

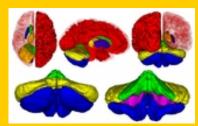
Slicer, or 3D Slicer, is a free, open source software package for visualization and image analysis. Slicer 4.0, newly released in November 2011, offers many exciting features on a robust and thoroughly tested application platform. As a project, Slicer maintains accuracy while maximizing research flexibility and active development potential.

Slicer's primary focus is on subject-specific image analysis and visualization. Multi-modality registration, mulitorgan segmentation, and bidirectional device interfacing, and many other tasks are Slicer's "bread and butter.". In addition to features from the previous version, Slicer 4 includes:

- Improved Interactive Editor
- New Color Module
- Improved Volume Rendering
- EM Segmenter, simple version
- Fast Marching Segmentation
- Robust Statistics Segmentation
- New Registration module
- New Slices module
- Fiducial based tractography
- Improved SceneSnapshot Screen Capture functionality
- 4D Image Viewer
- Support for Extension Server for installing plug-ins
- Improved Dicom Support
- XNAT desktop compatibility

3D Slicer Training 20 I 2

March 20-21, 2012
Hardin Library Info Commons



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NOW __.
\$50 per person

Tuesday

9.00-9.30 am Slicer Welcome—Ron Kikinis 9.30-10.45 am Core Tutorials—Sonia Pujol

10.45-11.00 am Coffee Break

11.00am-12.15 pm Core Tutorials, cont.—Sonia Pujol

12.15-1.30 pm Lunch (provided)

1.30-3.00 pm Quantitative Imaging —Andriy Federov

3.00-3.30 pm Coffee Break

3.30-5.00 pm Quantitative Imaging—Andriy Federov

Wednesday

9.00-9.45 am Developing for Slicer: An Introduction to

SEM-Andriy Federov/Sonia Pujol

9.45-10.15am SimpleITK—Hans Johnson

10.15-10.30 am Coffee Break

10.30-11.30am Slicer Customization with Scripting—

Demian Wasserman/Sonia Pujol

11.30am-12.00pm Concluding Remarks and Feedback

1.00-5.00 pm Invitation only DWI and QIN discussions

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