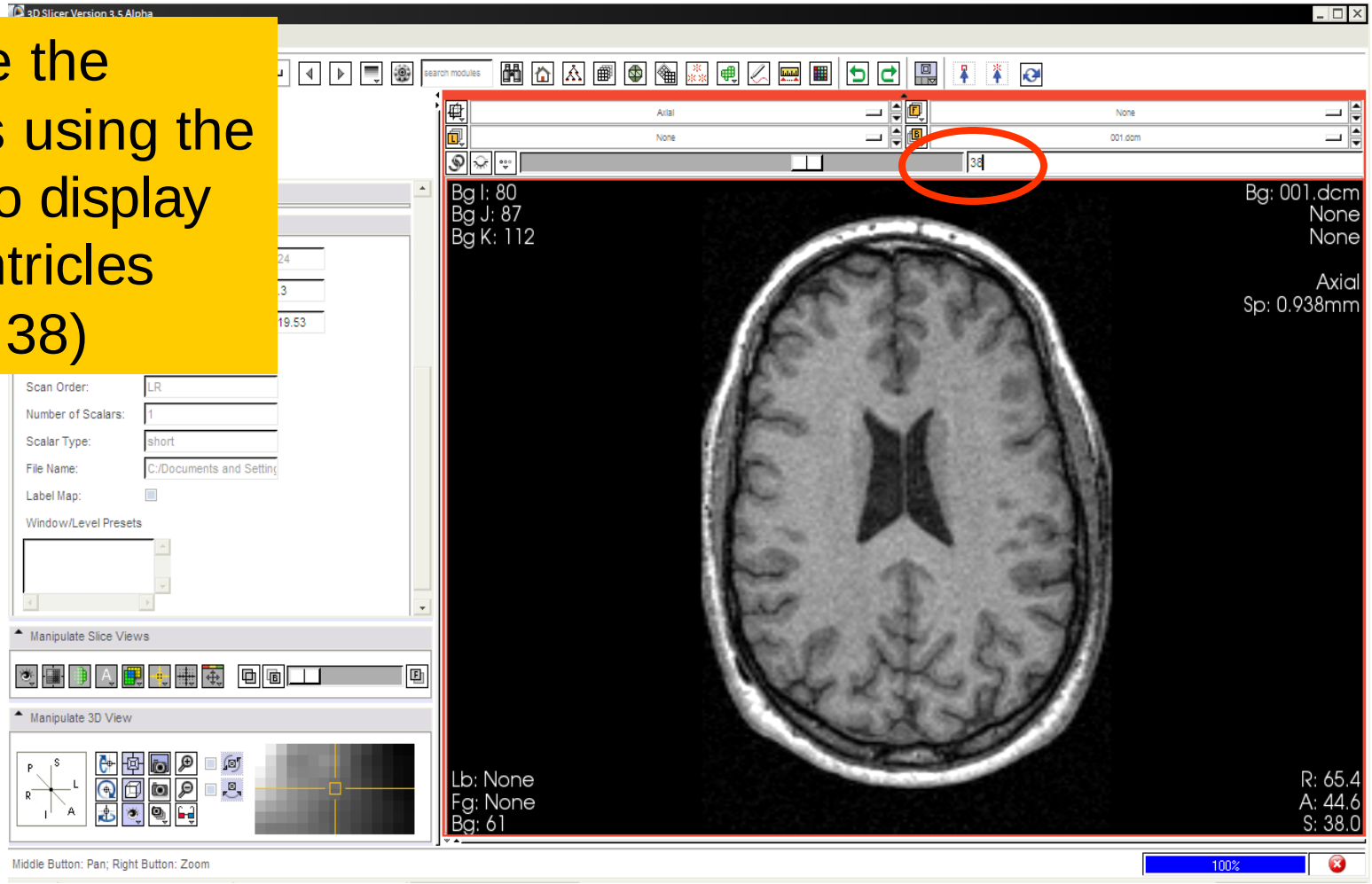
Exploring the data

Slicer adjusts the dimensions of the image to the size of the window.

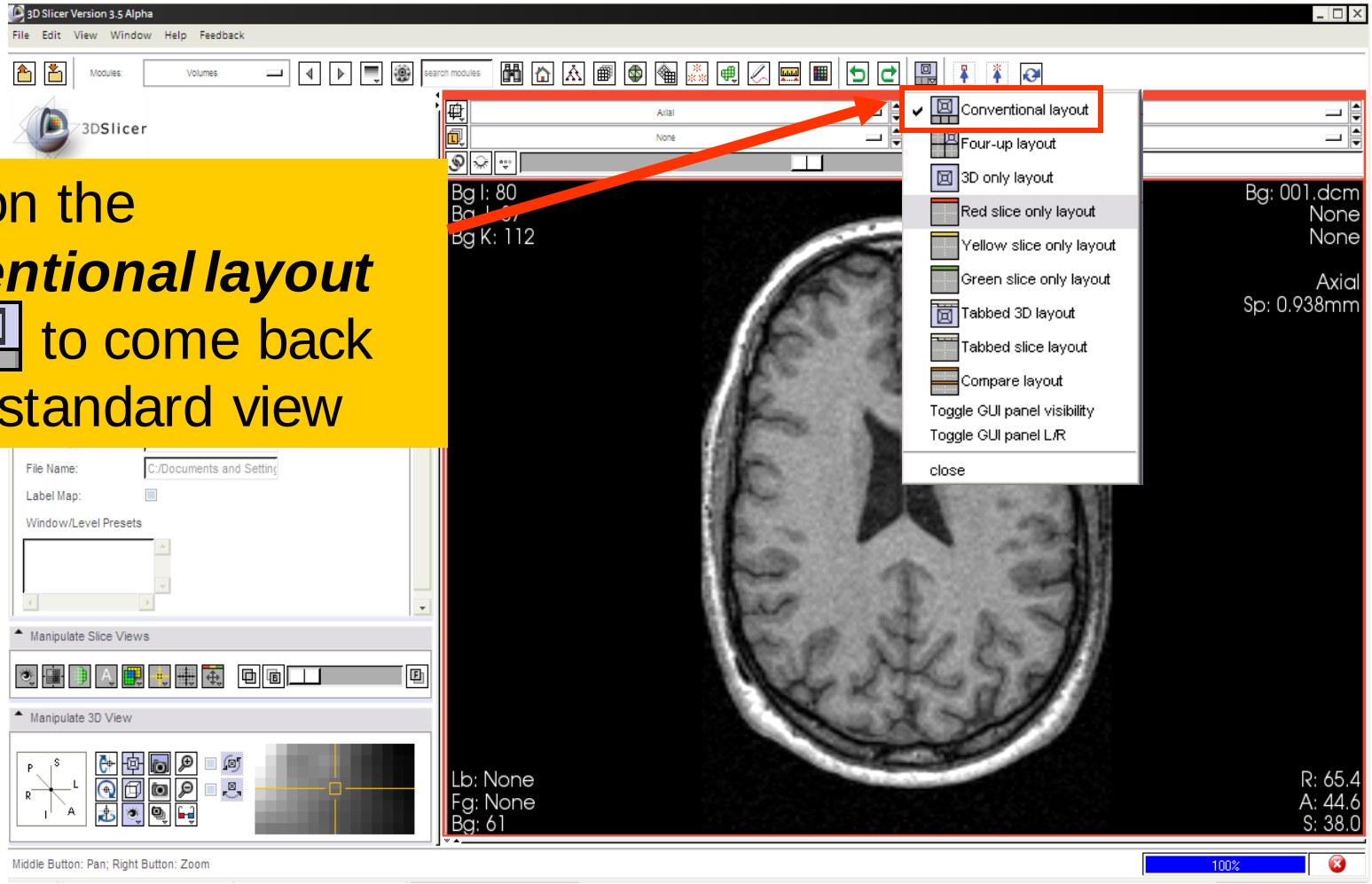


Exploring the data

Browse the images using the slider to display the ventricles (~slice 38)

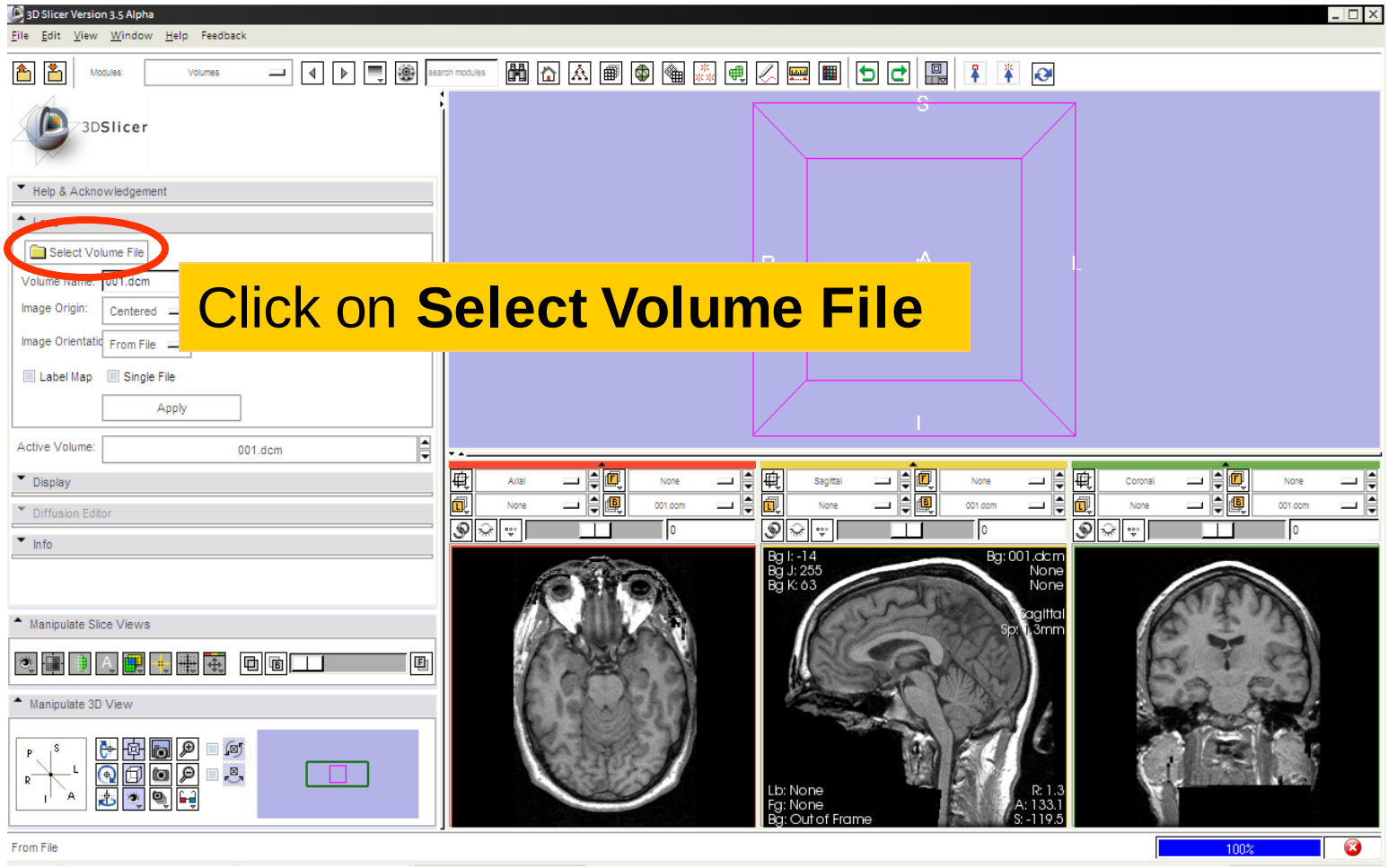


Exploring the data

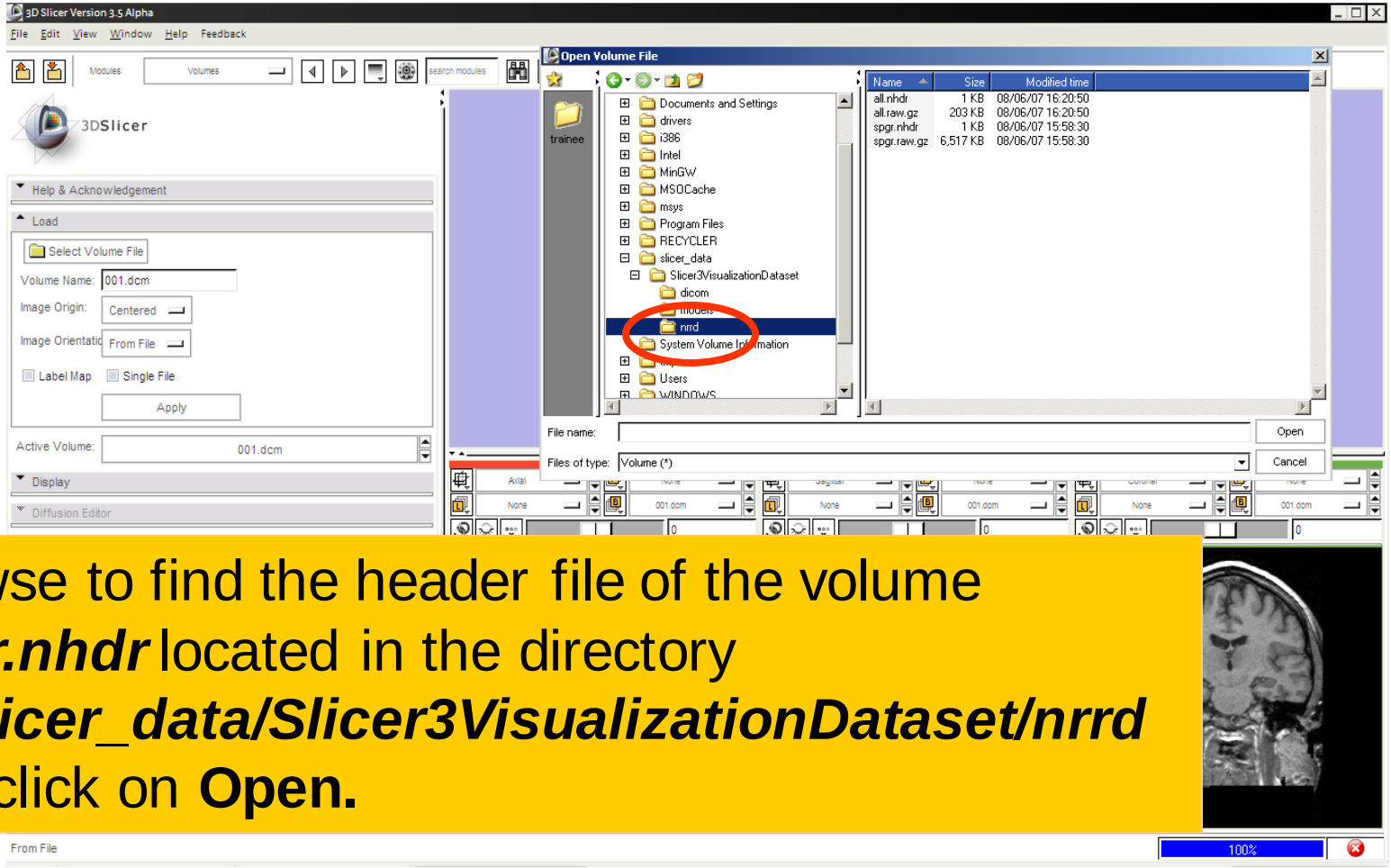


Click on the ***conventional layout*** *icon* to come back to the standard view

Loading Volumes

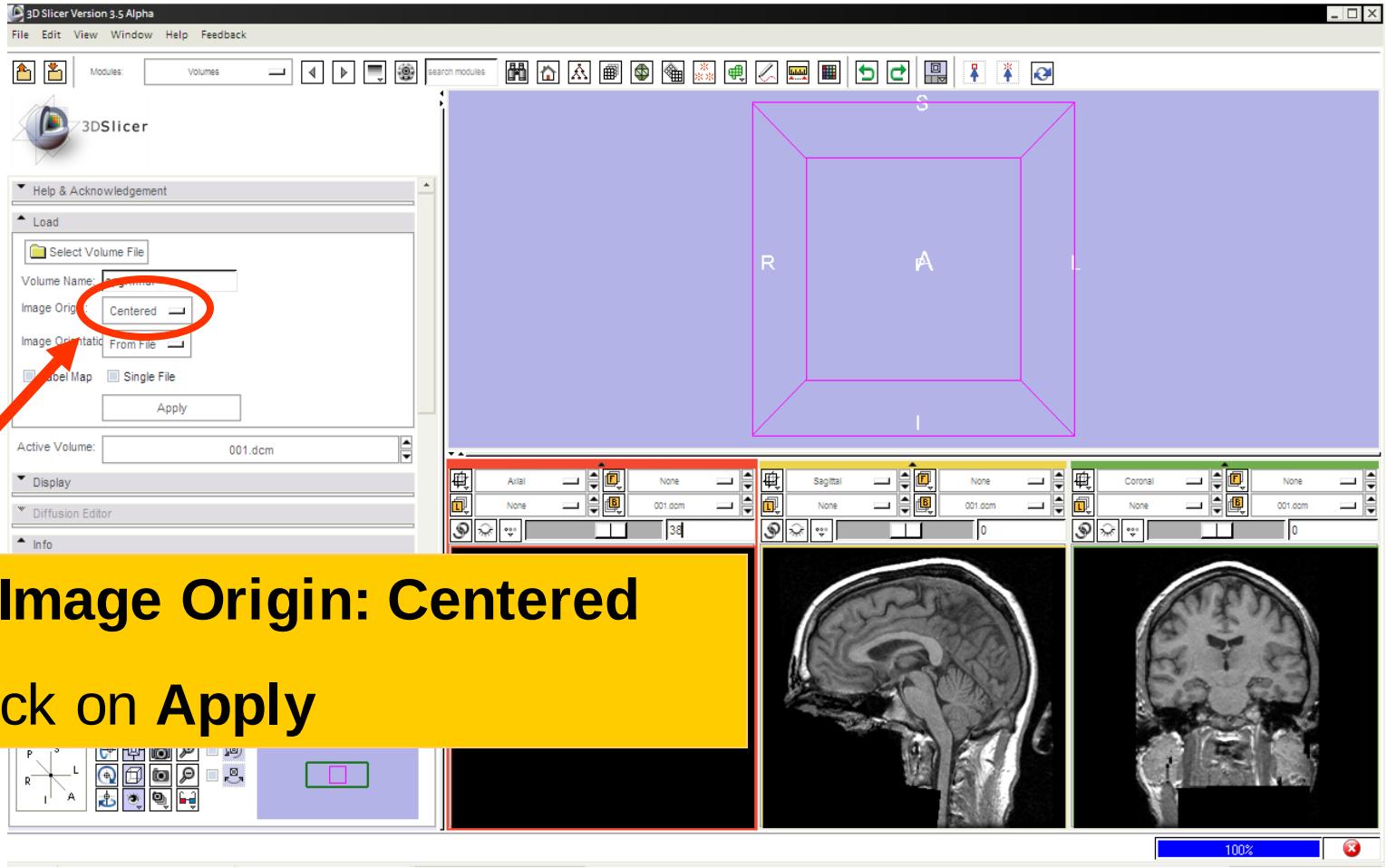


Loading Volumes



Browse to find the header file of the volume ***spgr.nhdr*** located in the directory ***c:/slicer_data/Slicer3VisualizationDataset/nrrd*** and click on **Open.**

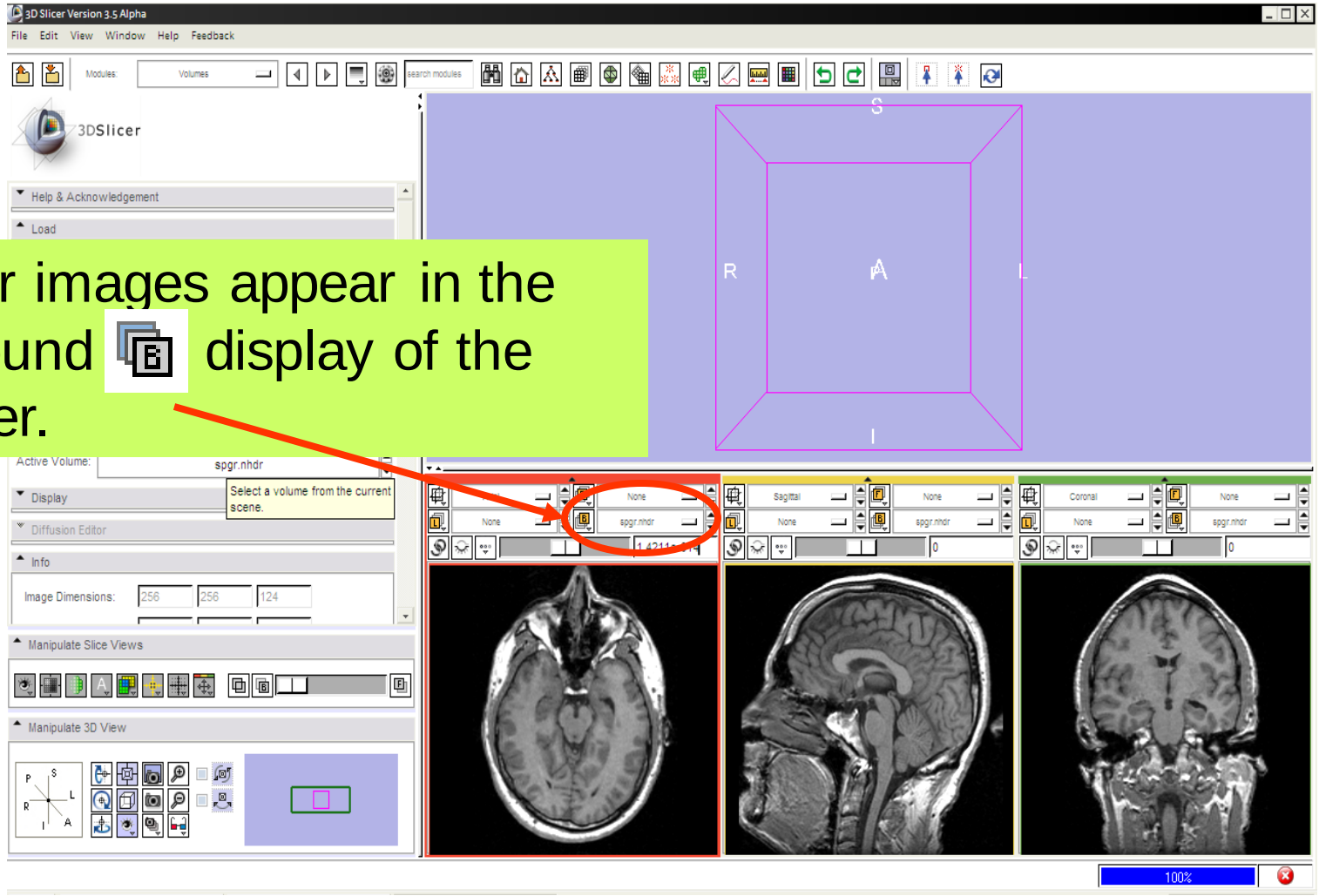
Loading Volumes



Select **Image Origin: Centered**

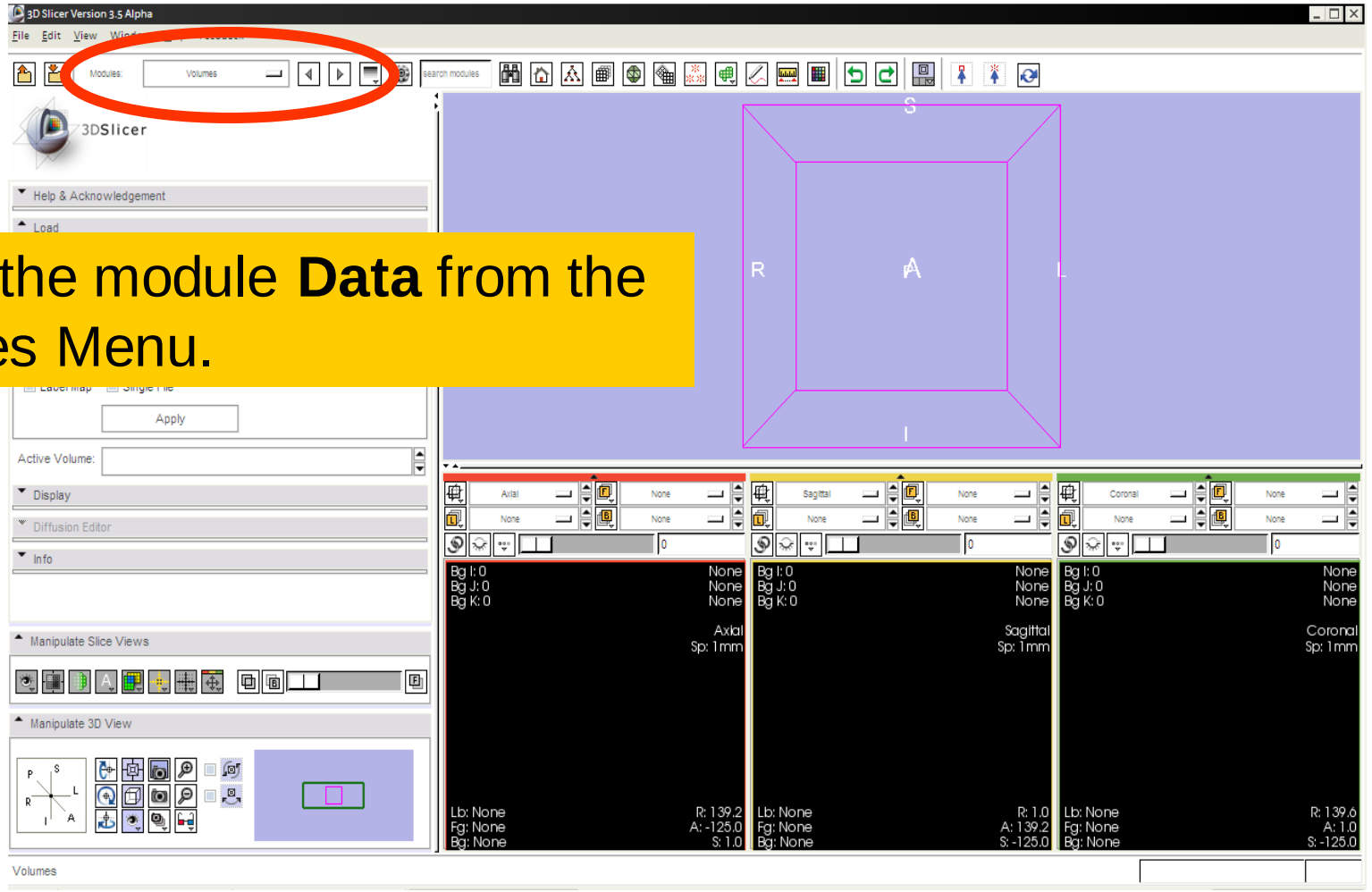
and Click on **Apply**

Loading Volumes



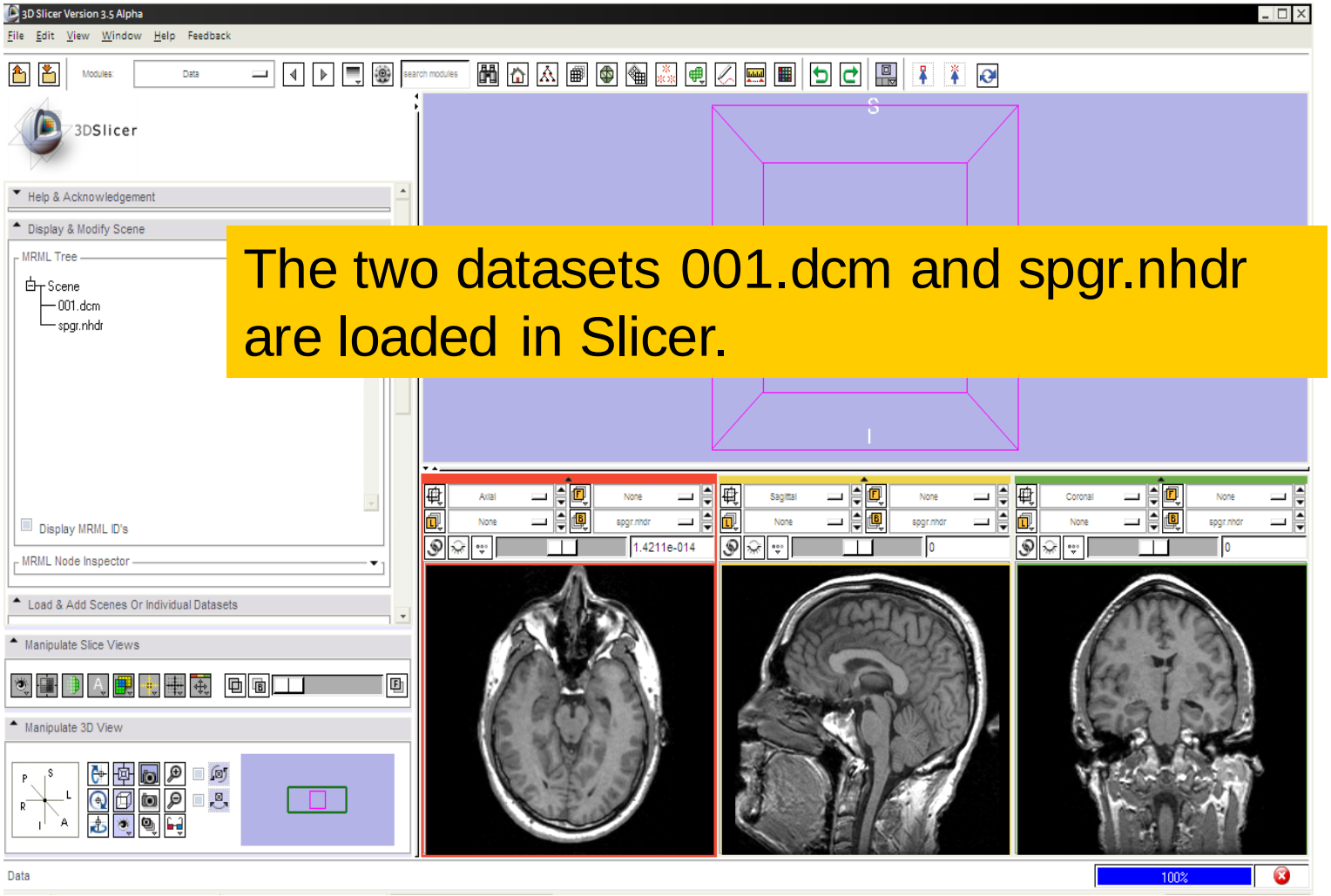
The spgr images appear in the Background display of the 2DViewer.

Loading Volumes



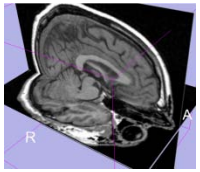
Select the module **Data** from the Modules Menu.

Loading Volumes

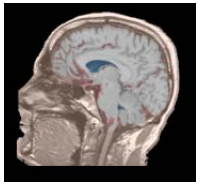


The two datasets 001.dcm and spgr.nhdr are loaded in Slicer.

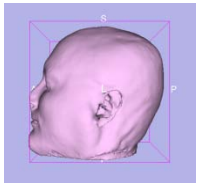
Overview



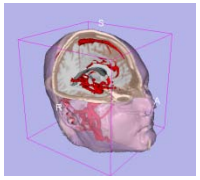
Loading and visualizing multiple volumes simultaneously



Loading and visualizing segmented structures overlaid on grayscale images



Loading and visualizing 3D models



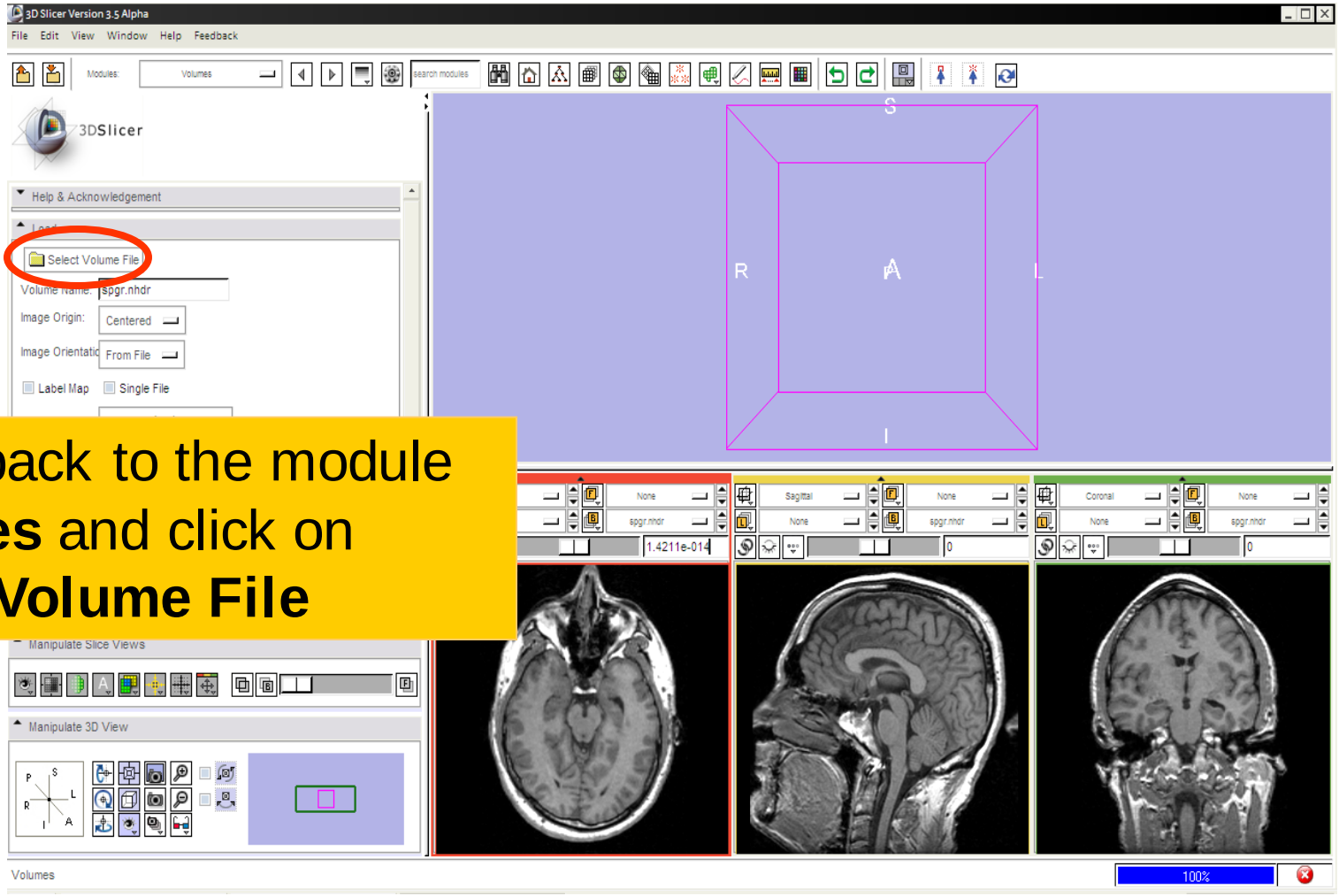
Loading and saving a scene

Part 2: Loading and visualizing segmented structures overlaid on grayscale images

Label map

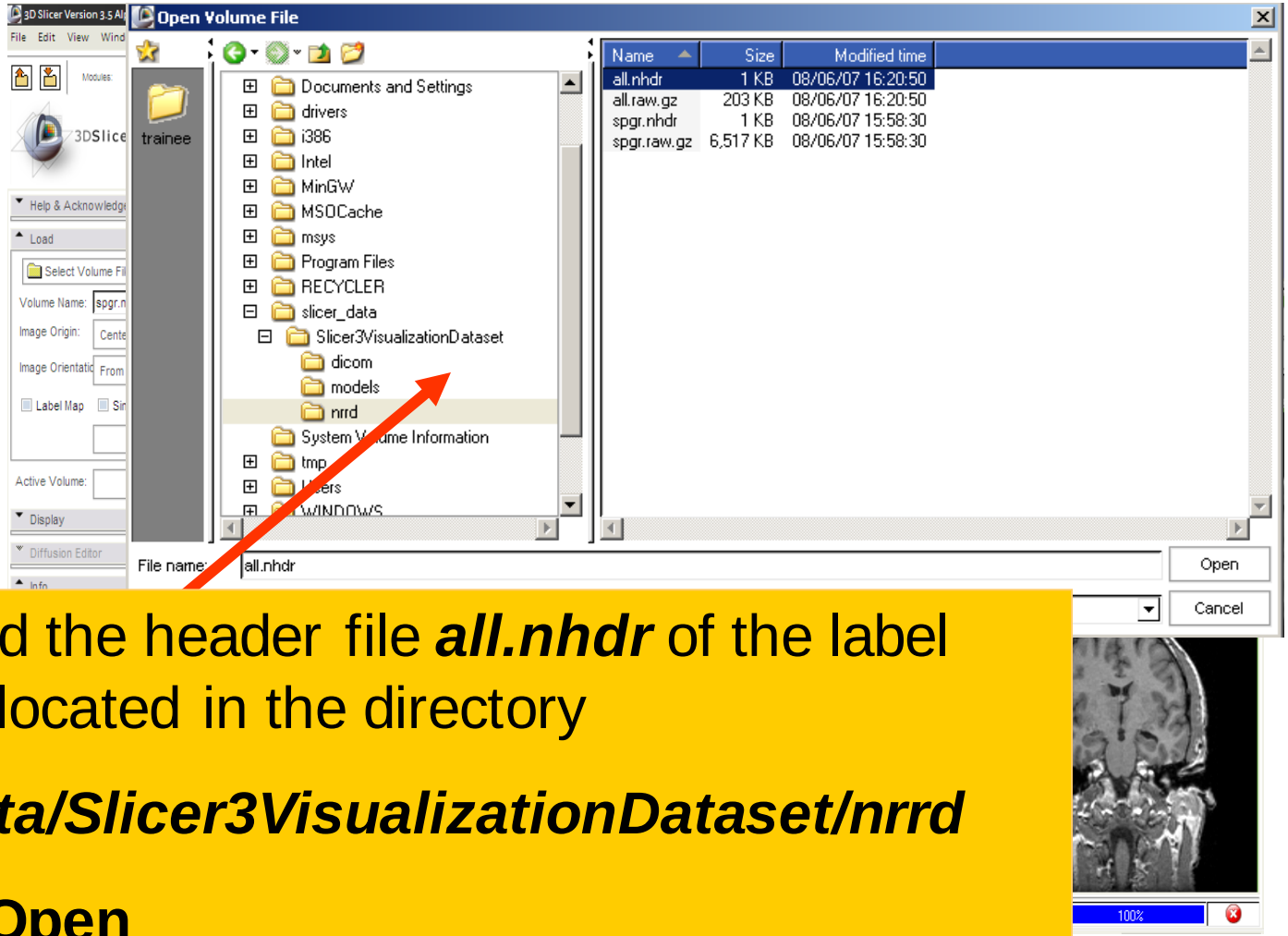
- Image segmentation is the extraction of structural information of particular interest from surrounding image.
- Each pixel is assigned a specific label value which corresponds to the anatomical structure that it belongs to.
- The three-dimensional result of the segmentation is a binary array called a label map.

Loading a label map



Come back to the module **Volumes** and click on **Select Volume File**

Loading a label map

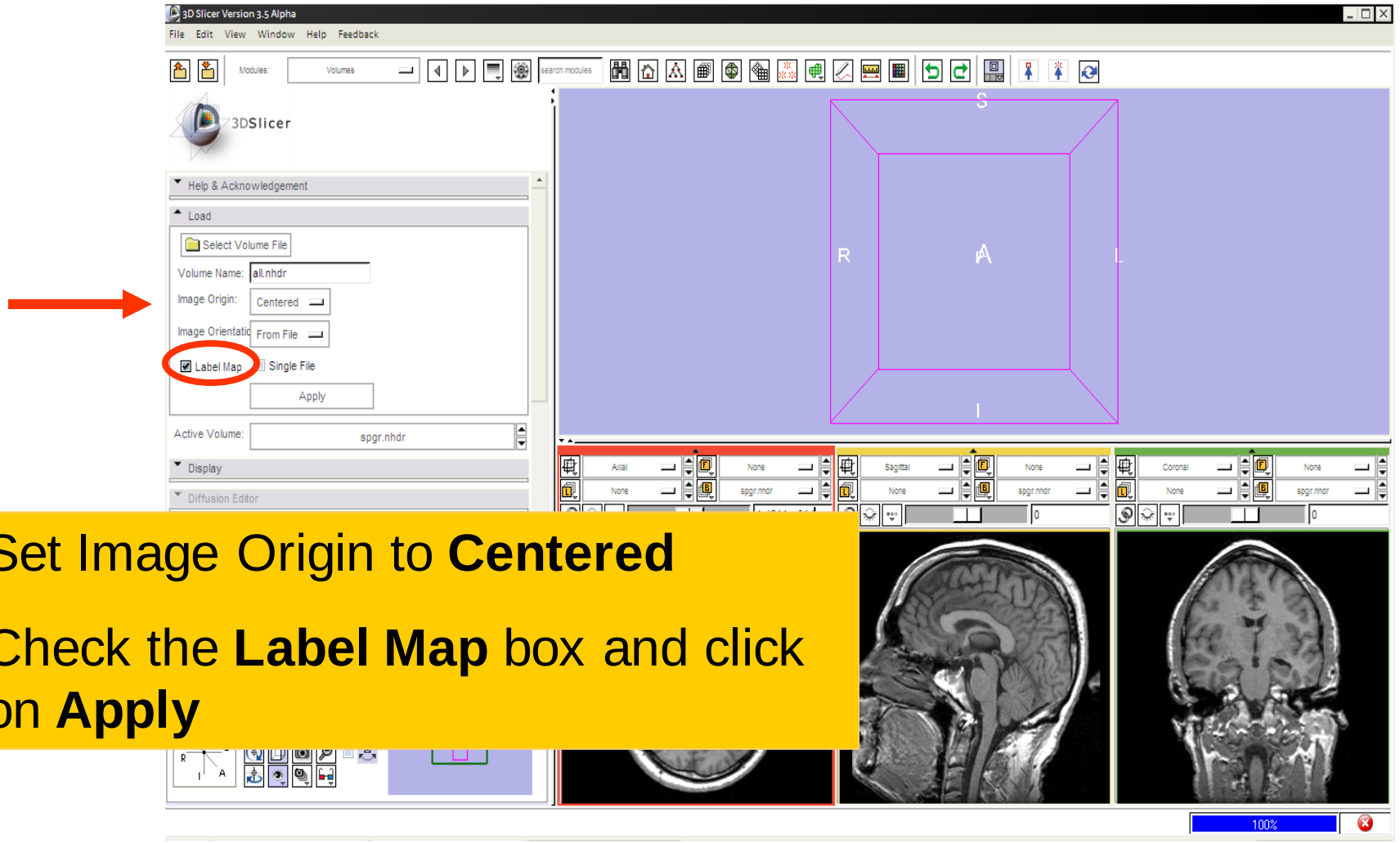


Browse to find the header file ***all.nhdr*** of the label map dataset located in the directory

C:/slicer_data/Slicer3VisualizationDataset/nrrd

and click on **Open**

Visualizing a label map



Set Image Origin to **Centered**

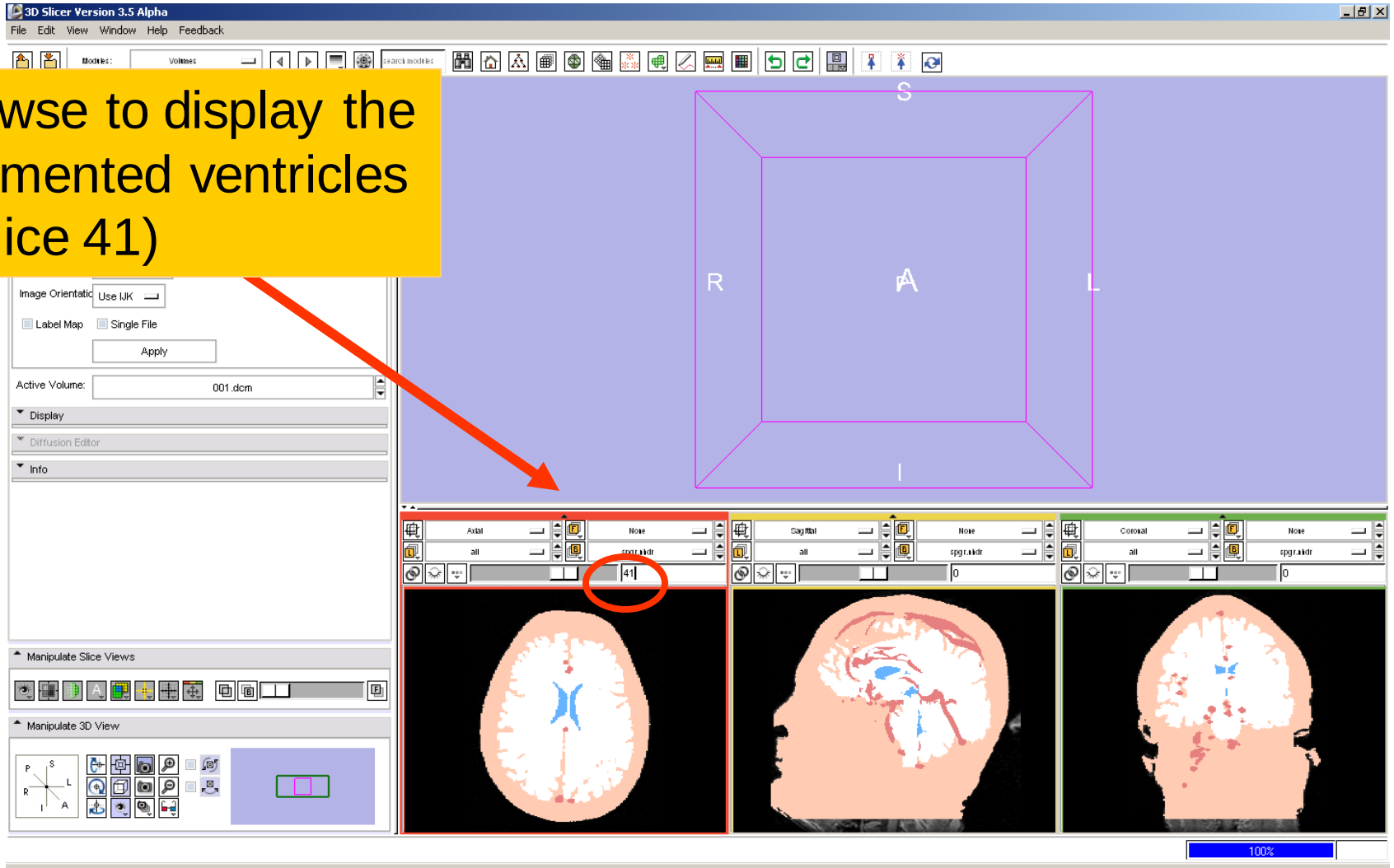
Check the **Label Map** box and click on **Apply**

Visualizing a label map

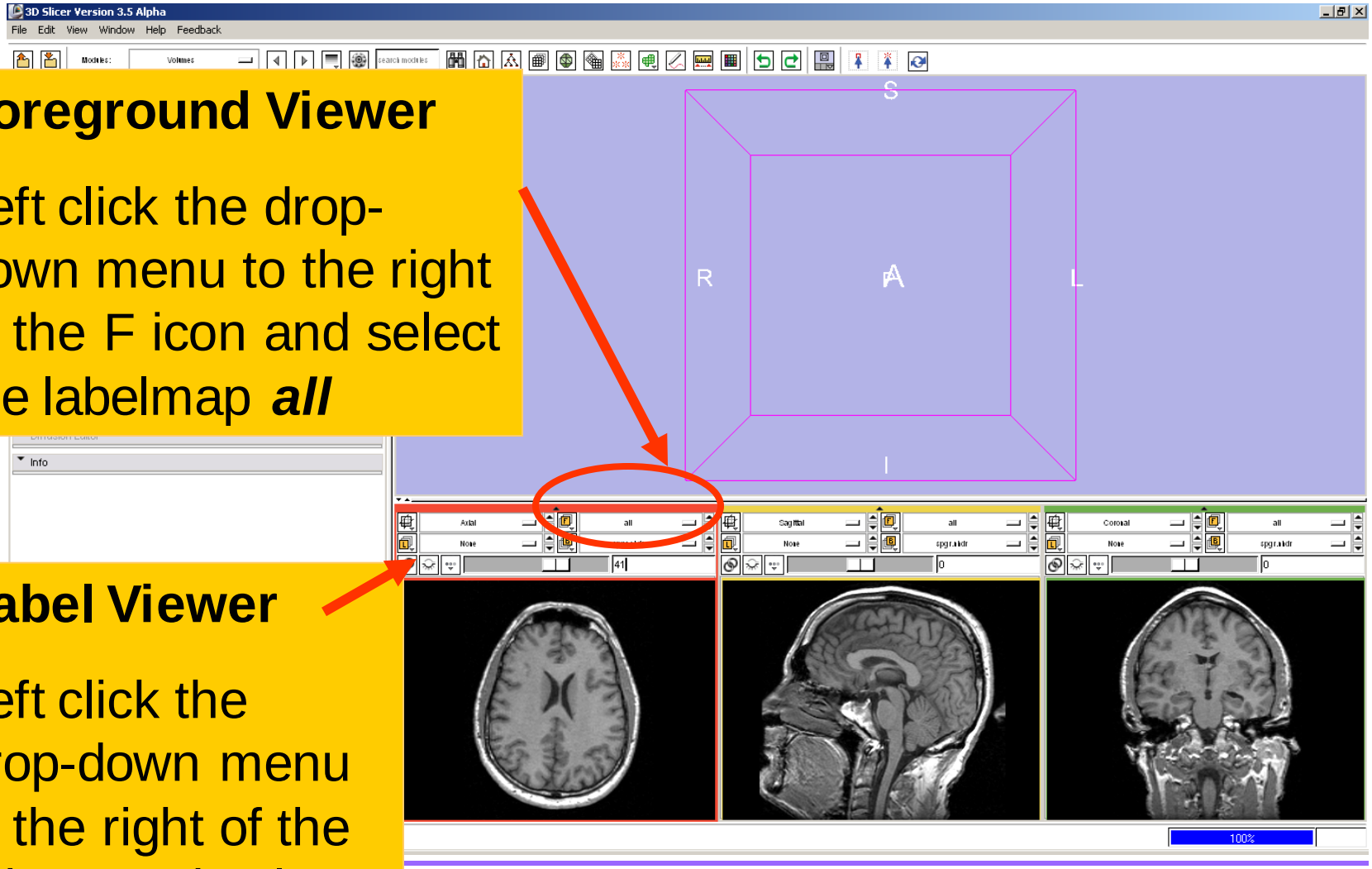
Slicer displays the label map ***all*** in the **Label layer**

Click on the ***links*** icon.

Visualizing a label map



Visualizing Multiple Volumes



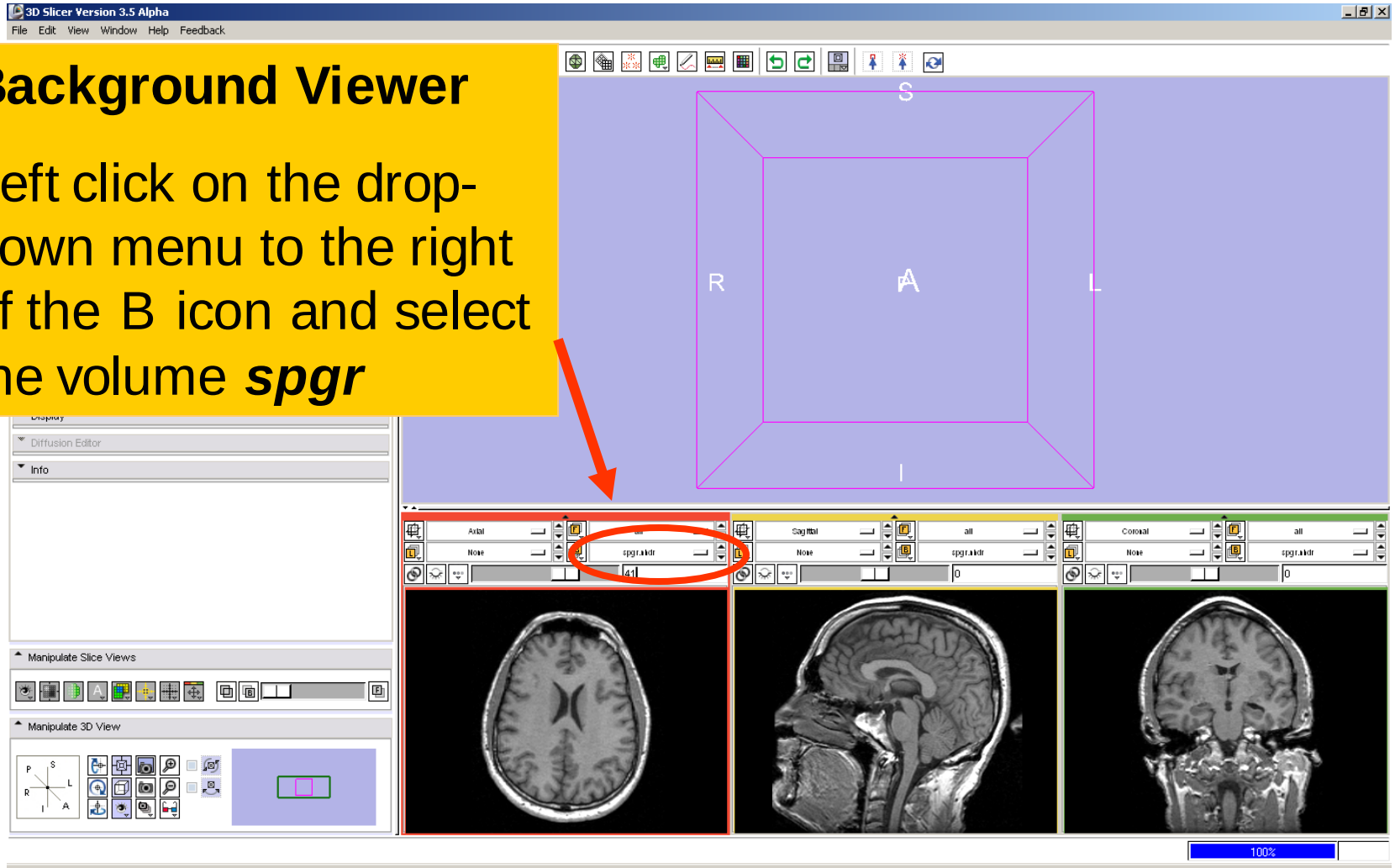
Foreground Viewer

Left click the drop-down menu to the right of the F icon and select the labelmap ***all***

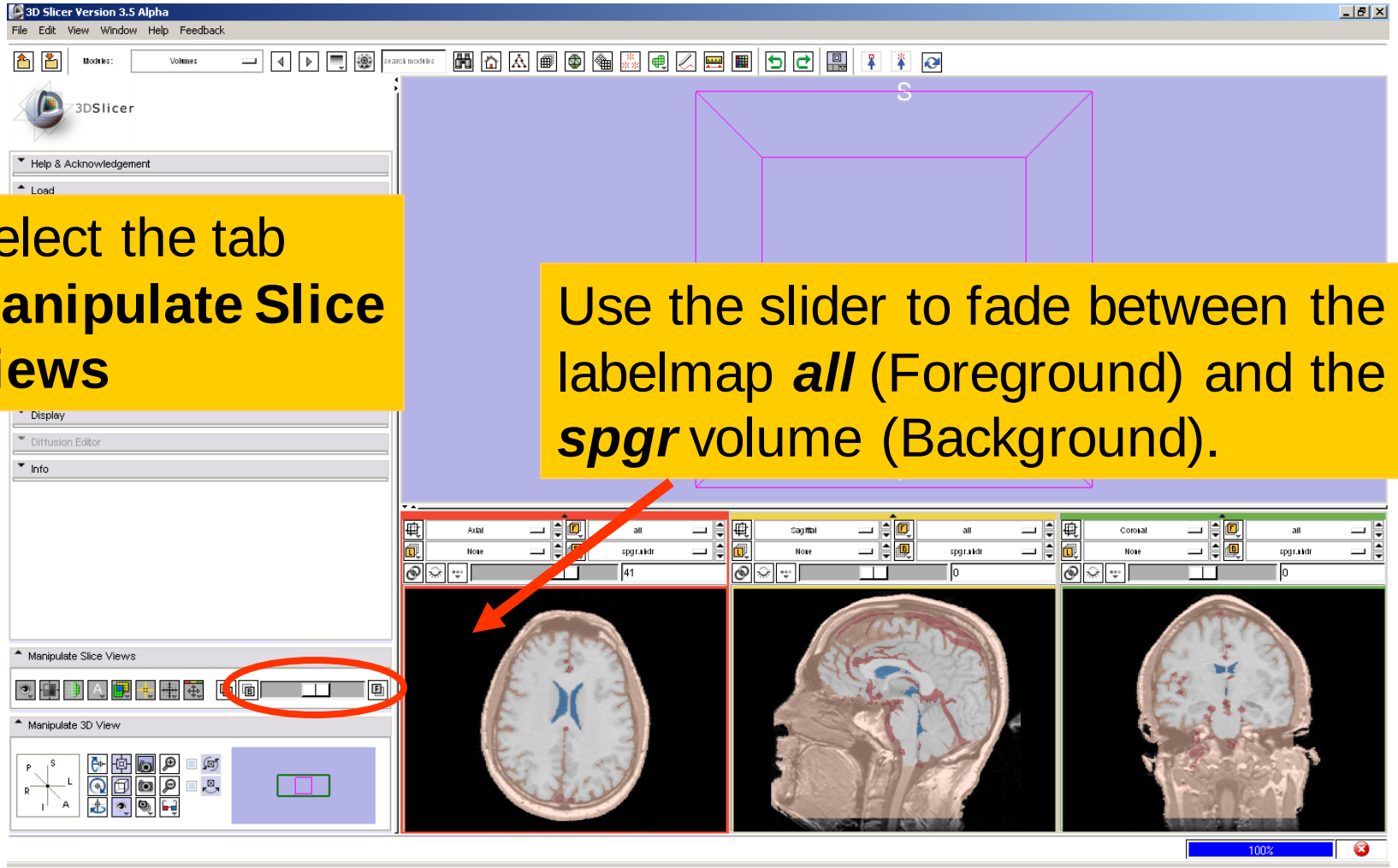
Label Viewer

Left click the drop-down menu to the right of the L icon and select ***None***

Visualizing Multiple Volumes



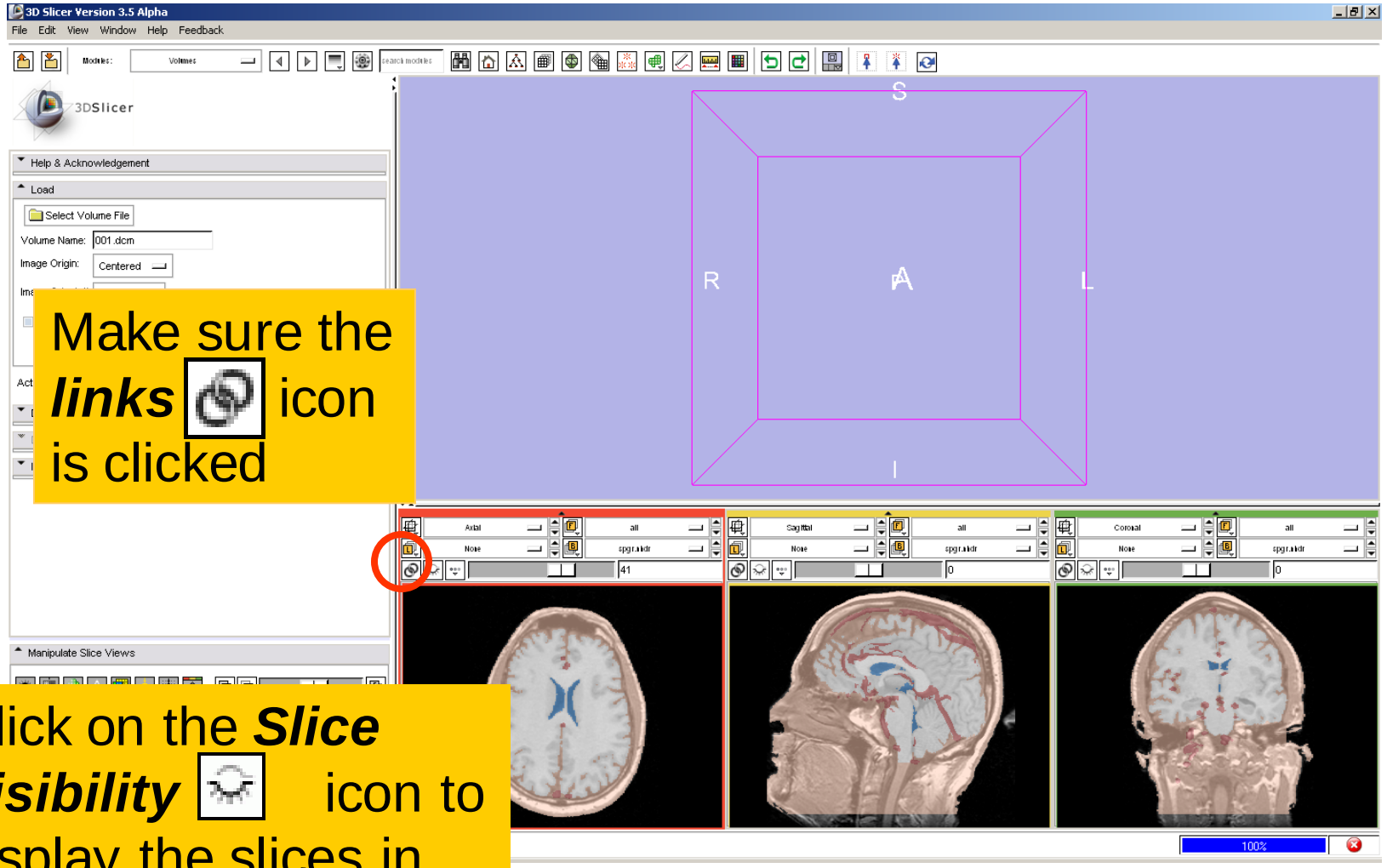
Visualizing Multiple Volumes



Select the tab **Manipulate Slice Views**

Use the slider to fade between the labelmap ***all*** (Foreground) and the ***spgr*** volume (Background).

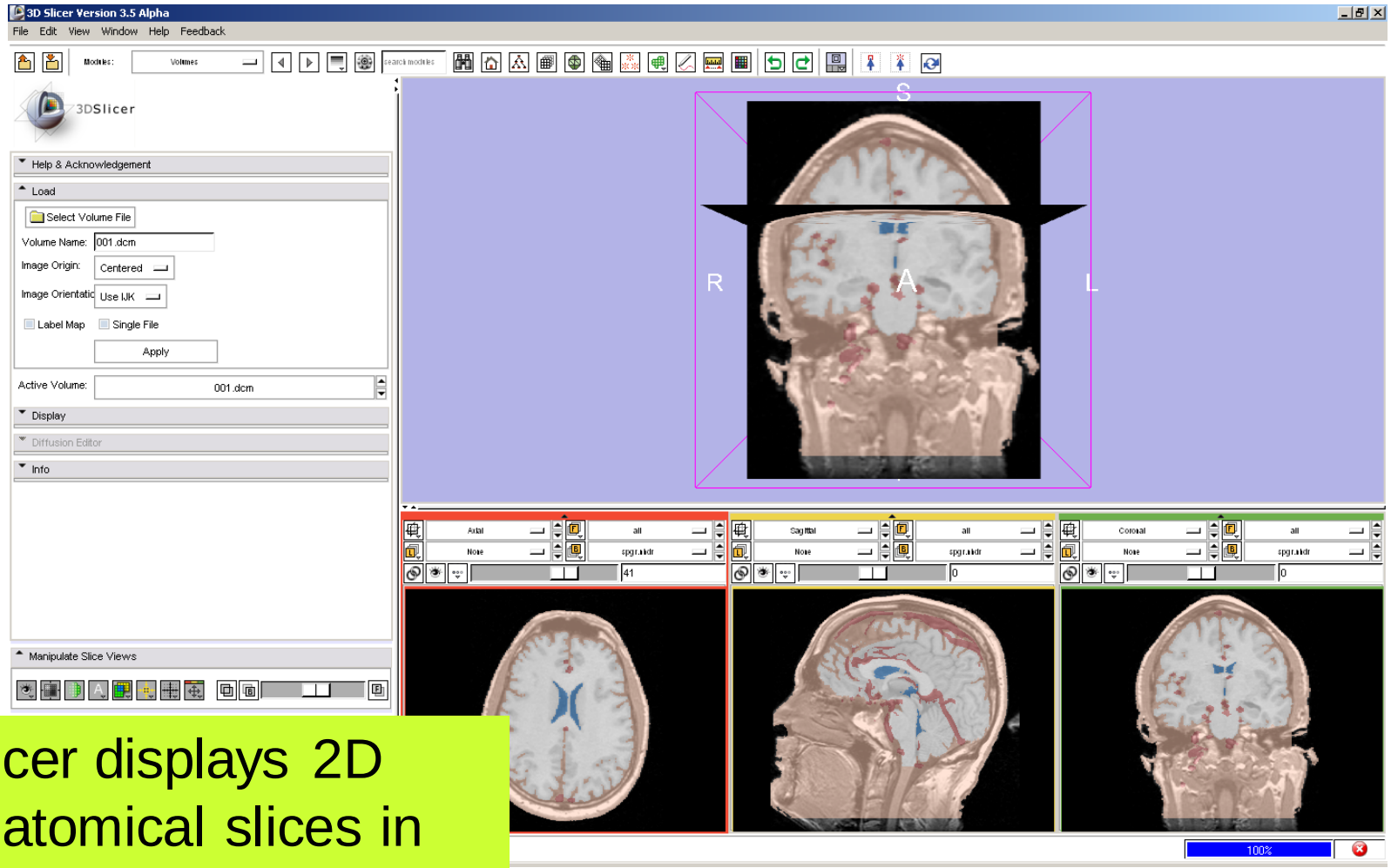
Visualizing Multiple Volumes



Make sure the ***links*** icon is clicked

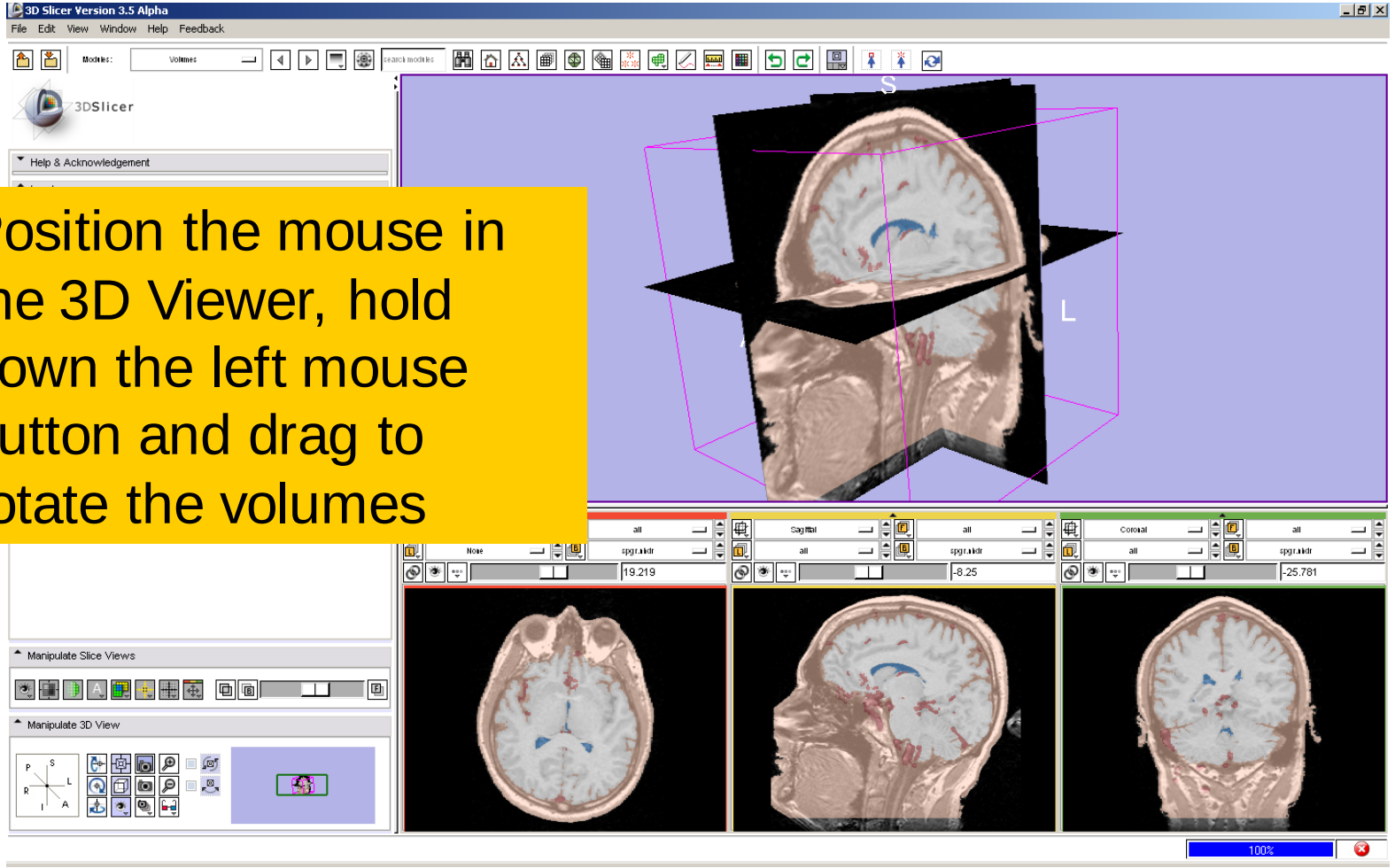
Click on the ***Slice Visibility*** icon to display the slices in the 3D Viewer

Visualizing Multiple Volumes



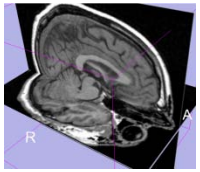
Slicer displays 2D anatomical slices in the 3D viewer

3D Visualization

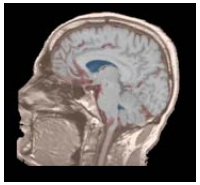


Position the mouse in the 3D Viewer, hold down the left mouse button and drag to rotate the volumes

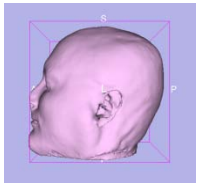
Overview



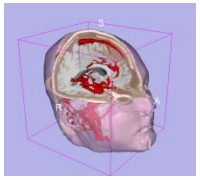
Loading and visualizing multiple volumes simultaneously



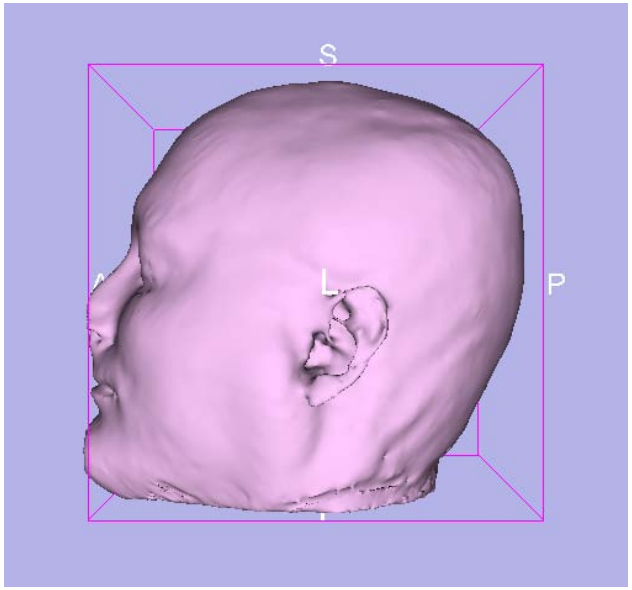
Loading and visualizing segmented structures overlaid on grayscale images



Loading and visualizing 3D models

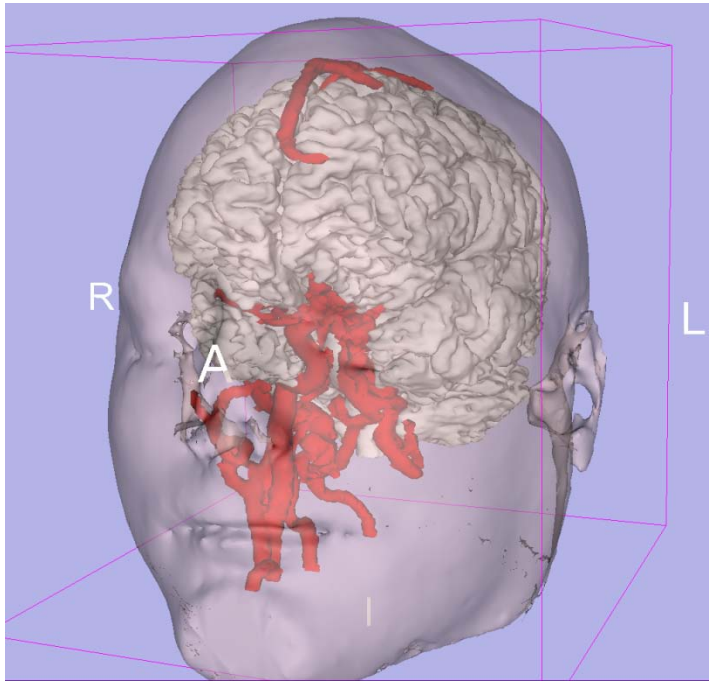


Loading and saving a scene



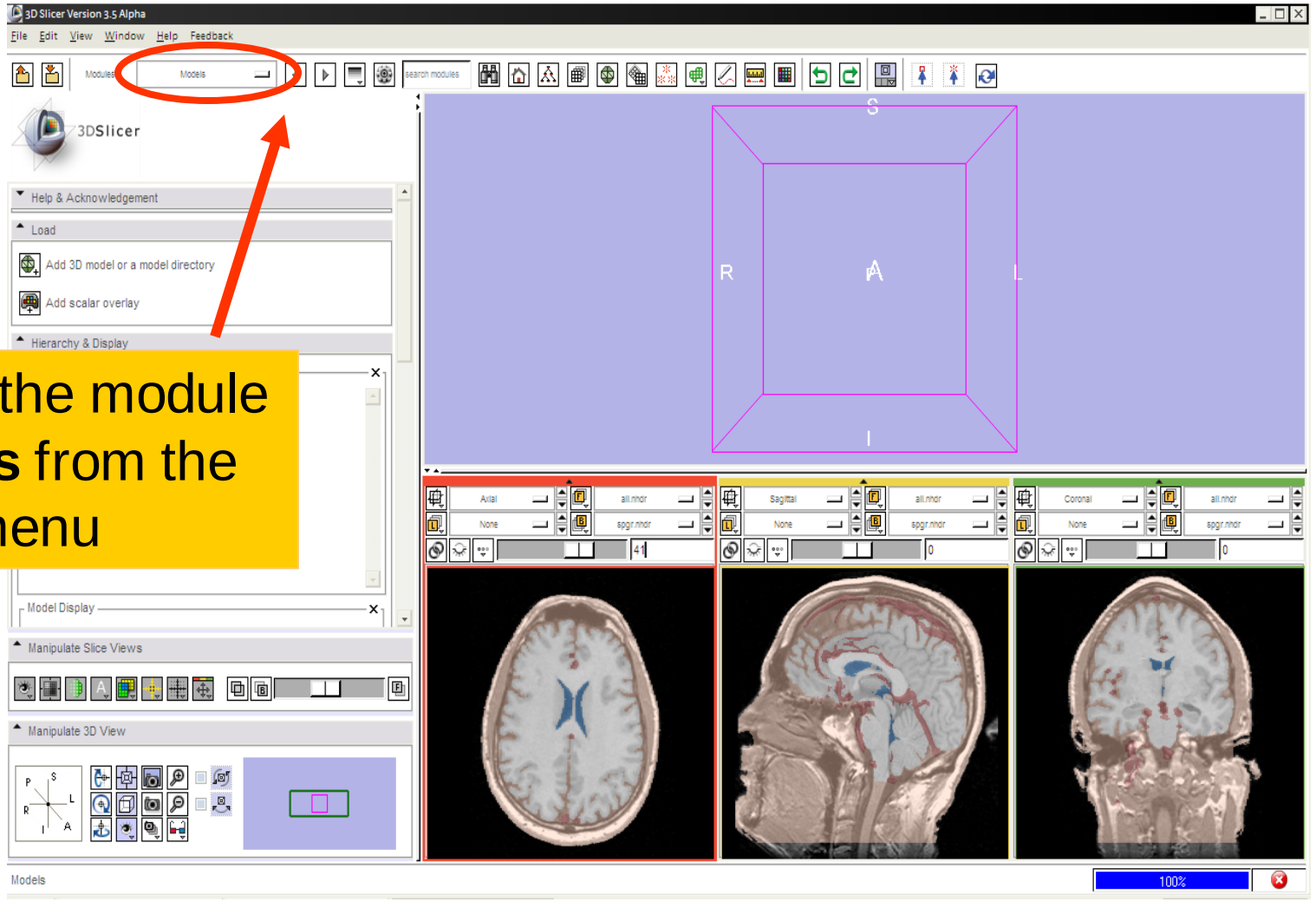
Part 3: Loading and visualizing 3D models

3D models



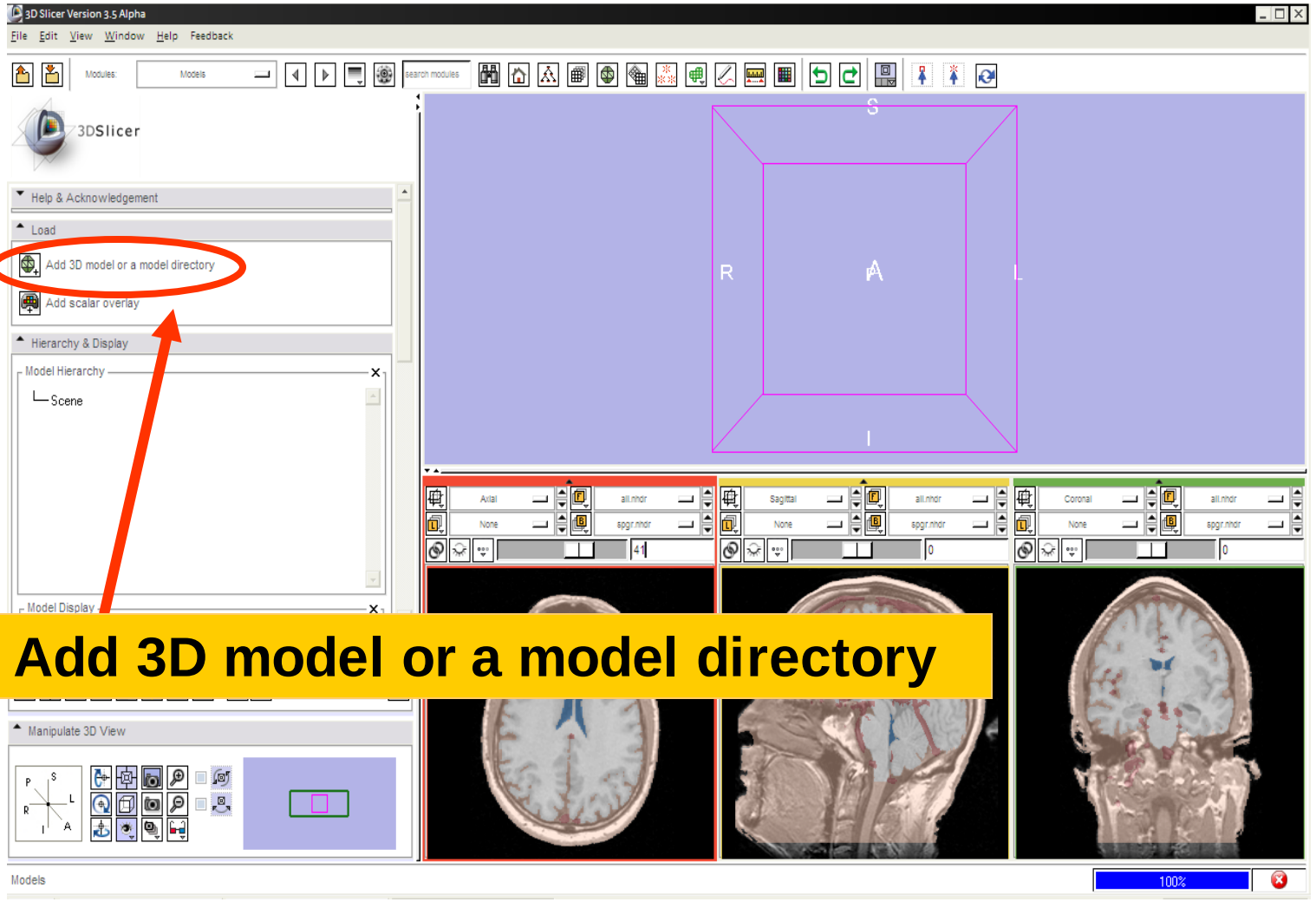
- A 3D model is a surface reconstruction of an anatomical structure.
- The model is a triangular mesh that approximates a surface from a 3D label map.
- The scalar values for surface models are integers which correspond to the label that had been assigned in the segmentation process.

Loading a 3D model



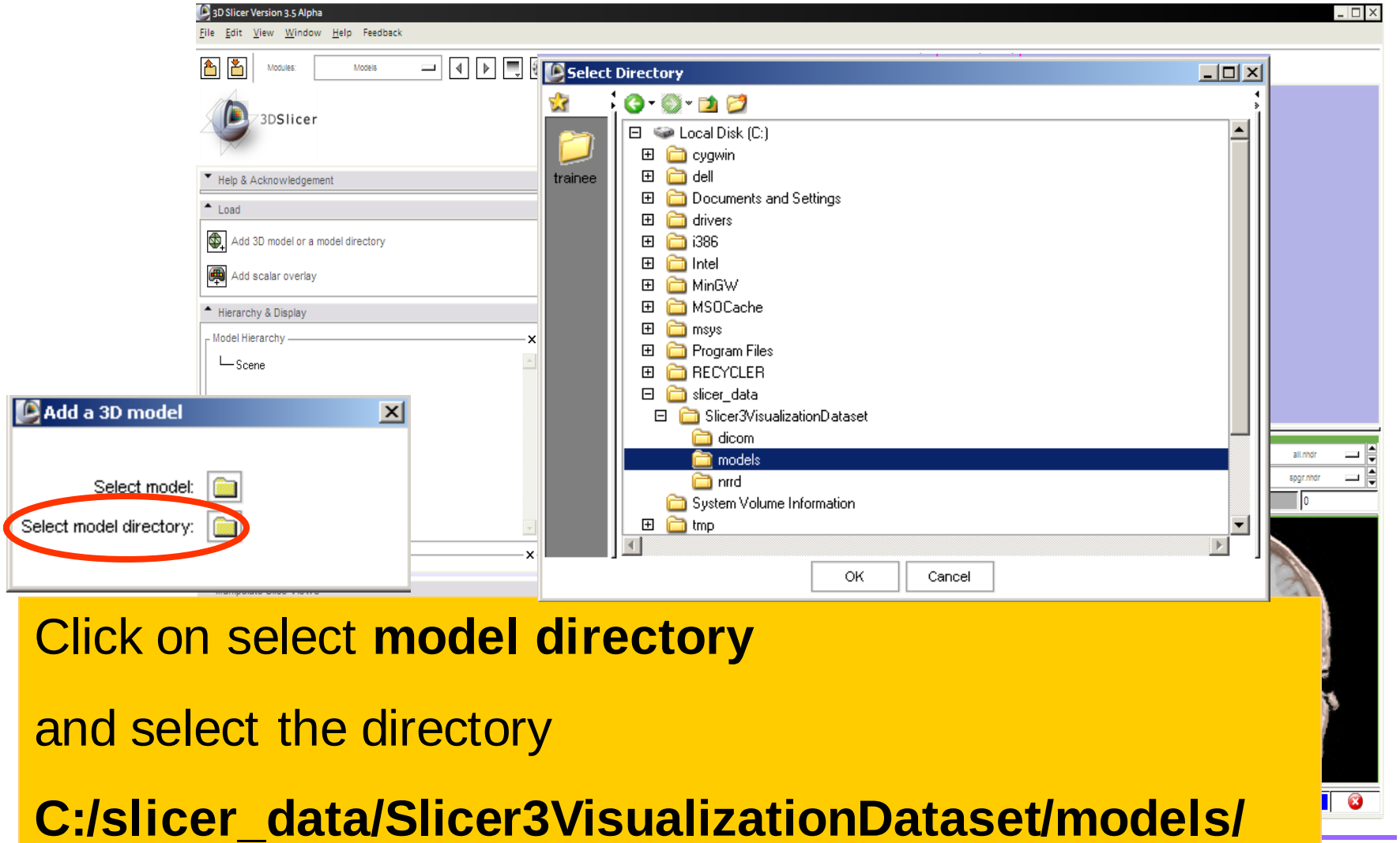
Select the module **Models** from the main menu

Loading a 3D model



Click on **Add 3D model or a model directory**

Loading a 3D model

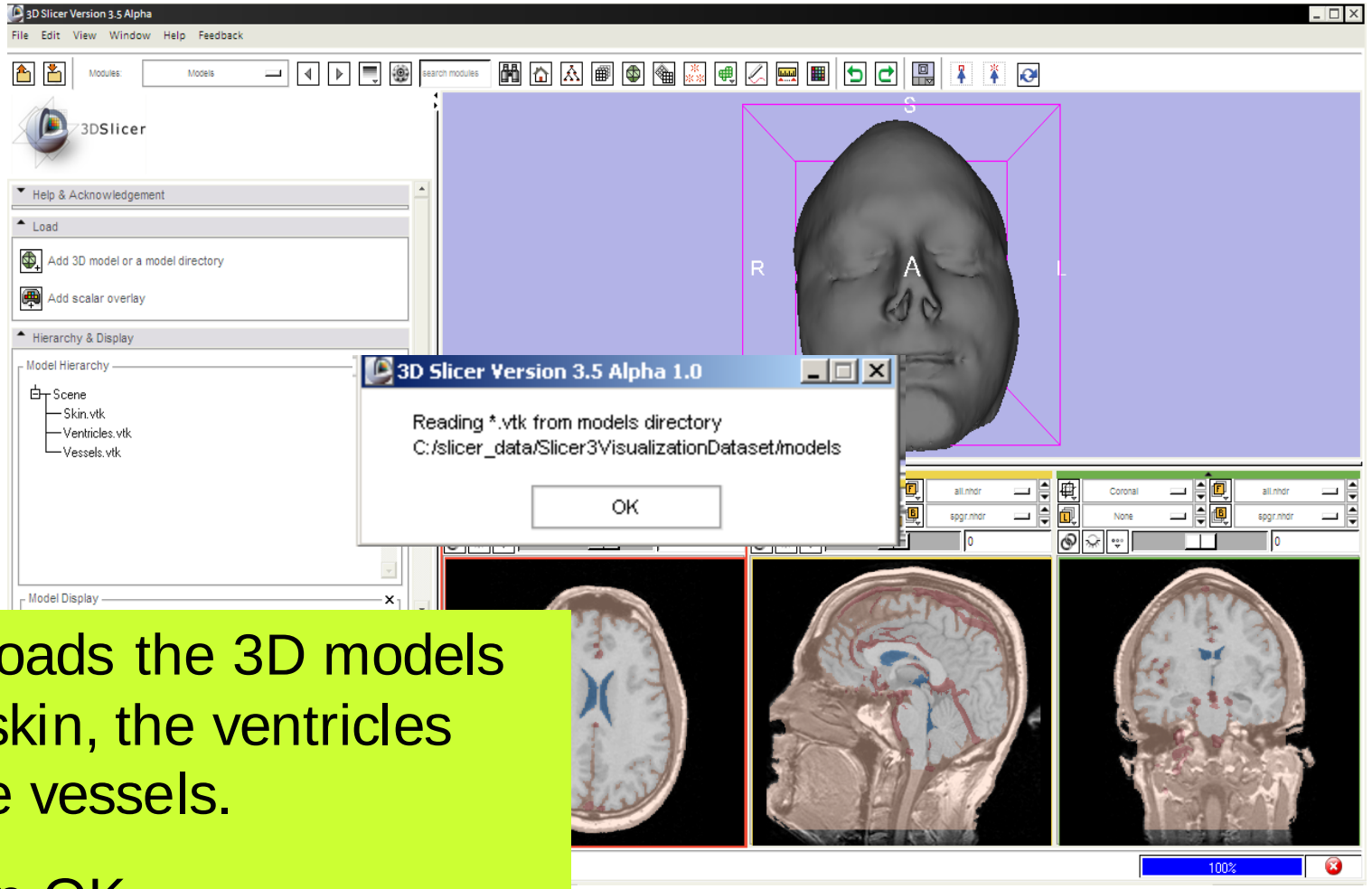


Click on select **model directory**

and select the directory

C:/slicer_data/Slicer3VisualizationDataset/models/

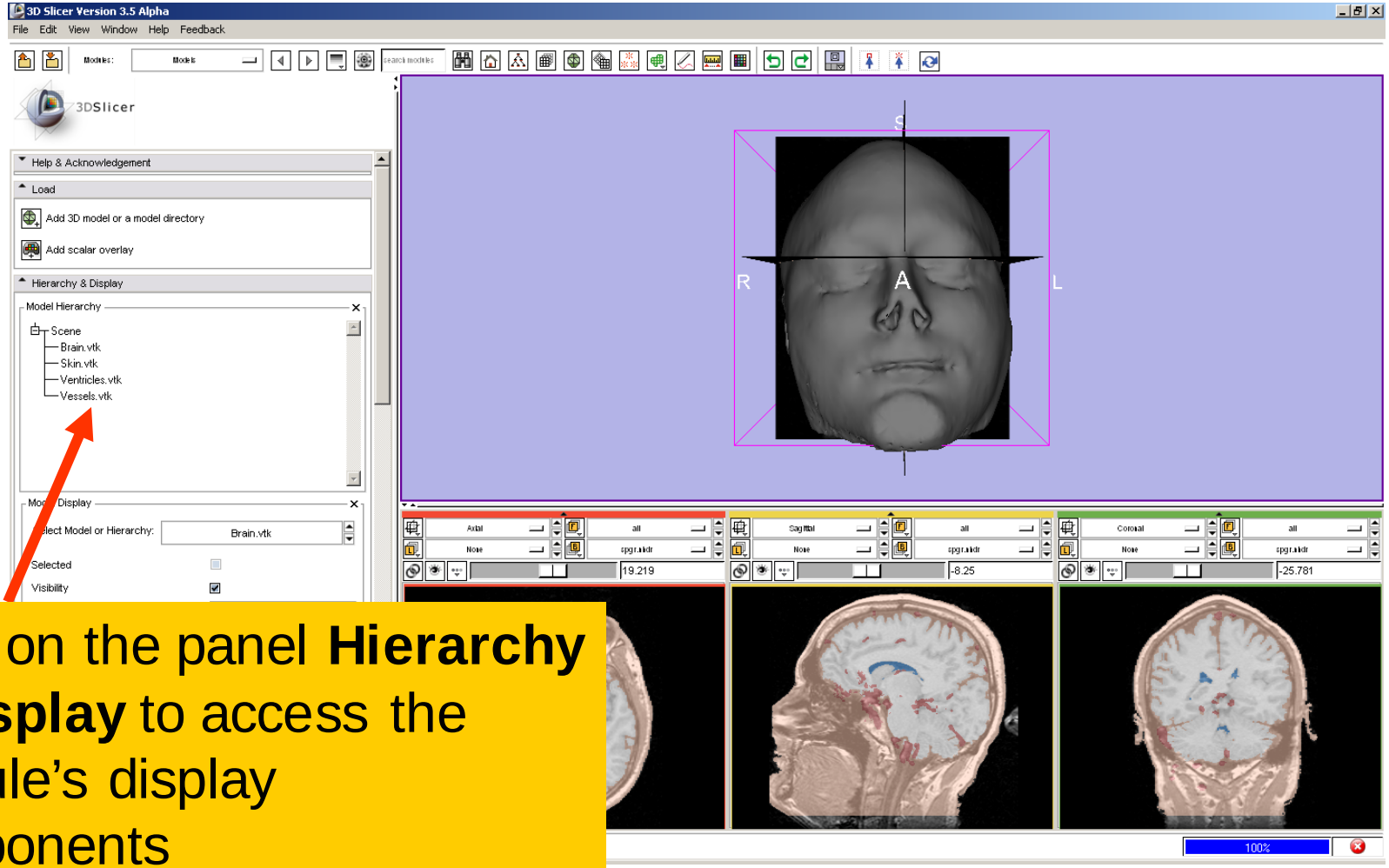
Loading a 3D model



Slicer loads the 3D models of the skin, the ventricles and the vessels.

Click on OK.

Loading a 3D model

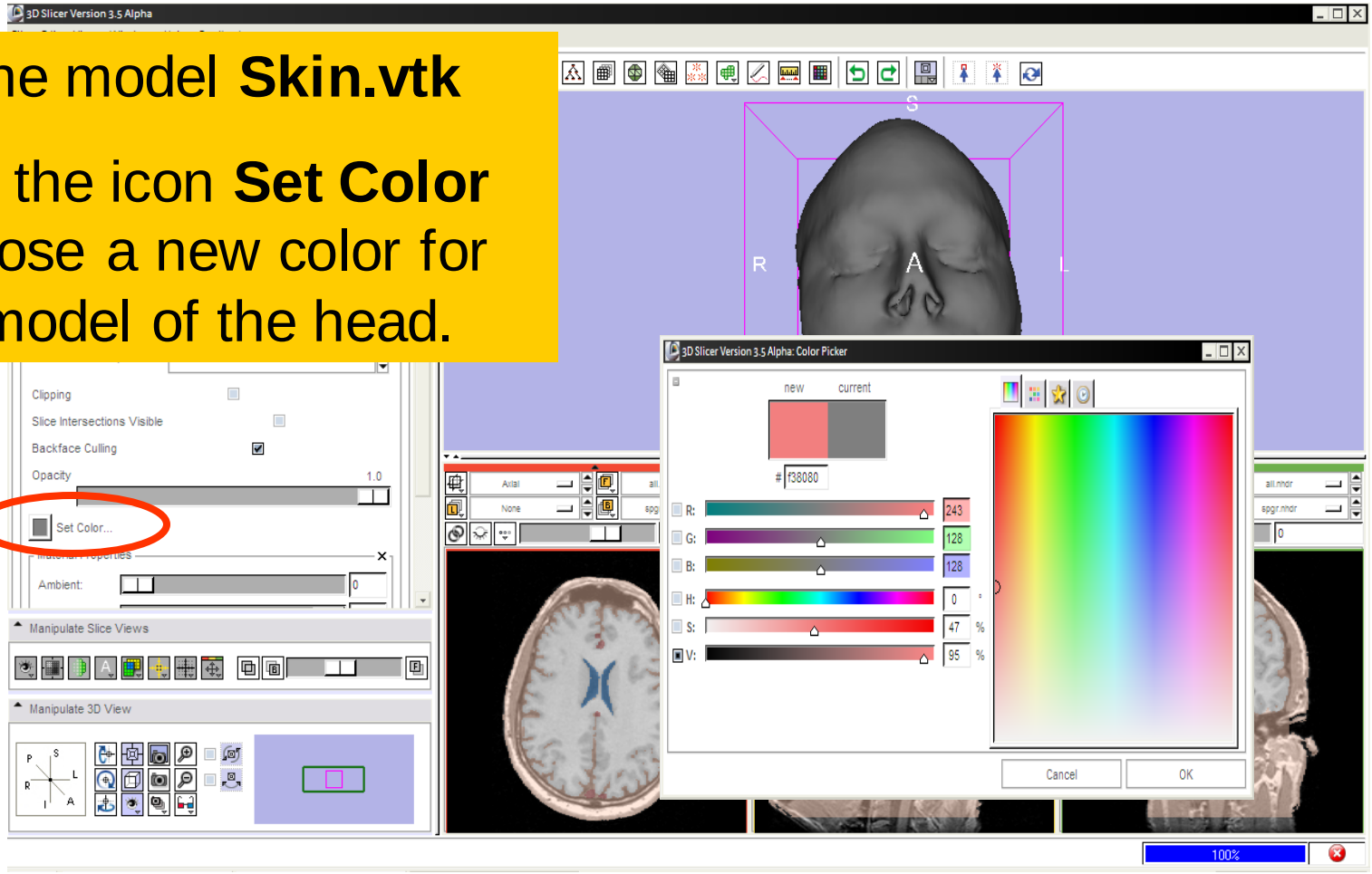


Click on the panel **Hierarchy & Display** to access the module's display components

Visualizing a 3D model

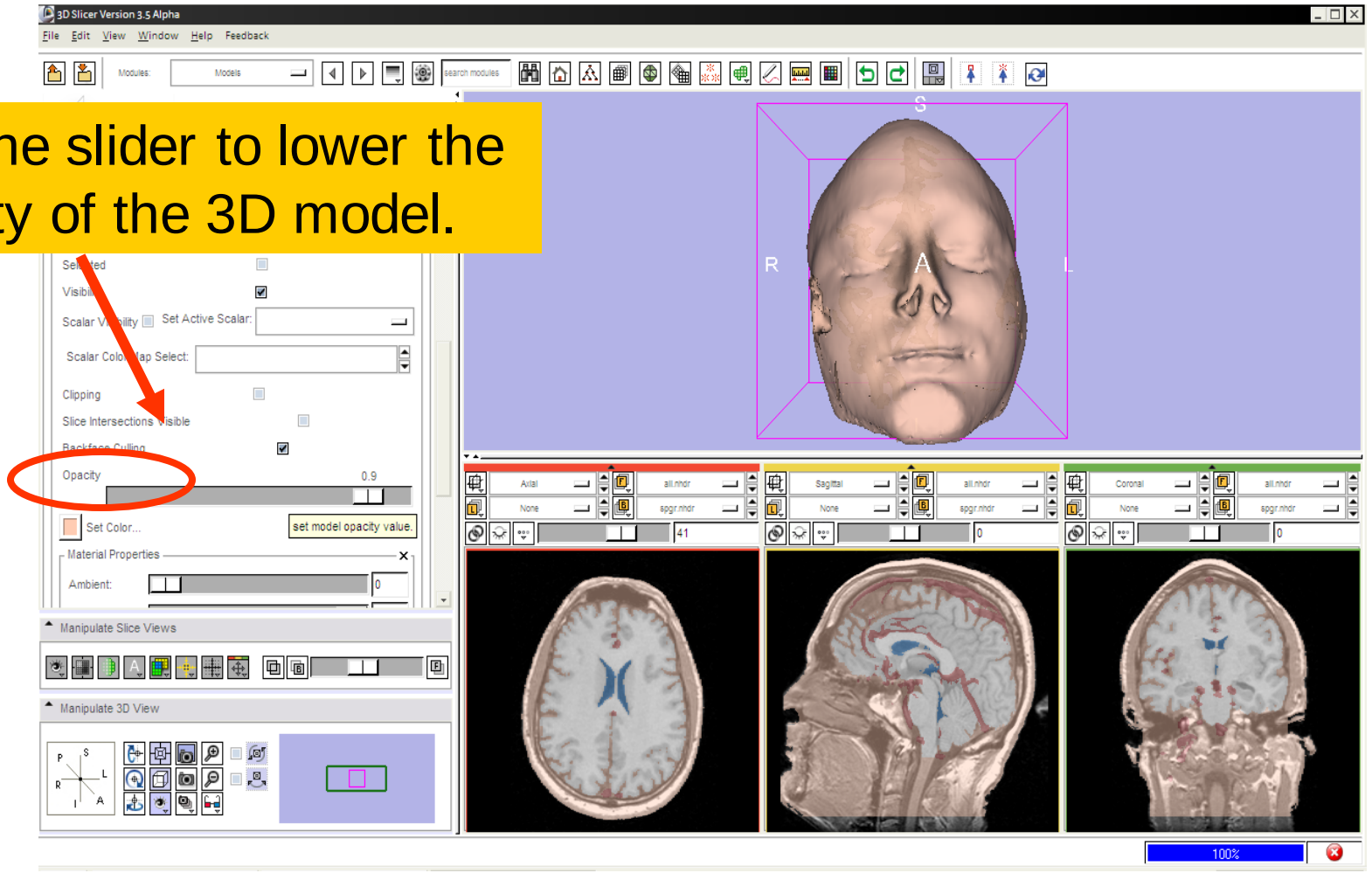
Select the model **Skin.vtk**

Click on the icon **Set Color** and choose a new color for the 3D model of the head.

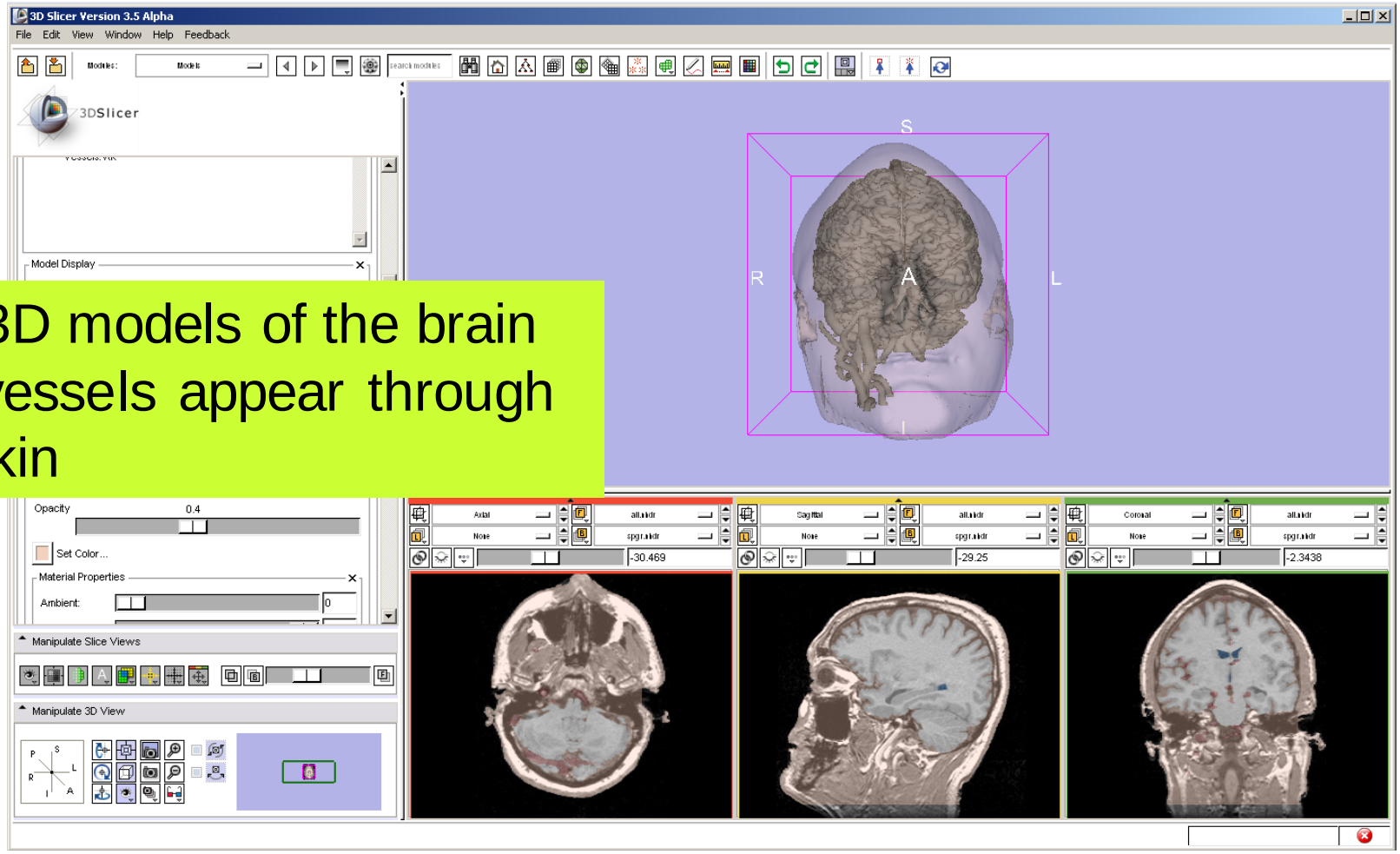


Visualizing a 3D model

Use the slider to lower the opacity of the 3D model.



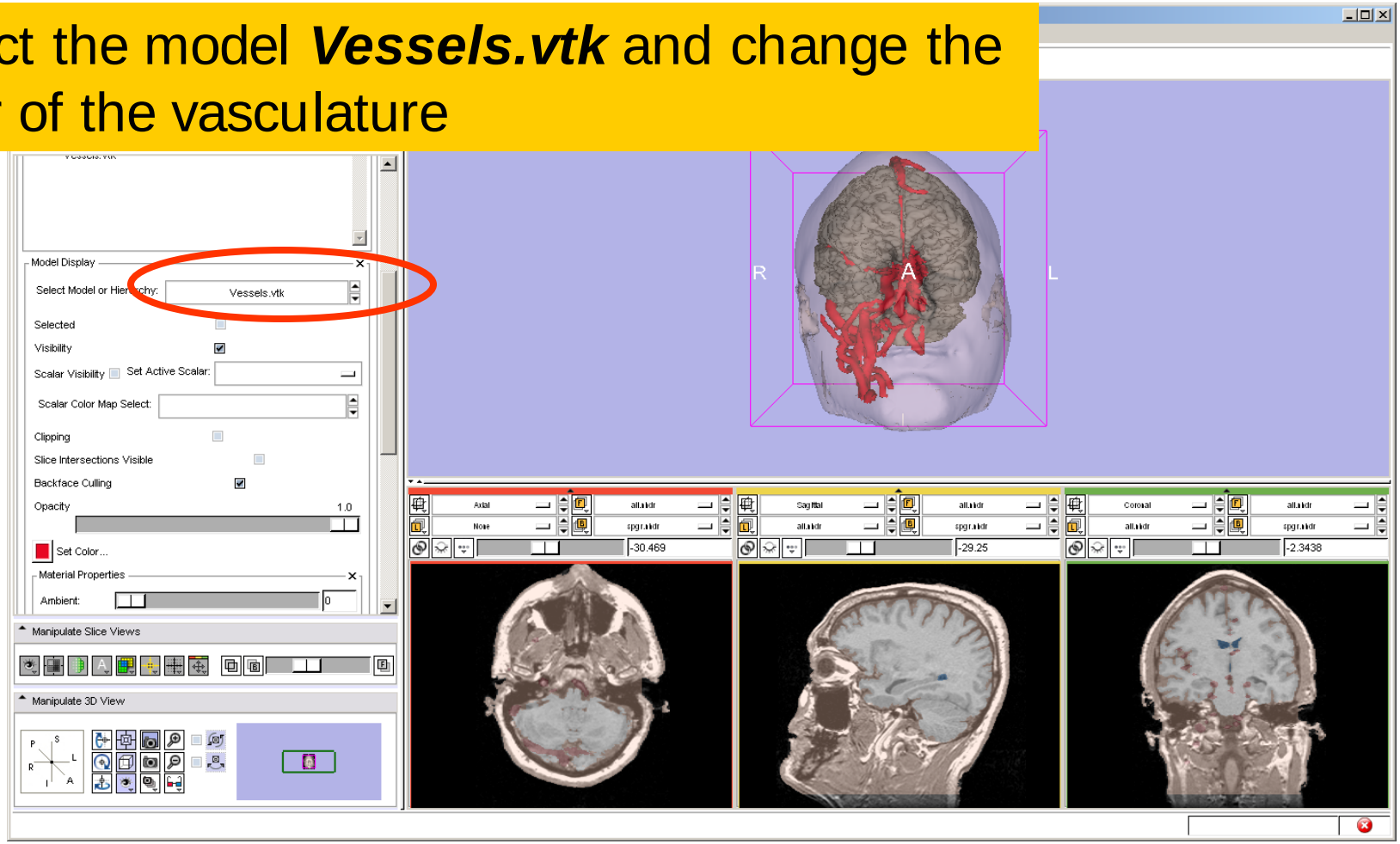
Visualizing a 3D model



The 3D models of the brain and vessels appear through the skin

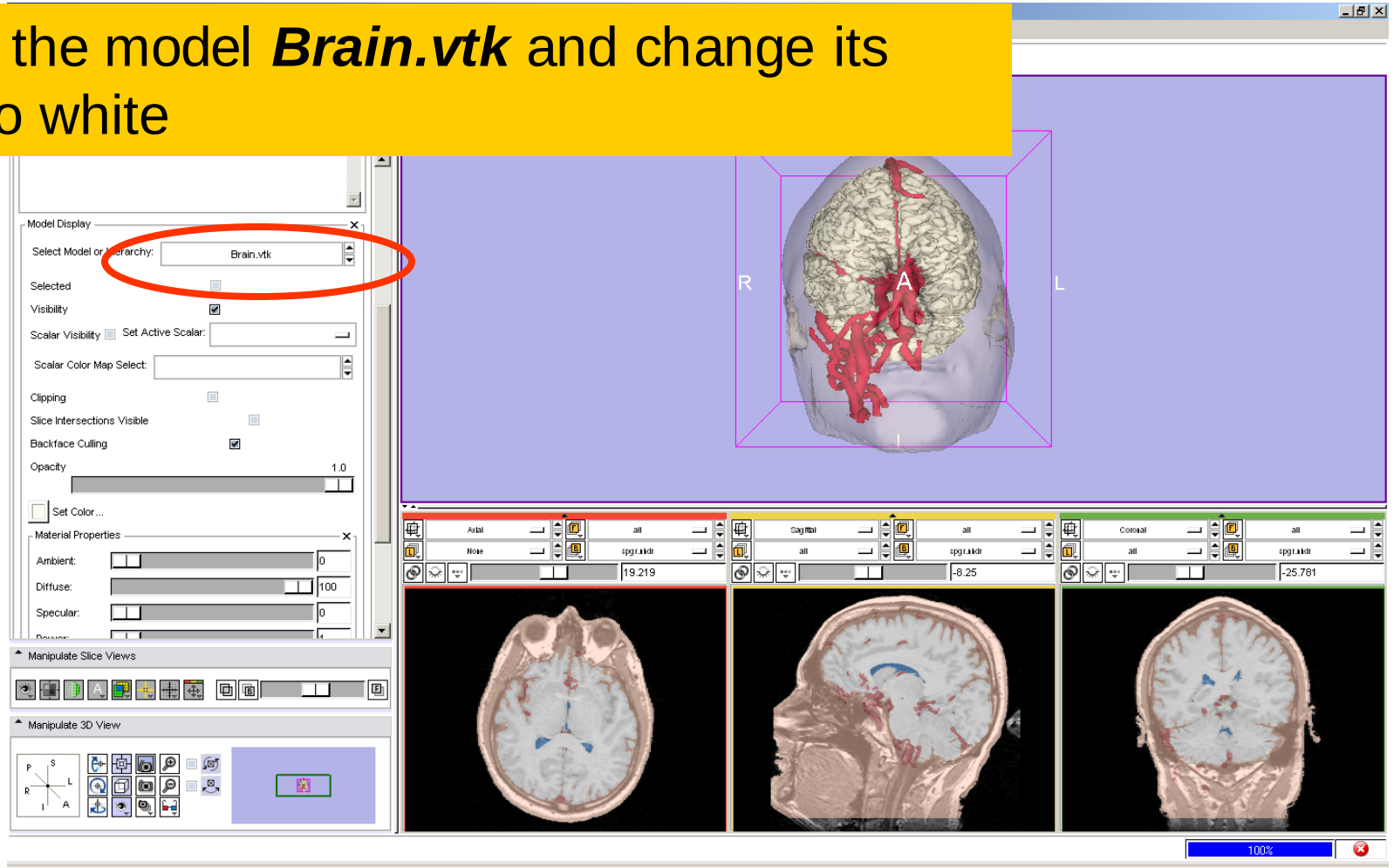
Visualizing a 3D model

Select the model ***Vessels.vtk*** and change the color of the vasculature

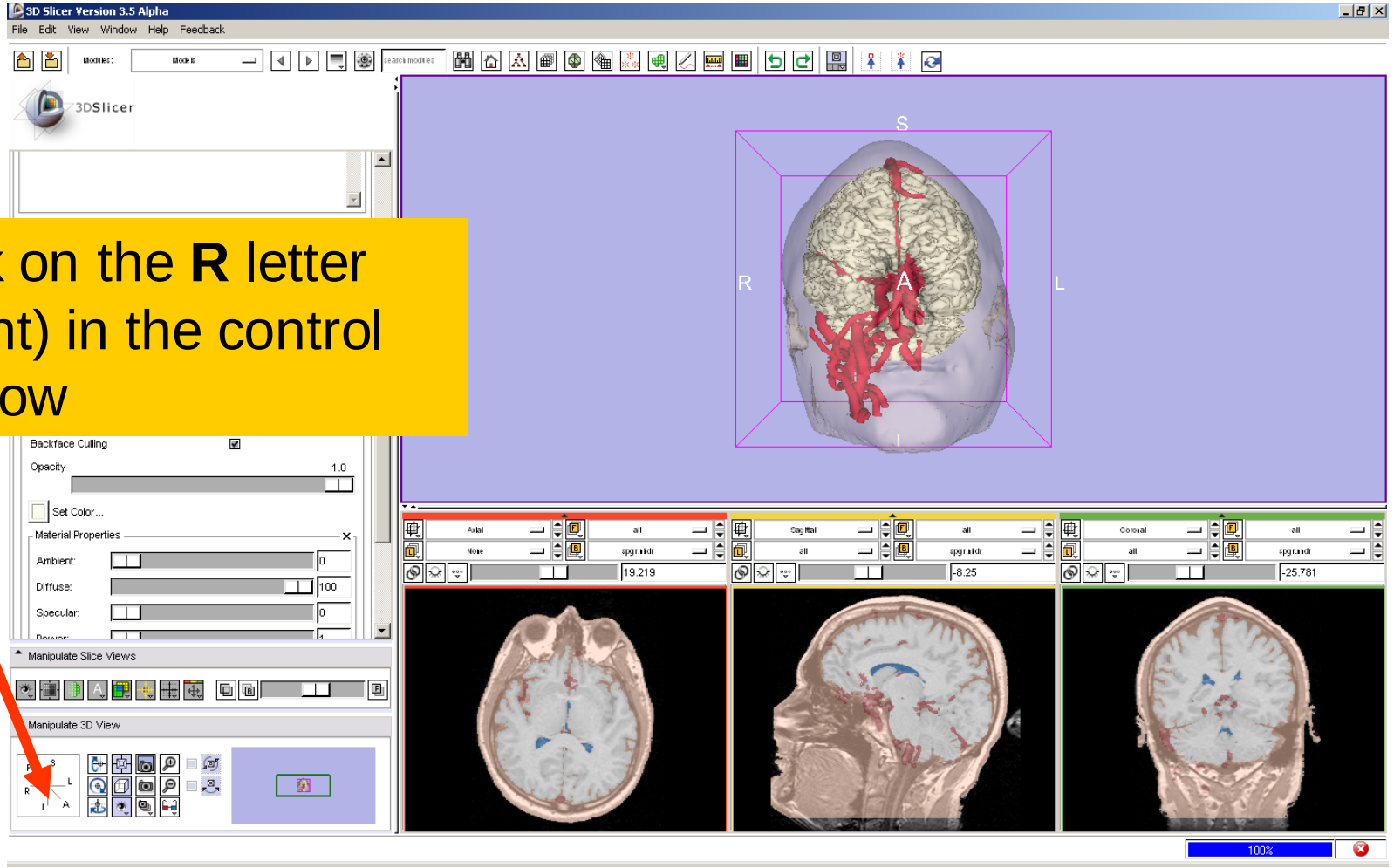


Visualizing a 3D model

Select the model ***Brain.vtk*** and change its color to white

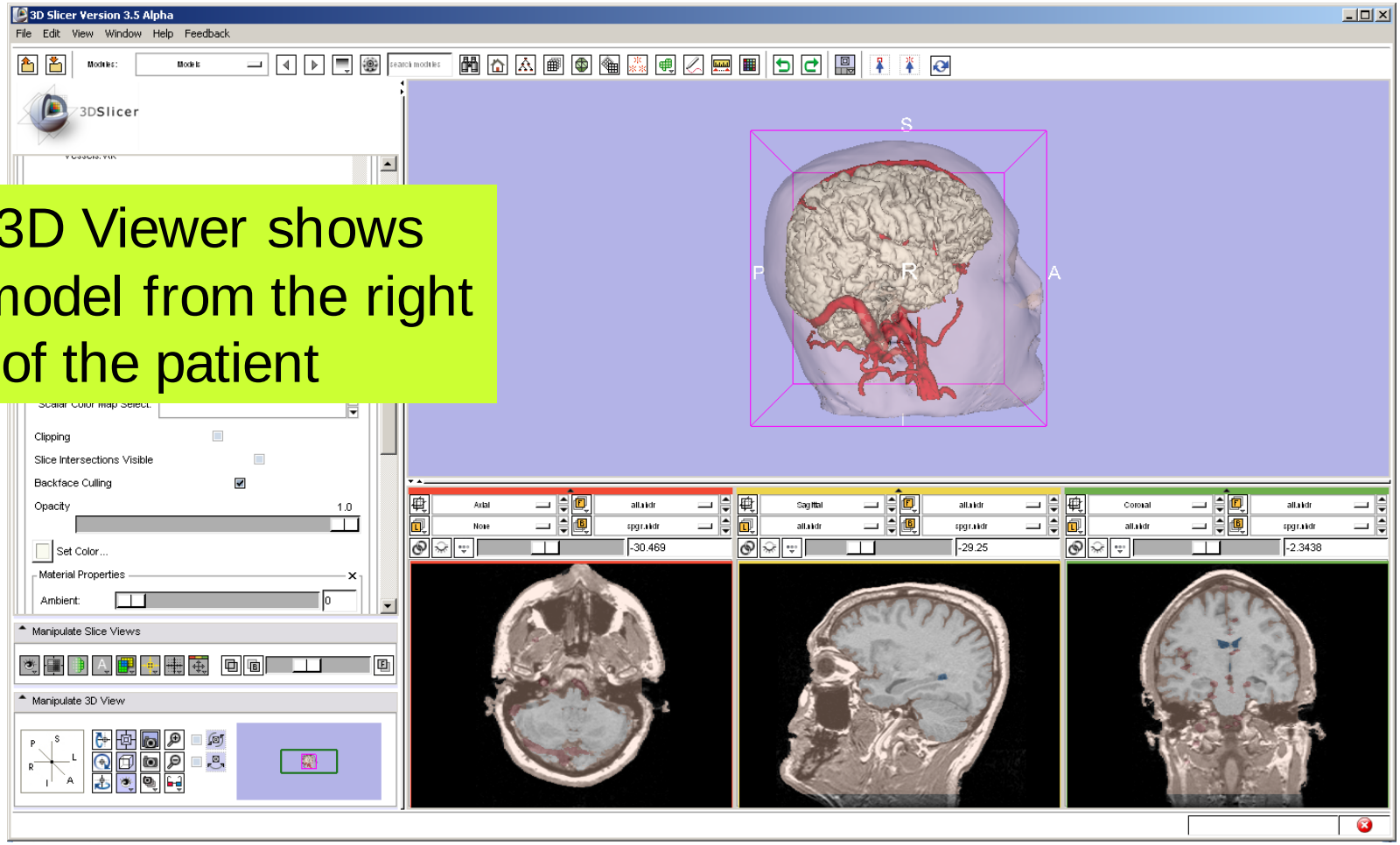


Visualizing a 3D model



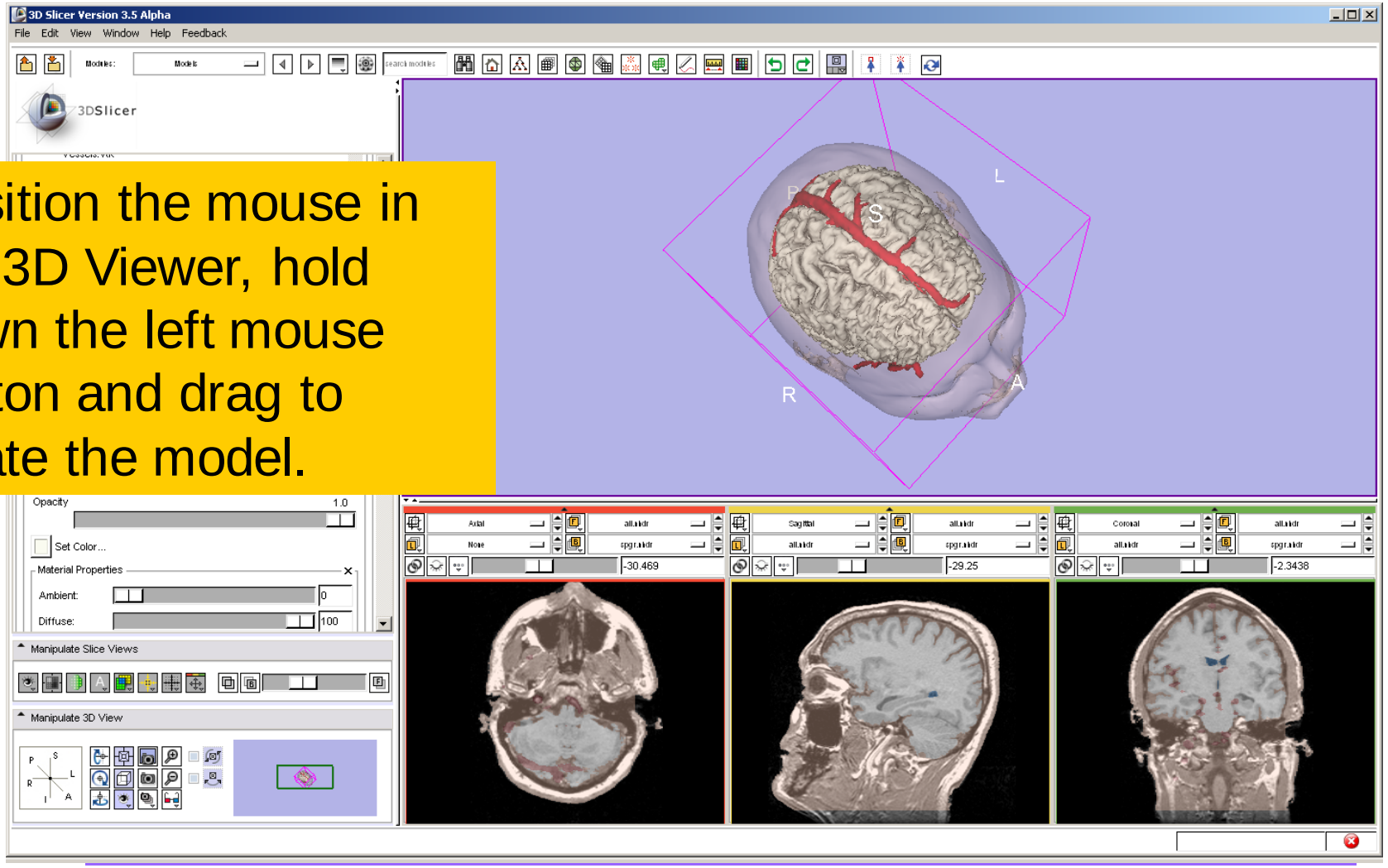
Click on the **R** letter (Right) in the control window

Manipulating a 3D model



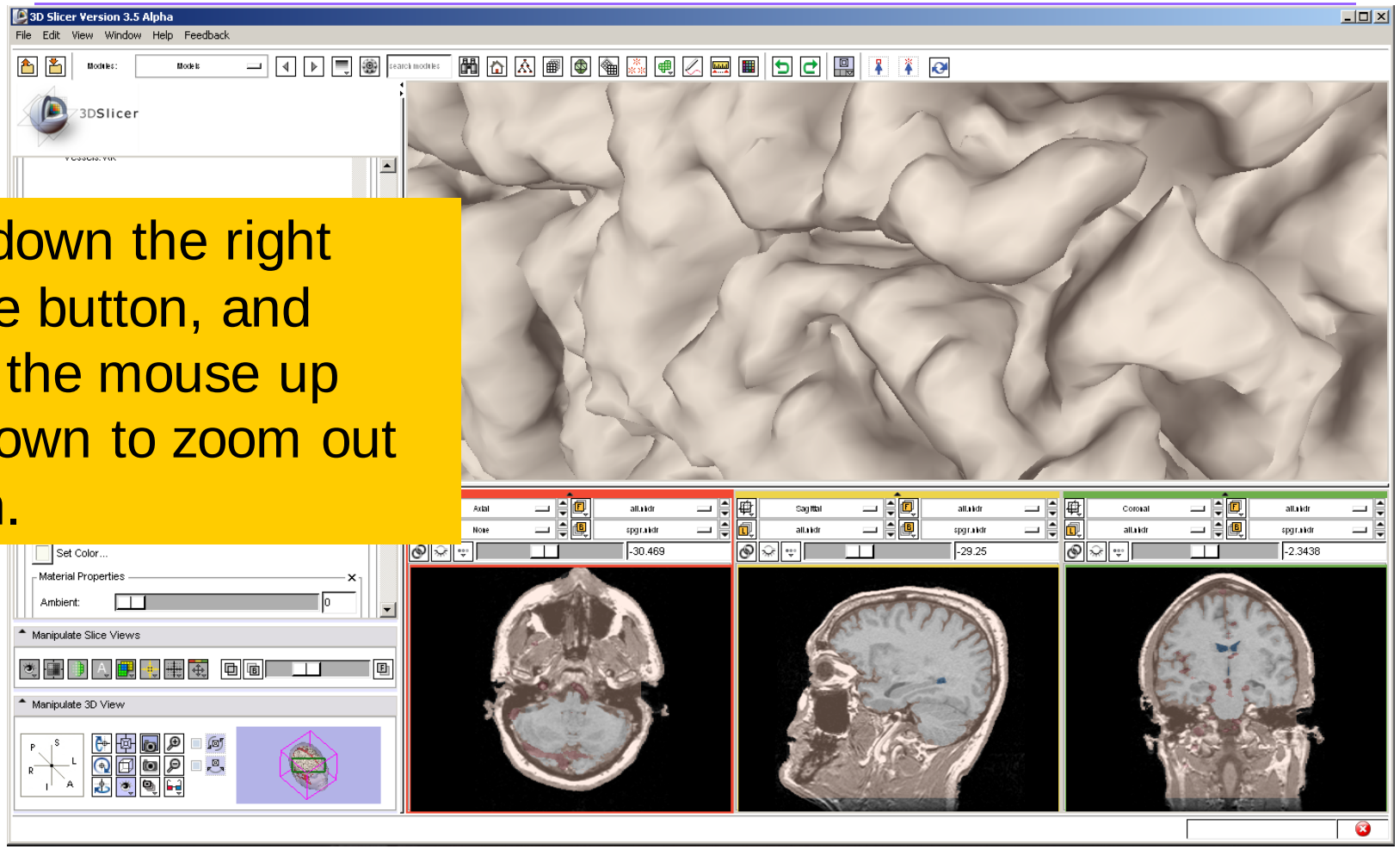
The 3D Viewer shows the model from the right side of the patient

Manipulating a 3D model



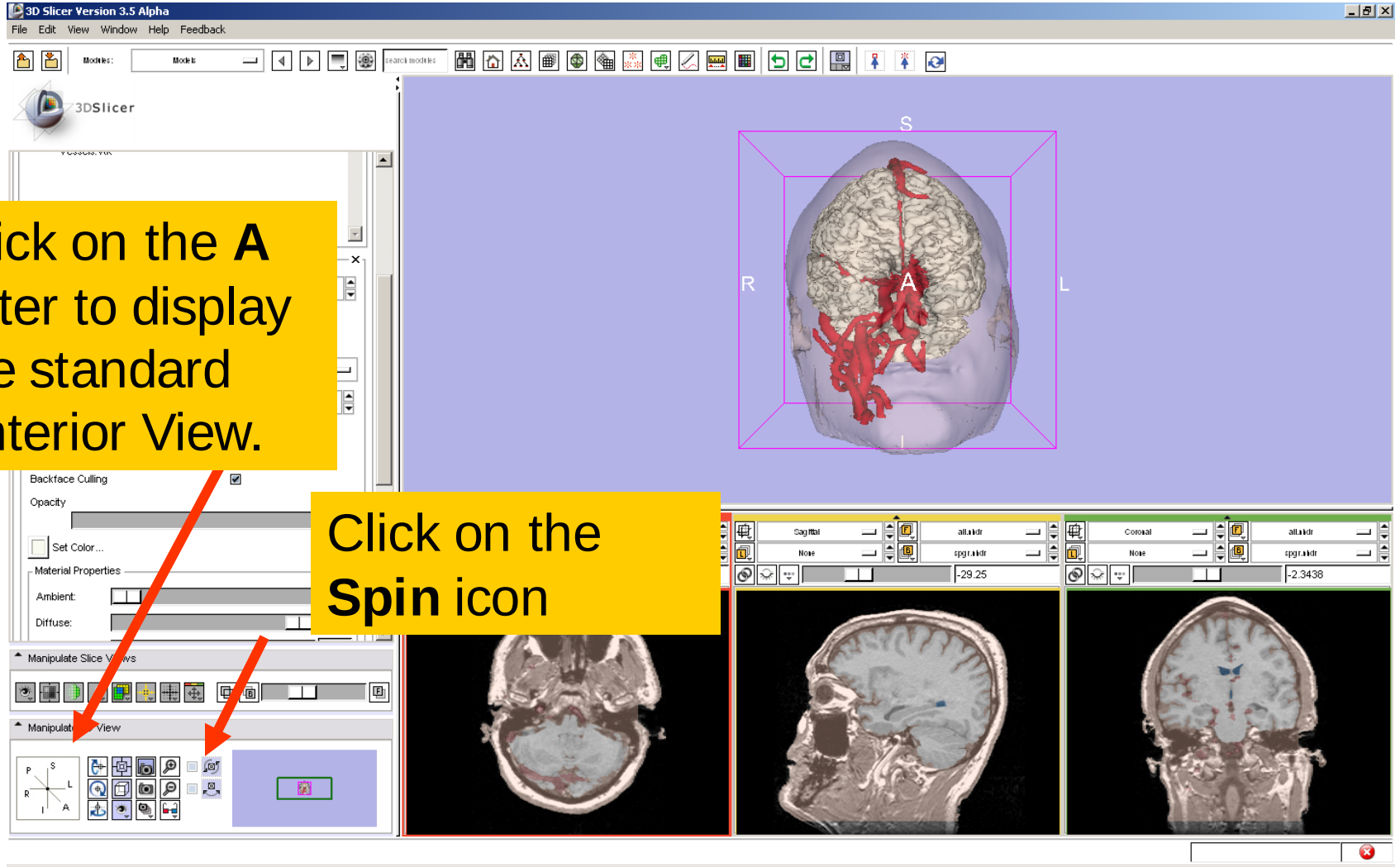
Position the mouse in the 3D Viewer, hold down the left mouse button and drag to rotate the model.

Manipulating a 3D model



Hold down the right mouse button, and move the mouse up and down to zoom out and in.

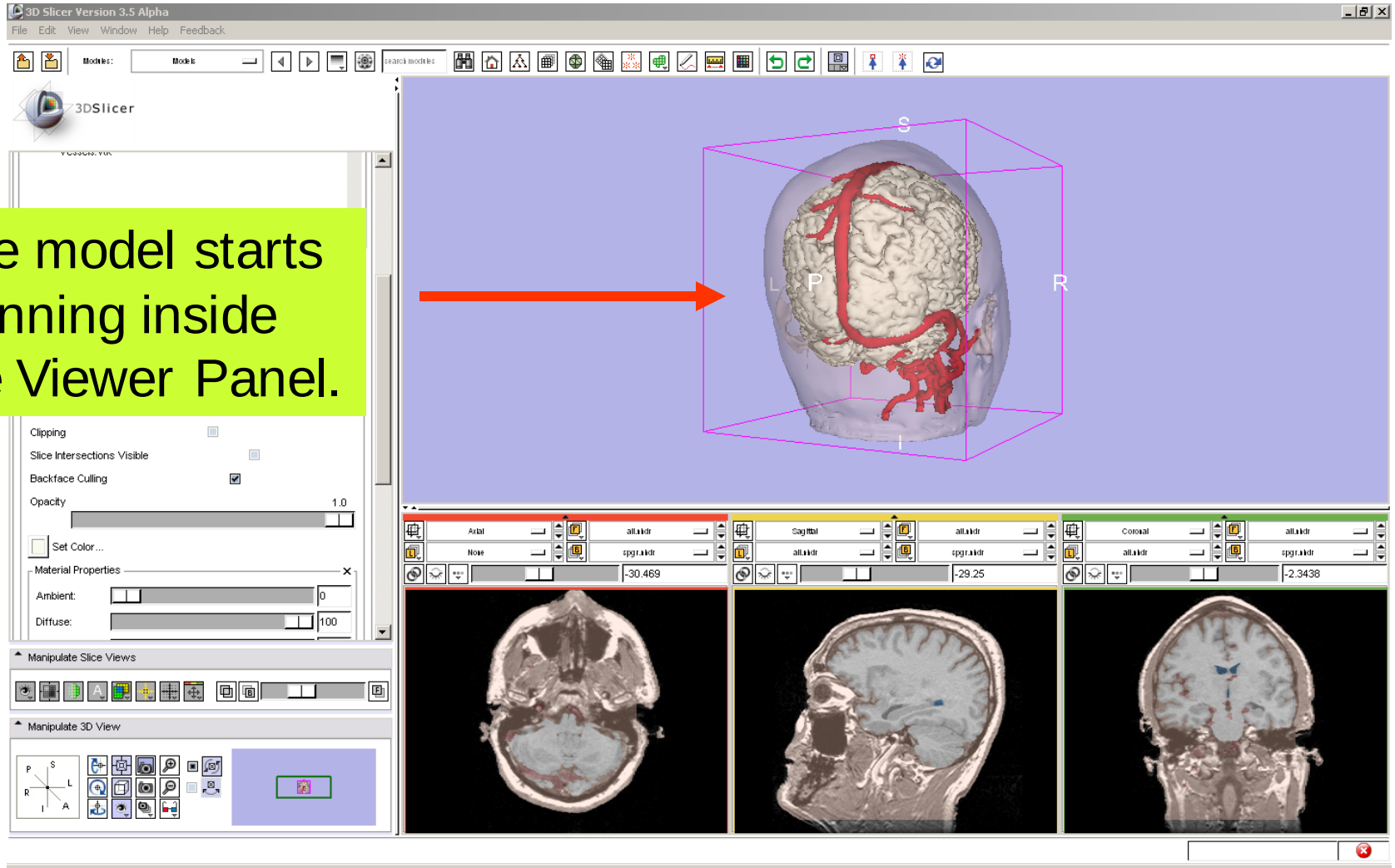
Manipulating a 3D model



Click on the **A** letter to display the standard Anterior View.

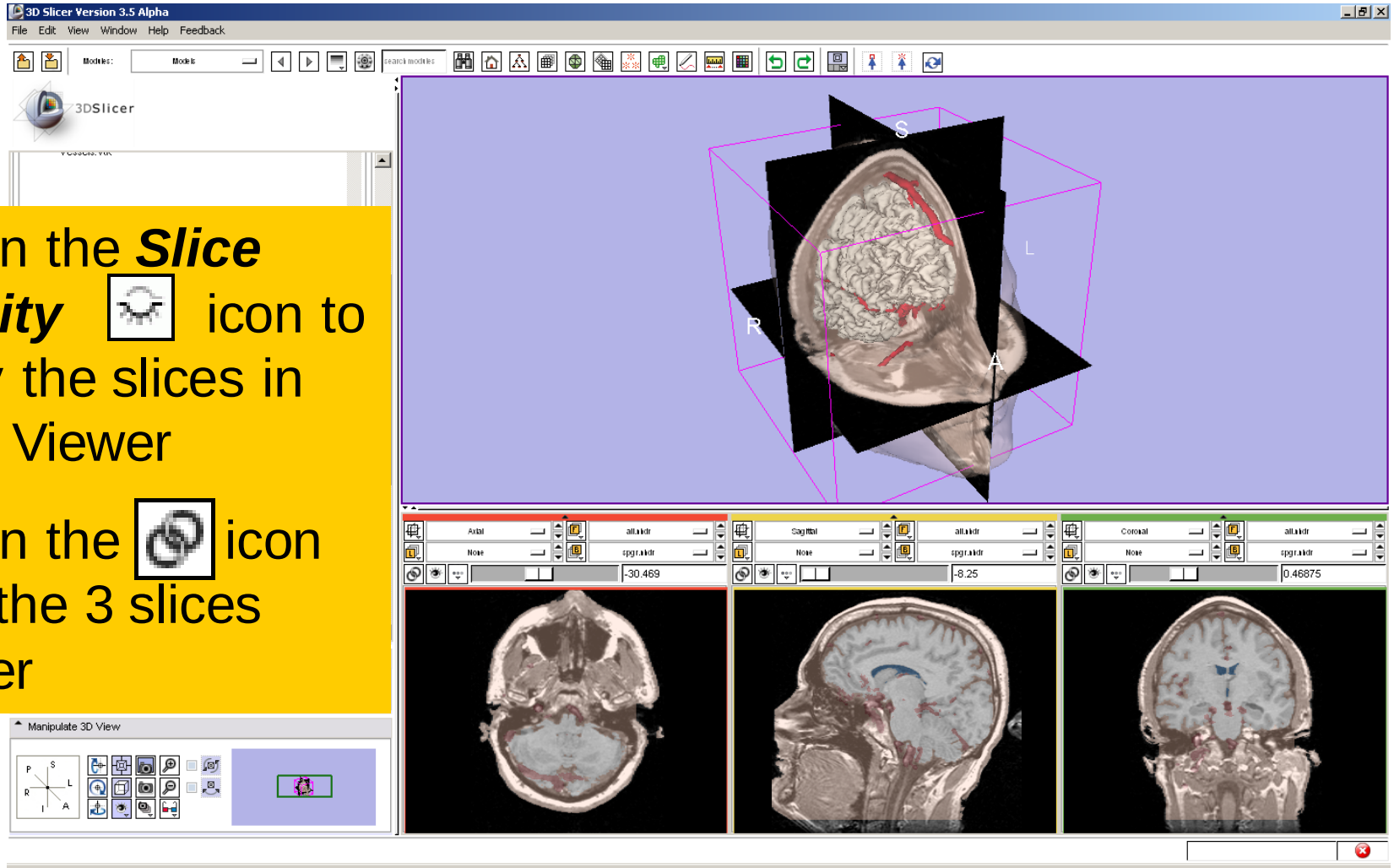
Click on the **Spin** icon

Manipulating a 3D model



The model starts spinning inside the Viewer Panel.

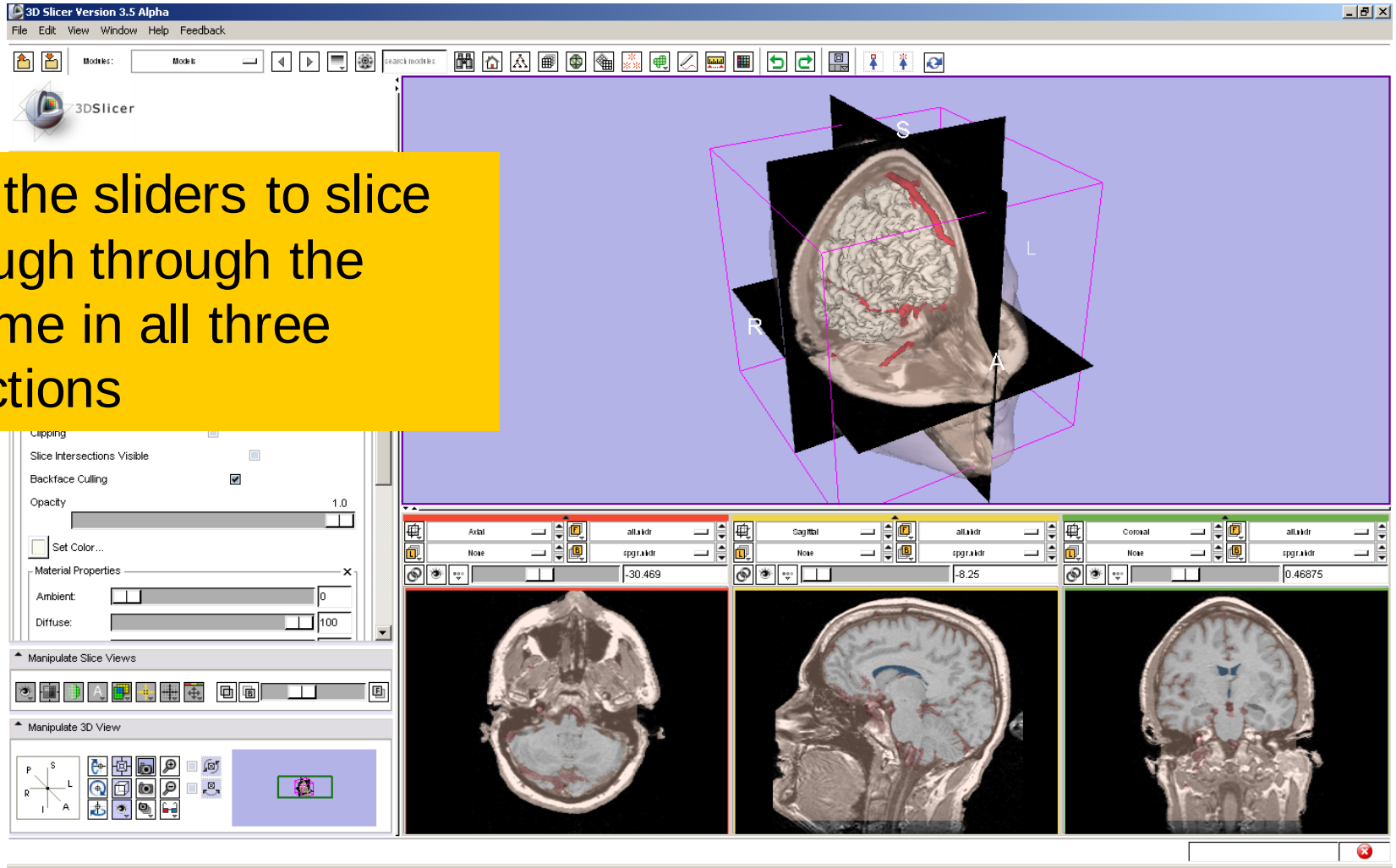
Manipulating a 3D model



Click on the ***Slice Visibility*** icon to display the slices in the 3D Viewer

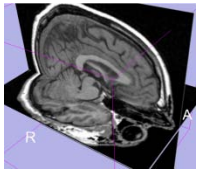
Click on the icon to link the 3 slices together

Manipulating the images

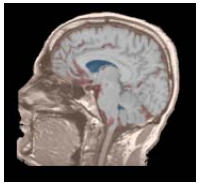


Use the sliders to slice through through the volume in all three directions

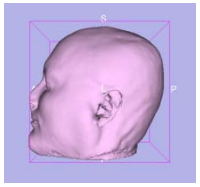
Overview



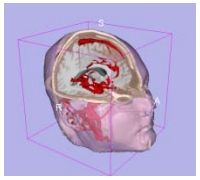
Loading and visualizing multiple volumes simultaneously



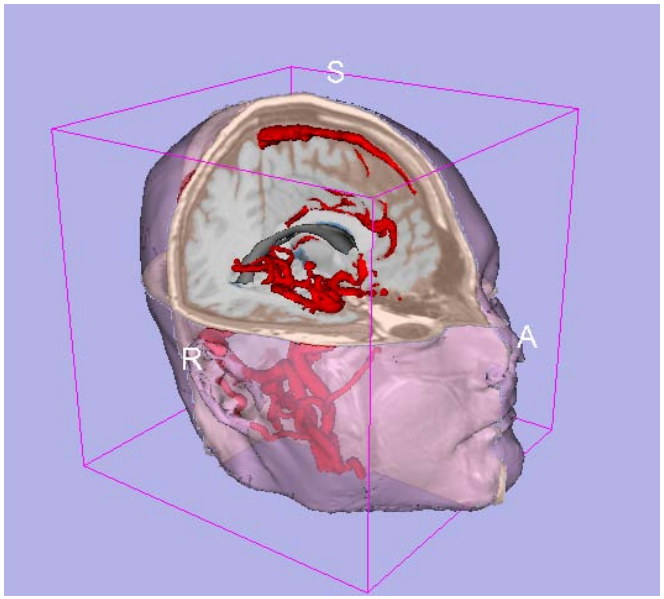
Loading and visualizing segmented structures overlaid on grayscale images



Loading and visualizing 3D models

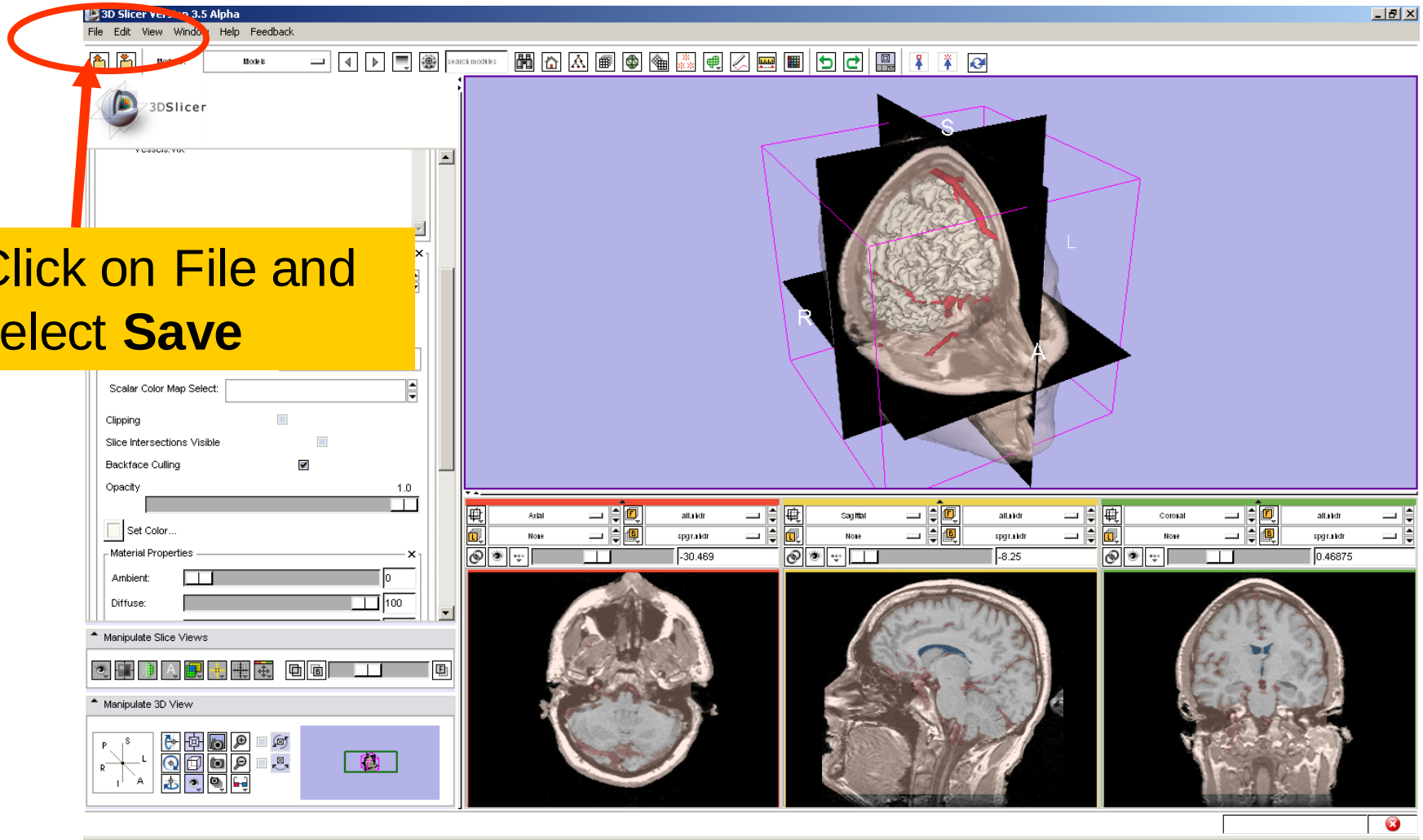


Loading and saving a scene



Part 4: Loading and saving a Scene

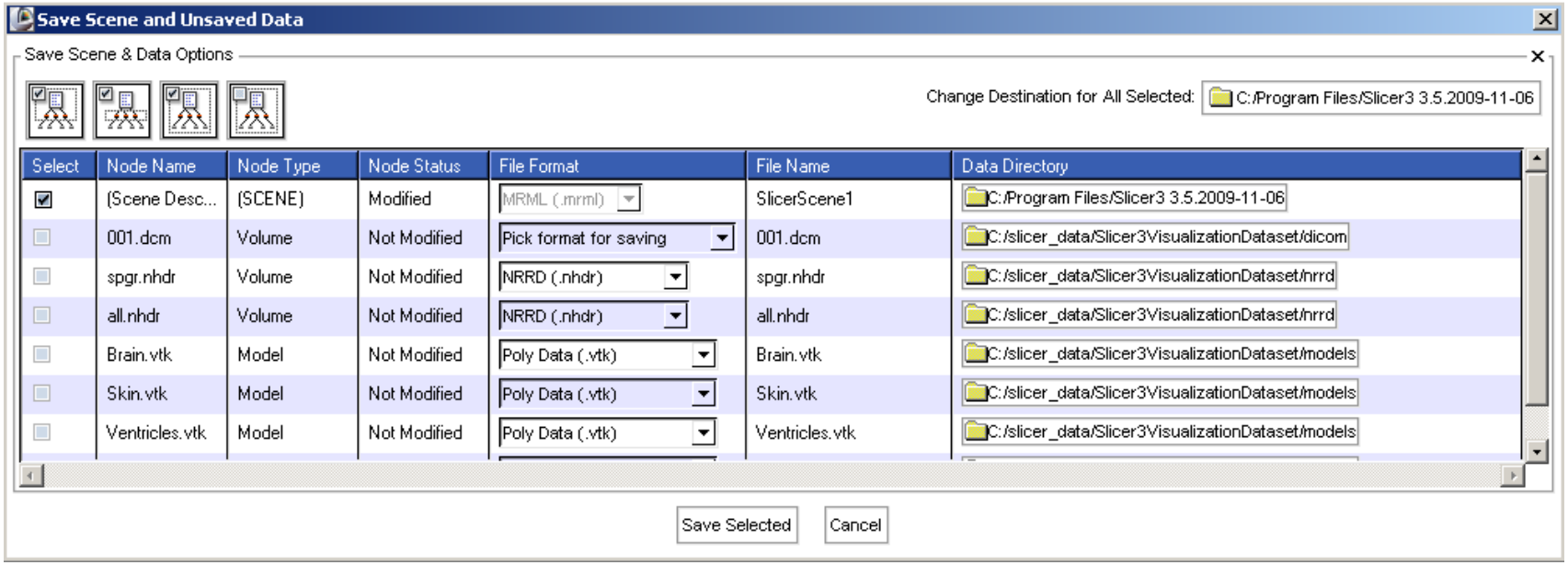
Saving Data



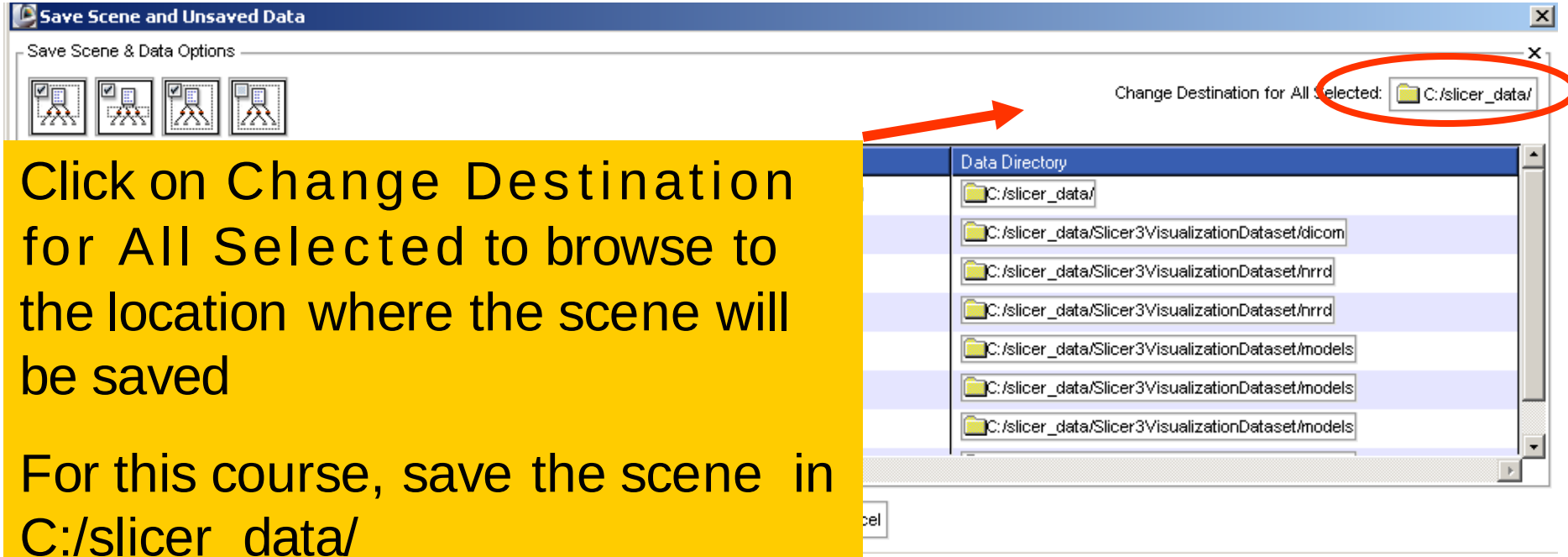
Click on File and select **Save**

Saving Data

The list of elements currently loaded into Slicer3 appears.



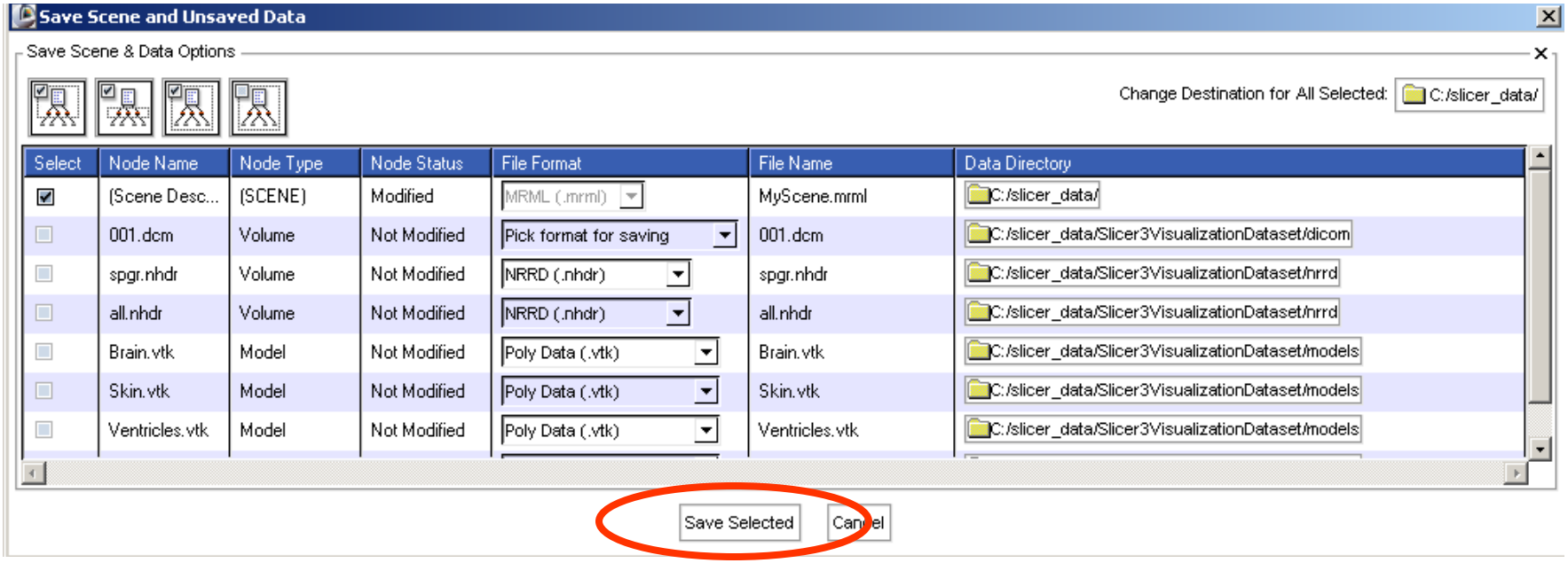
Saving Data



Click on Change Destination for All Selected to browse to the location where the scene will be saved

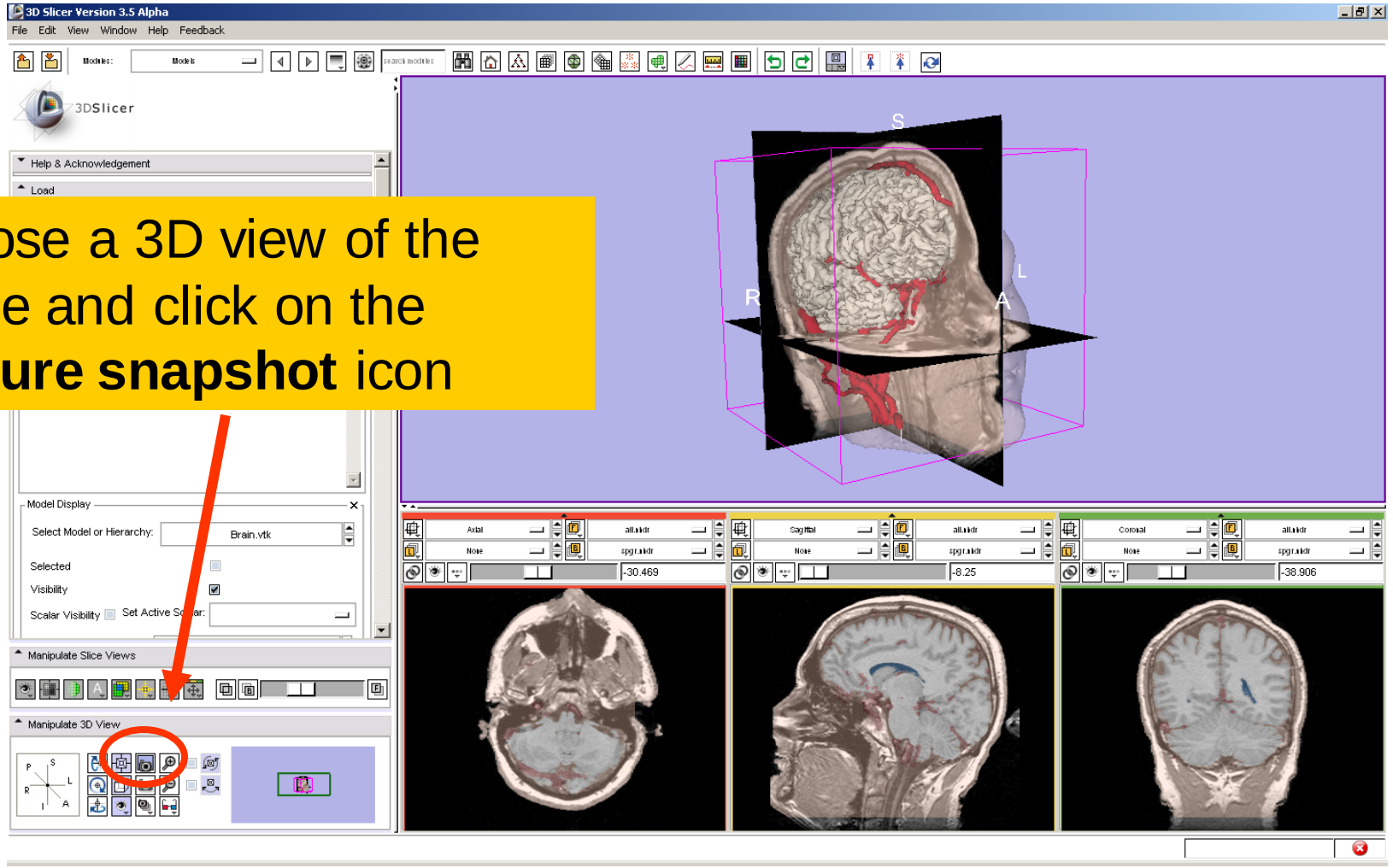
For this course, save the scene in C:/slicer_data/

Saving Data



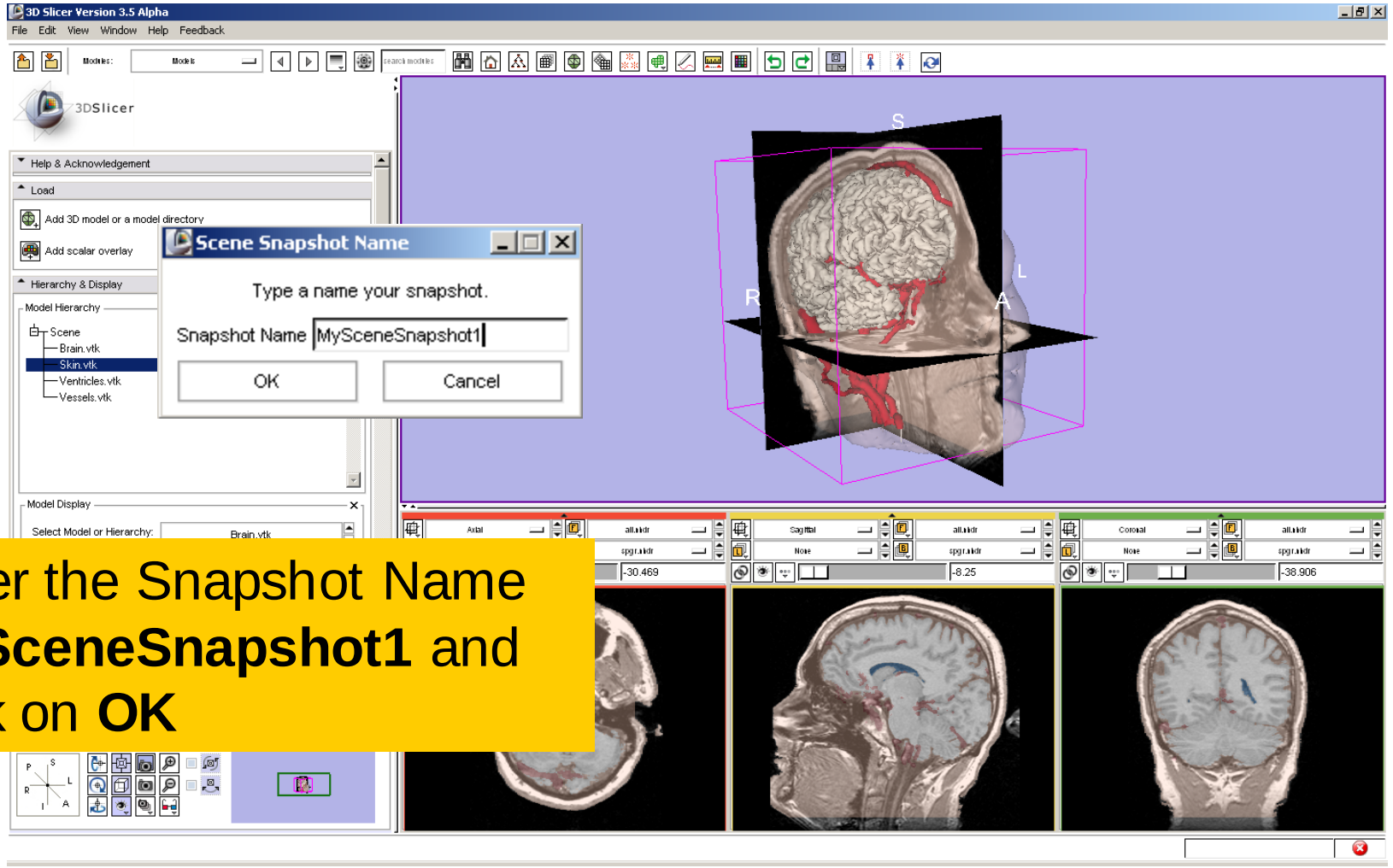
Enter the name **MyScene.mrml,** and click on **Save Selected.**

Creating Scene Snapshots



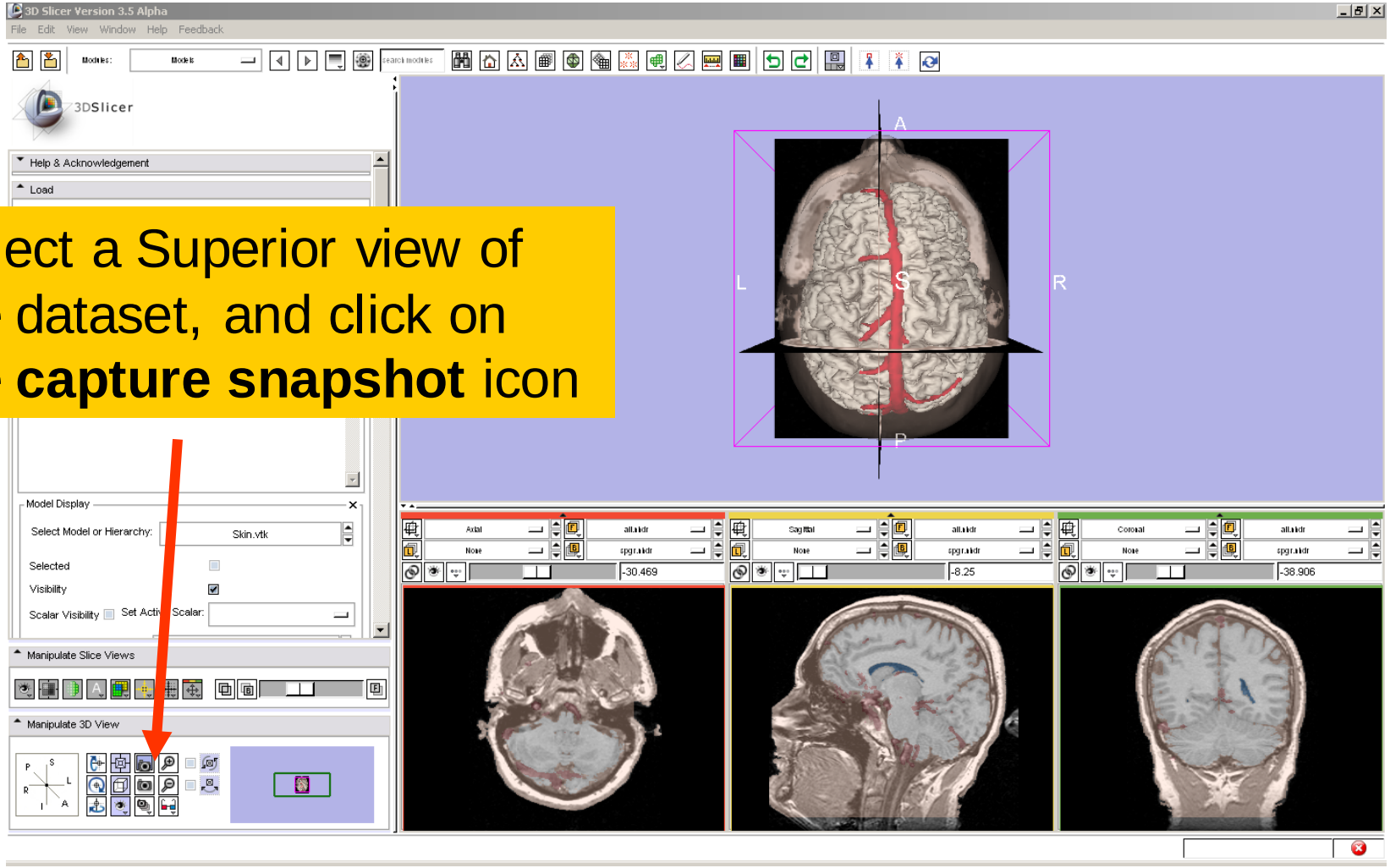
Choose a 3D view of the scene and click on the **capture snapshot** icon

Creating Scene Snapshots



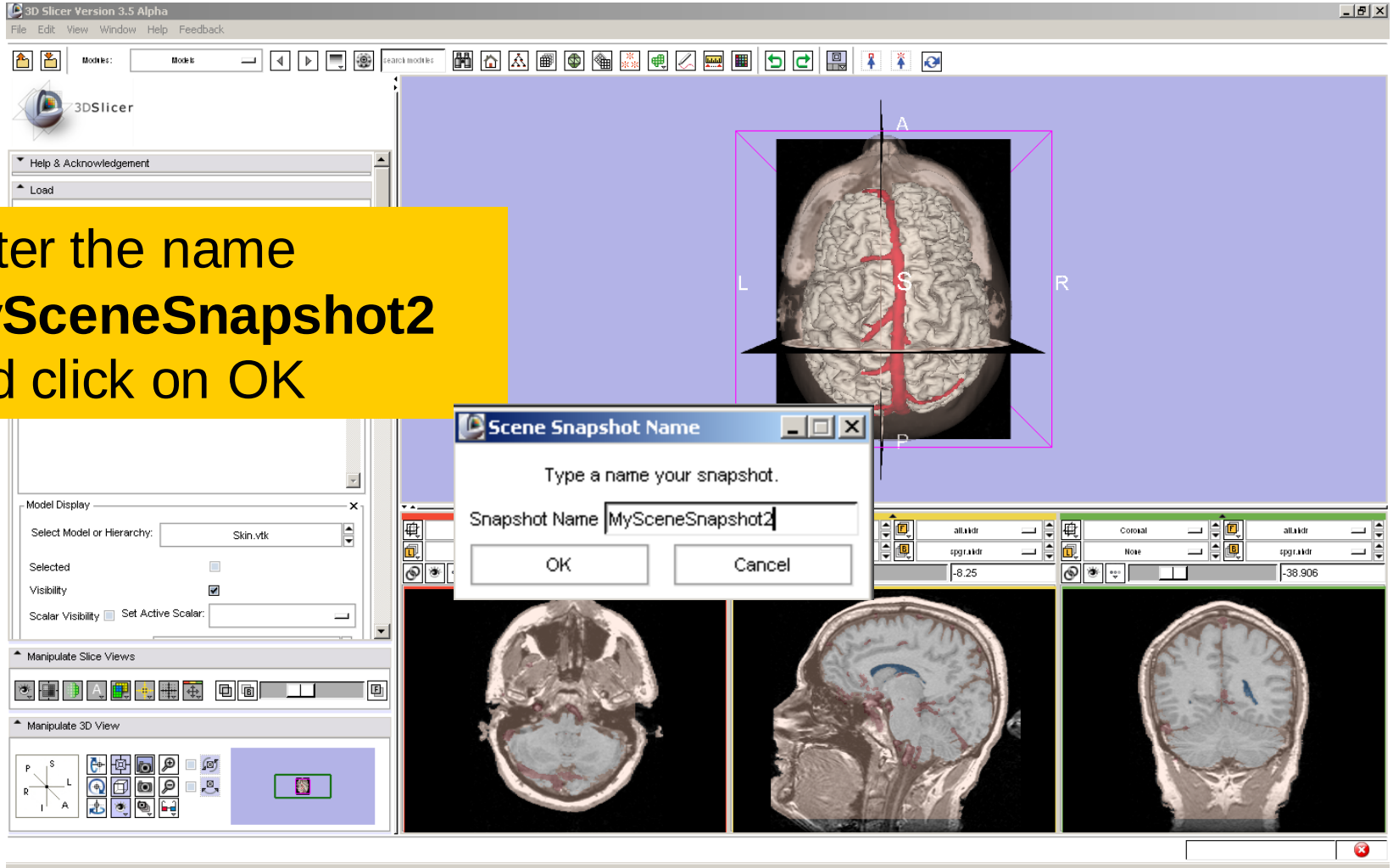
Enter the Snapshot Name **MySceneSnapshot1** and click on **OK**

Creating Scene Snapshots



Select a Superior view of the dataset, and click on the **capture snapshot** icon

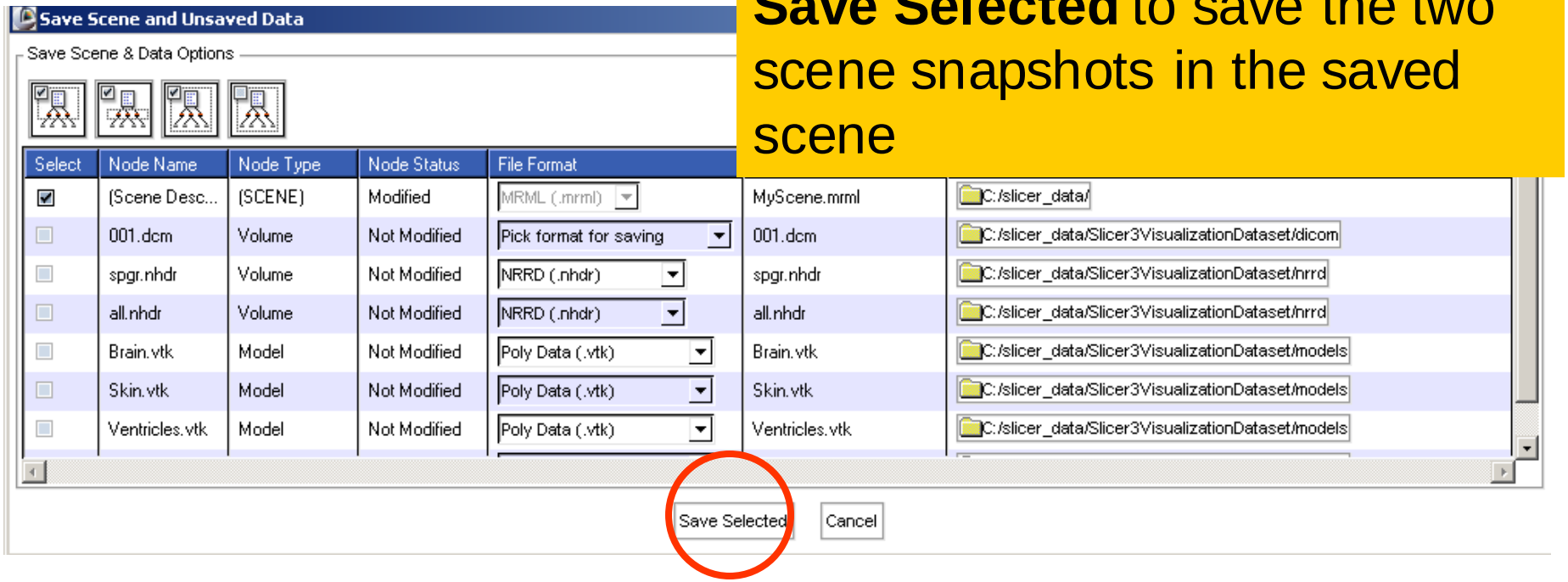
Creating Scene Snapshots



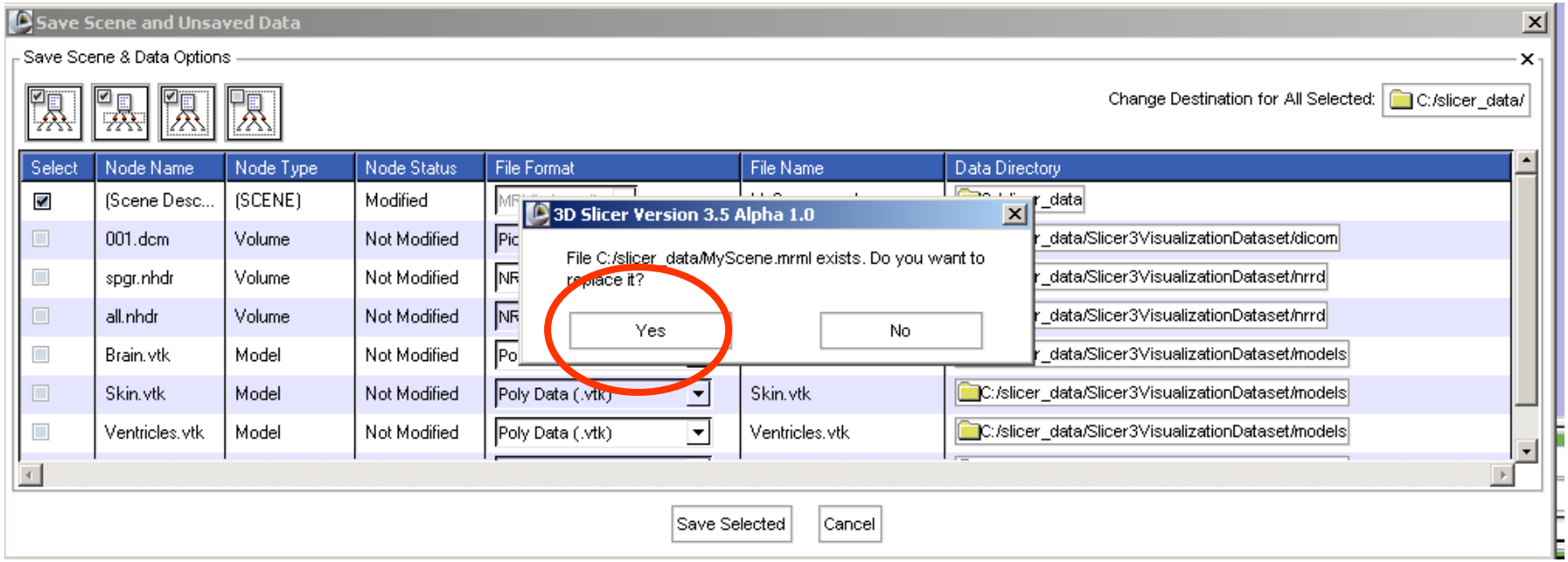
Enter the name **MySceneSnapshot2** and click on OK

Creating Scene Snapshots

Select File→Save and click on **Save Selected** to save the two scene snapshots in the saved scene

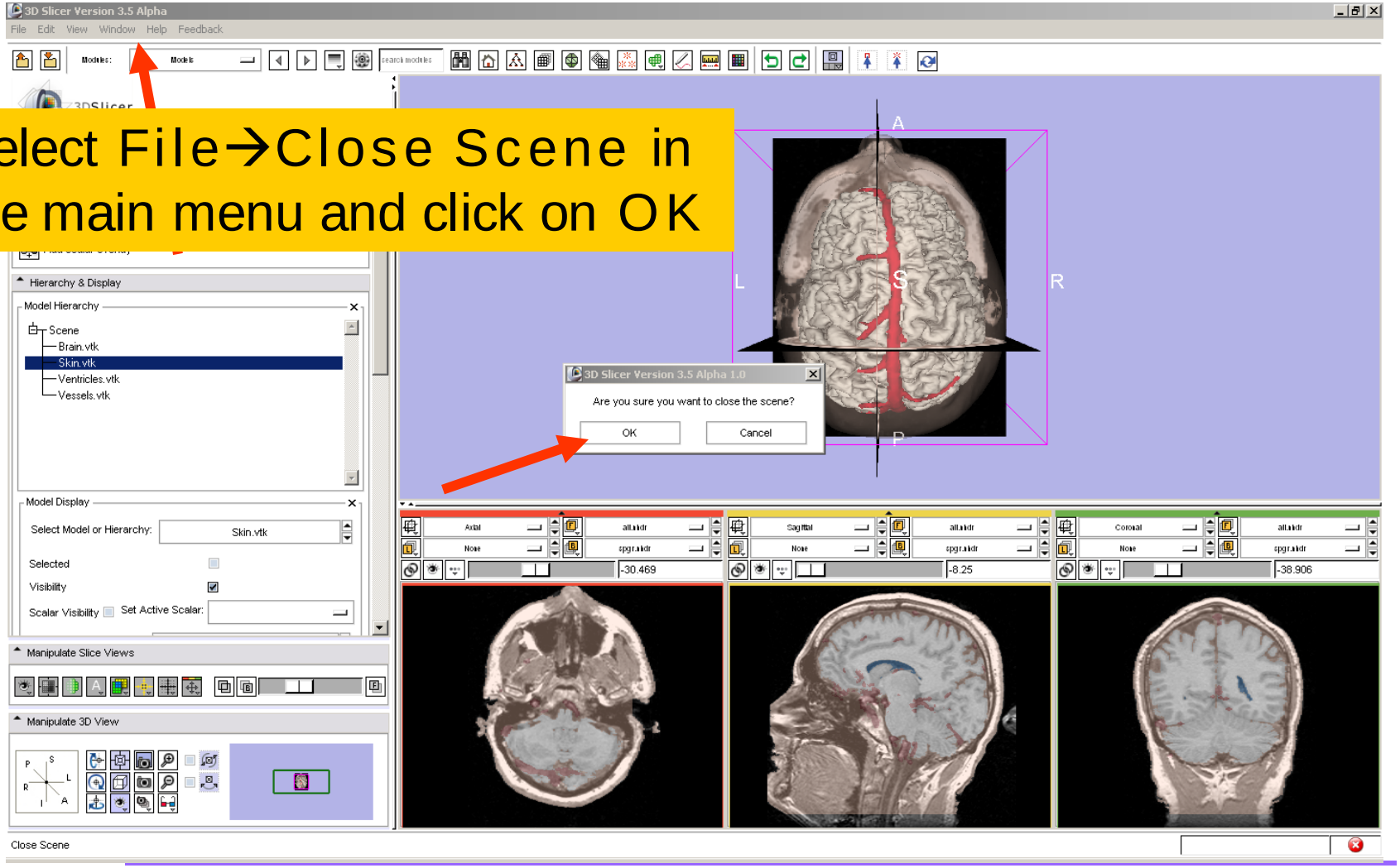


Creating Scene Snapshots

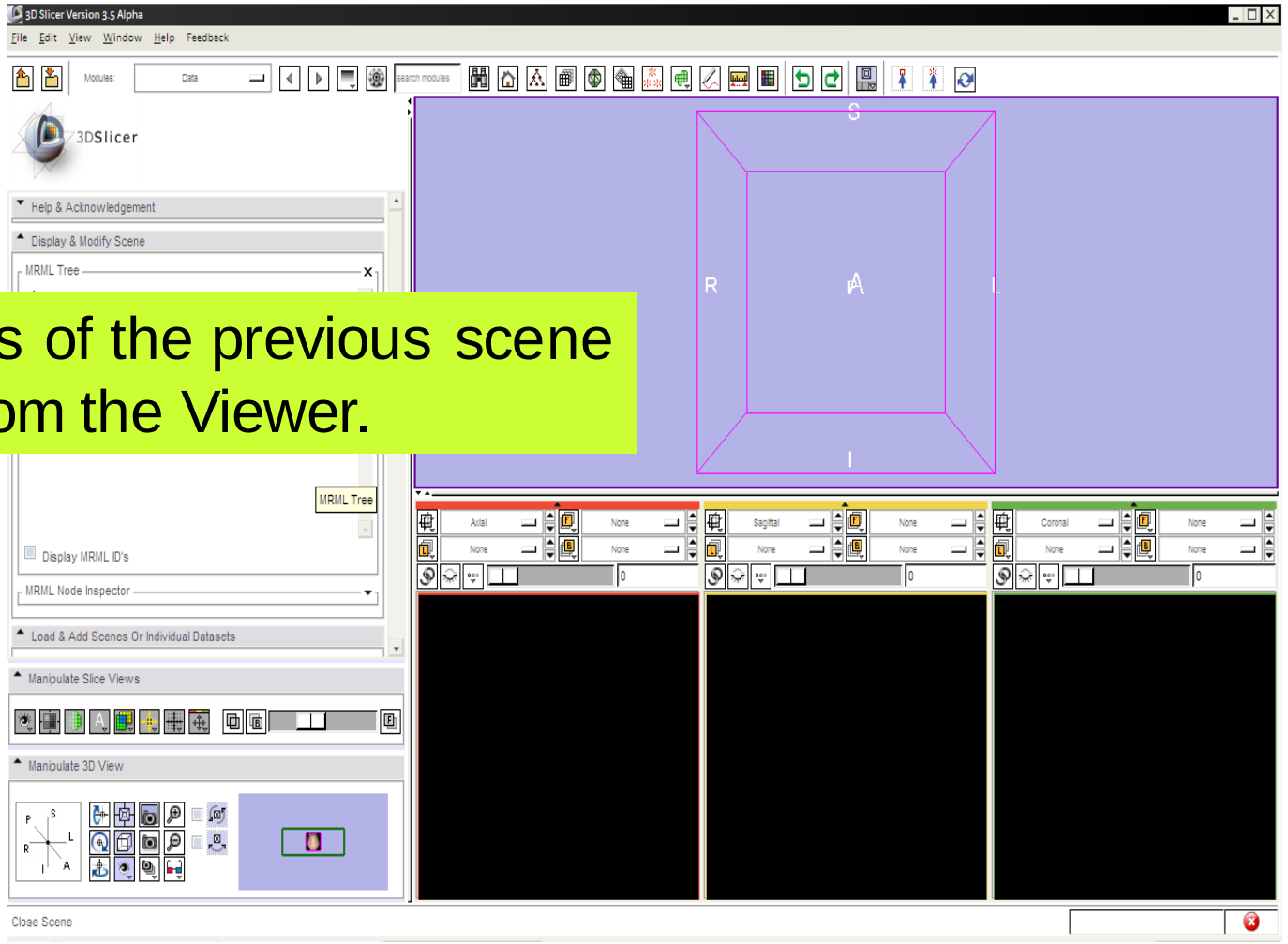


Click on **Yes** to save the scene

Saving Data

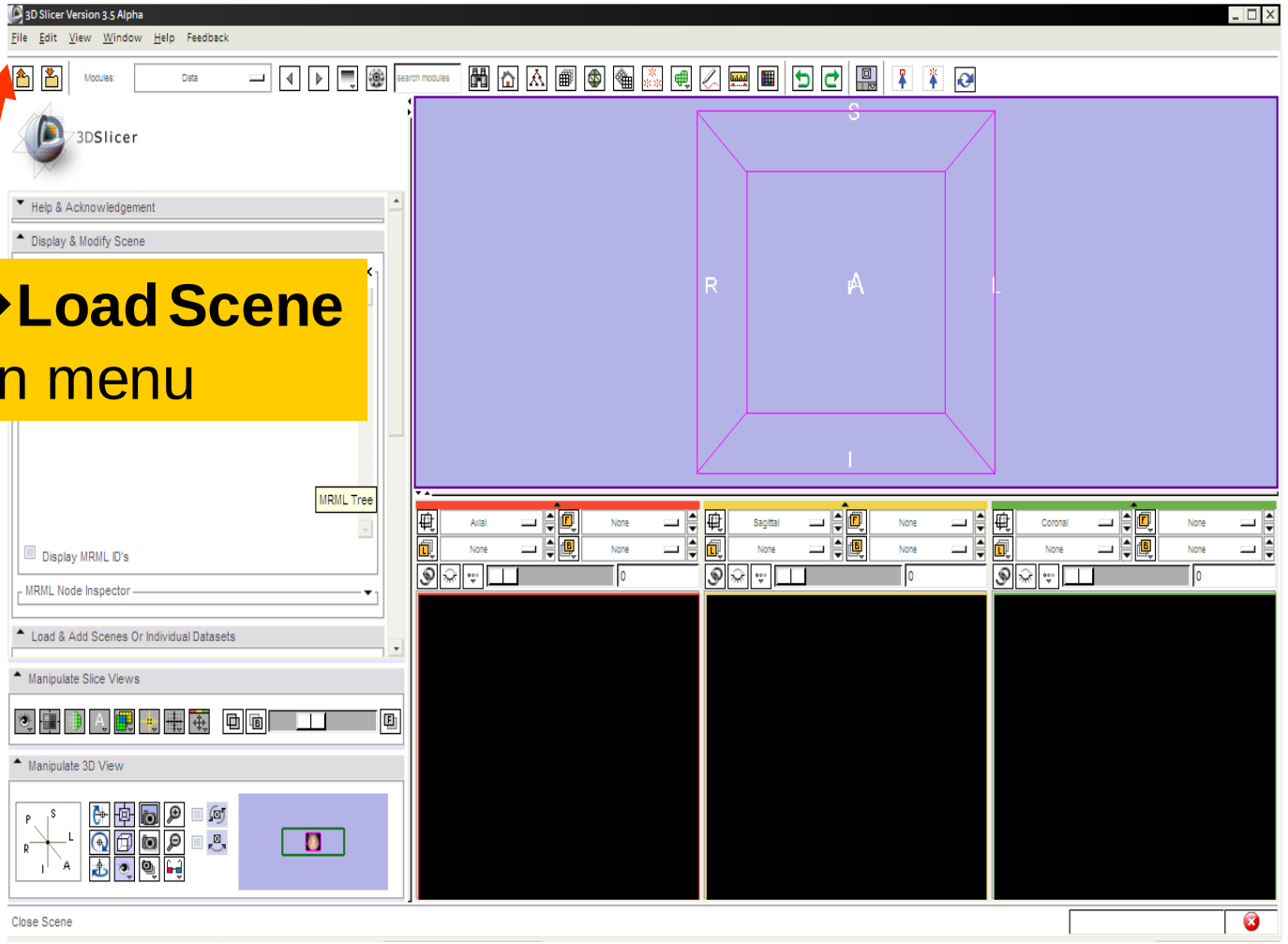

3D Slicer Version 3.5 Alpha
File Edit View Window Help Feedback
Select File→Close Scene in the main menu and click on OK
Hierarchy & Display
Model Hierarchy
Scene
Brain.vtk
Skin.vtk
Ventricles.vtk
Vessels.vtk
Model Display
Select Model or Hierarchy:
Skin.vtk
Selected
Visibility
Scalar Visibility
Set Active Scalar:
Manipulate Slice Views
Manipulate 3D View
3D Slicer Version 3.5 Alpha 1.0
Are you sure you want to close the scene?
OK
Cancel
A
L
S
R
P
Axial
Sagittal
Coronal
-30.469
-8.25
-38.906
Close Scene

Saving Data



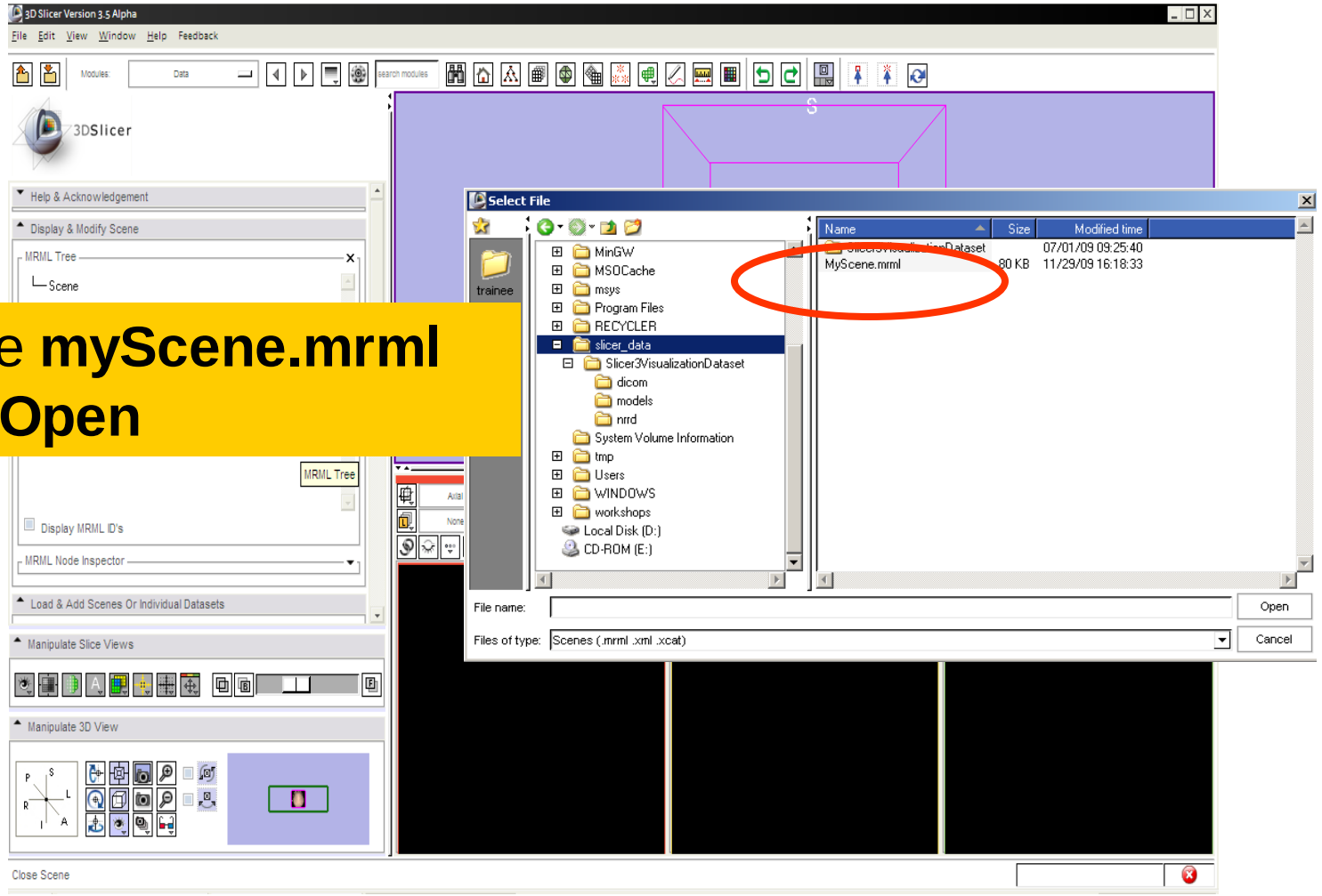
The elements of the previous scene disappear from the Viewer.

Saving Data



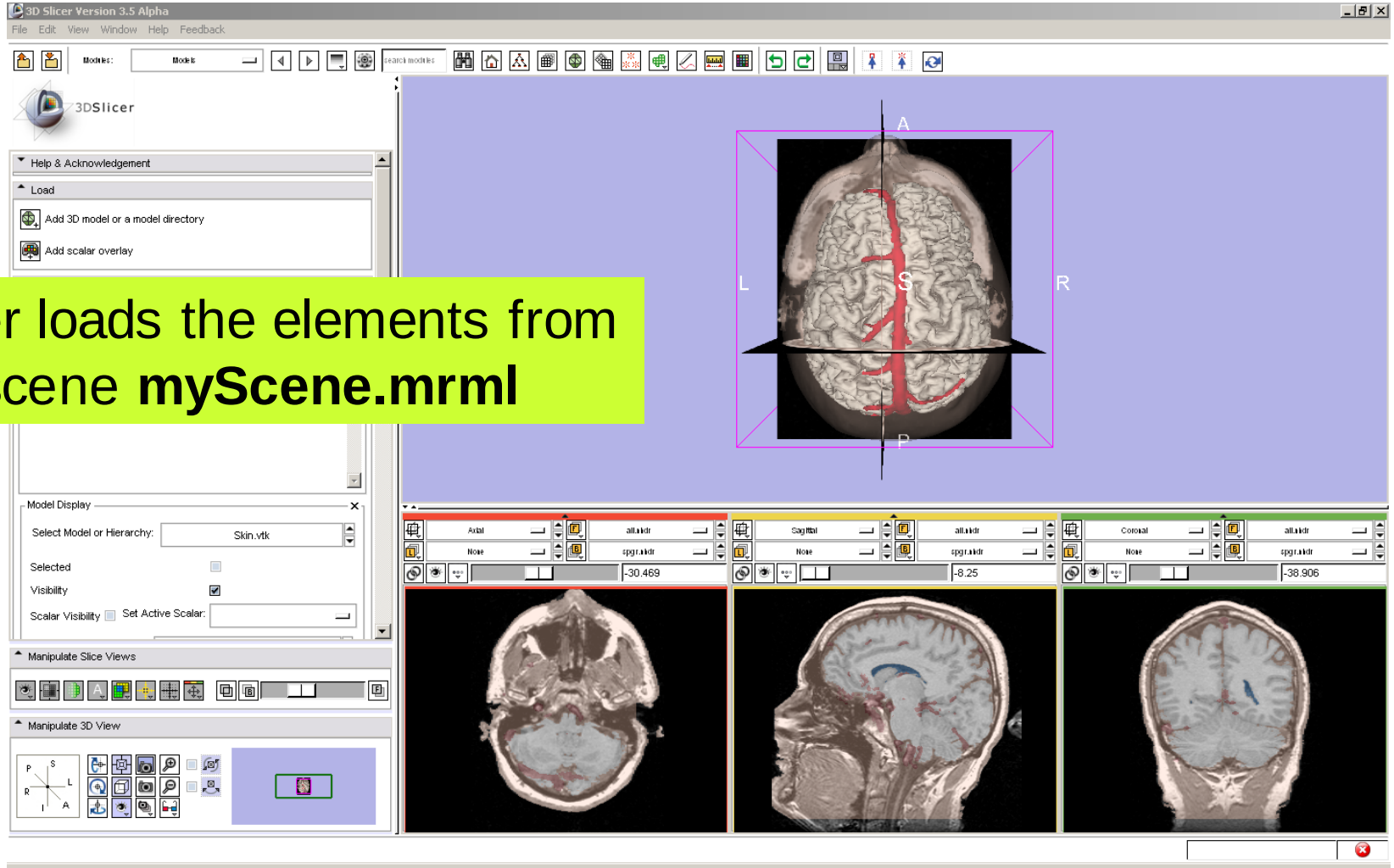
Select **File→Load Scene** from the main menu

Saving Data



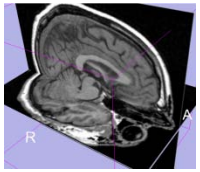
Select the file **myScene.mrml** and click on **Open**

Loading a Scene

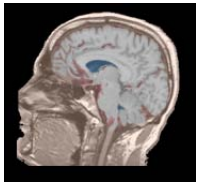


Slicer loads the elements from the scene **myScene.mrml**

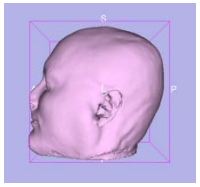
Overview



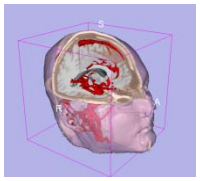
Loading and visualizing multiple volumes simultaneously



Loading and visualizing segmented structures overlaid on grayscale images



Loading and visualizing 3D models



Loading and saving a scene