



# Slicer4 and Python

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# D e m o

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# Overview

- Embedded Python Interactor (Ctrl-P)
- Convenient API
  - slicer.app, slicer.mrmlScene, slicer.util, slicer.modules, ...
- Python modules
  - vtk, ctk, qt, numpy, scipy, ...
  - slicer libs (mrml, vtkTeem, ...)
  - slicer, slicer.cli, slicer.util, ...
- slicerqt.py

# Source vs Build – What goes where

- Python source script at different location:
  - QTScriptedModule/Scripts
  - Base/Python
  - Libs/MRMLDisplayableManager/Python
  - ...
- All end up in: **Slicer-build/bin/Python**
- Thanks to: **ctkMacroCompilePythonScript**

# Slicer Python from the command line

- Command line options

```
./Slicer --no-main-window --python-script path/to/script.py
```

```
./Slicer path/to/script.py
```

- Slicer python script

```
#!/path/to/Slicer  
print "Hello Slicer"
```

# Scripted loadable module (1/2)

- Where: `QTScriptedModules/Scripts/`  
Endoscopy.py, Editor.py, ...
- Should contains two classes:  
Endoscopy  
EndoscopyWidget
- Slicer integration – C++ / python interface  
qSlicerScriptedLoadableModuleFactory  
qSlicerScriptedLoadableModule  
qSlicerScriptedLoadableModuleWidget

# Scripted loadable module (2/2)

- Endoscopy

```
def __init__(self, parent):  
    parent.title = 'Endoscopy'  
    parent.help = '...'  
    ...
```

- EndoscopyWidget

```
def __init__(self, parent = None):  
    if not parent:  
        # Slicelet mode  
  
def setup(self):  
    # Build UI
```

# Python and UI integration

- Create UI using QtDesigner

- Load and instantiate from Python

```
f = qt.QFile('/path/to/helloSlicers.ui')
f.open(qt.QFile.ReadOnly)
loader = qt.QUiLoader()
widget = loader.load(f)
f.close()
widget.visible = True
```



# Slicer customization

- `~/.slicerrc.py`
  - Resource file in your user directory loaded at startup time.
  - Example: <http://github.com/jcfr/SlicerPy>

# Coming next ...

- Tune the API
- Testing and Python
- ctkWorkflow / Python / CLI integration
- Performance improvement
- Integration of IPython
- Python code coverage
- Generation of python documentation
- Reload of python module at runtime ?
- 'slicer' python module ?